

# 大規模線型計画問題の緩和法

## DUAL RELAXATION METHOD FOR LINEAR PROGRAMMING WITH CONJUGATE GRADIENT ALGORITHM

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### ABSTRACT

An iterative algorithm is developed for solving large scale linear programming problems. The algorithm is essentially an iterative relaxation method for solving a system of linear equality and inequalities which is introduced by using the duality relation between the primal and dual linear programming problems. The relaxation process of the algorithm is performed by using the method of conjugate gradients for solving linear equations and a specially devised linear search algorithm, which can be viewed as a modified Gauss-Newton process for minimizing a certain function. It is shown that the algorithm always converges in finite number of steps to a vector, which is an optimal solution when it exists. The algorithm is conceptually very simple and shares with general iterative methods the desirable features; it always work with original data and is self-correcting and stable.

## 1. INTRODUCTION

Linear programming has become an important tool for solving a wide range of problems encountered in business, industry and government. There have been many ways to solve linear programming problems [5, 9, 19 - 22, 32, 36] but the Simplex method due to Dantzig and its extensions have almost been exclusively used to solve them. At the present time, linear programming practitioners are required to solve larger and larger problems. However, the numerical solution of a large scale linear programming problem contains various difficulties. The main difficulties are the computational instabilities and the growth of quantity of data handled in the course of the Simplex iterations. There have been several alternative schemes [2, 3, 17, 50] for ensuring its numerical stability. The compact inverse techniques [7, 10, 12, 15, 33, 44, 51] have been designed to control the growth of the number of non-zero entries in the Simplex tableau. The decomposition principle [8, 11, 16, 42] have been developed to reduce the quantity of the data handled, by taking advantage of the special structure of problems. These techniques have been successfully applied to large scale problems but when the scale is vastly large the difficulties arise even with these methods; besides, they may pursue a very long laborious tour of vertices before the optimal solution is reached [26, 29, 30, 50], since each step of the Simplex method consists of searching for an adjacent vertex which gives an improved value of the objective function and of determining this vertex numerically by an elimination method for solving linear equations. Although the determination

of the numerical values of the vertices from step to step is indispensable to the Simplex method it is only a necessary mean to identify constraints active at the optimal solution. Hence, it is natural to investigate the way to speed up the convergence to the optimal solution of large scale problems. This consideration leads to the development of different techniques from the Simplex method. There have been several attempts on this line [19 - 22, 32, 36].

While the Simplex method and its variants adapt the direct methods for solving linear equations, the methods of Agmon [1], Cline and Pyle [5], Held and Karp [21] and Oettli [36] correspond to iterative relaxation method for solving linear equations. But the convergence of their methods is essentially linear and generally too slow for practical applications. The method presented here uses similar point of view, in Geoffrion's terminology [16], a 'dualization relaxation' approach, but different techniques are employed for relaxation. In the relaxation method of Agmon [1], Motzkin and Shoenberg [34] for solving a system of linear inequalities, the most violated inequality is relaxed at each step by 'Kaczmarz-like' projection method [27, 38, 46, 47] which results in the linear convergence of the method. In our method, all the violated constraints are relaxed at each step by using the conjugate gradient method which has been appraised as one of the best available algorithm for solving a sparse set of linear equations [23, 40, 41]. This ensures the finite termination property of our method even when the optimal solution is not unique or there exists no feasible solution at all for the given problem.

Our method is conceptually very simple and shares with general iterative methods the desirable features;

(1) it always works with original data hence can take advantage of the sparseness of given data, and

(2) it is self-correcting and stable, hence any approximation to the optimal solution can be incorporated profitably.

In what follows, we will use the following notations:

$F^\dagger$  : The Moore-Penrose inverse of matrix  $F$ .

$A^t, x^t$  : Transpose of matrix  $A$  or column vector  $x$ .

$Im F$  : The range space of matrix  $F$ .

$Ker F$  : The null space of matrix  $F$ .

$P_{S,T}$  : The projection matrix onto  $S$  along  $T$ .

$R^n$  : The vector space formed by  $n$ -dimensional column vectors

$\bar{C}$  : The topological closure of set  $C$ .

## 2. FORMULATION OF THE PROBLEM

Consider the linear programming problem of the form;

$$\text{maximize} \quad c_1^t x_1 + c_2^t x_2$$

subject to

$$\begin{aligned} A_{11}x_1 + A_{12}x_2 &= b_1, \\ (1) \quad A_{21}x_1 + A_{22}x_2 &\leq b_2 \quad \text{and} \\ x_2 &\geq 0, \end{aligned}$$

where  $A_{11}$  and  $A_{22}$  are  $m_1 \times n_1$  and  $m_2 \times n_2$  matrices and  $b_1, b_2, c_1, c_2, x_1$  and  $x_2$  are column vectors of suitable dimensions. The dual of the problem is to

$$\text{minimize} \quad b_1^t y_1 + b_2^t y_2$$

subject to

$$\begin{aligned} A_{11}^t y_1 + A_{21}^t y_2 &= c_1, \\ (2) \quad A_{12}^t y_1 + A_{22}^t y_2 &\geq c_2 \quad \text{and} \\ y_2 &\geq 0, \end{aligned}$$

where  $y_1$  and  $y_2$  are column vectors of suitable dimensions.

It is well-known that the optimal solutions  $\bar{x}$  and  $\bar{y}$  of these problems, if they exist, are the solution of the system of the linear equalities and inequalities (1) and (2) and the equality

$$(3) \quad c_1^t x_1 + c_2^t x_2 = b_1^t y_1 + b_2^t y_2,$$

This system is equivalently expressed, for example, as the system of the equality

$$(3') \quad \phi_0(z) \equiv c^t x - b^t y = 0,$$

and  $2(m+n)$  inequalities

$$(4) \quad \begin{aligned} \phi_i(z) &\equiv \theta_i - \sum_{j=1}^n \alpha_{ij} \xi_j \geq 0, \quad (1 \leq i \leq m) \\ \phi_{i+m}(z) &\equiv \sum_{j=1}^n \alpha_{ij} \xi_j - \theta_i \geq 0, \quad (1 \leq i \leq m_1) \\ \phi_{j+m+m_1}(z) &\equiv \xi_{j+n_1} \geq 0, \quad (1 \leq j \leq n_2) \\ \phi_{j+m+m_1+n_2}(z) &\equiv \sum_{i=1}^m \alpha_{ij} \eta_i - \chi_j \geq 0, \quad (1 \leq j \leq n) \\ \phi_{j+m+n+m_1+n_2}(z) &\equiv \chi_j - \sum_{i=1}^m \alpha_{ij} \eta_i \geq 0, \quad (1 \leq j \leq n_1) \\ \phi_{i+m+2n+m_1}(z) &\equiv \eta_{i+m} \geq 0, \quad (1 \leq i \leq m_2), \end{aligned}$$

where  $m \equiv m_1 + m_2$ ,  $n \equiv n_1 + n_2$ ,

$$A \equiv (\alpha_{ij}) \equiv \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix}, \quad b \equiv (\theta_i) \equiv \begin{pmatrix} b_1 \\ b_2 \end{pmatrix},$$

$$c \equiv (\chi_i) \equiv \begin{pmatrix} c_1 \\ c_2 \end{pmatrix}, \quad x \equiv (\xi_i) \equiv \begin{pmatrix} x_1 \\ x_2 \end{pmatrix},$$

$$y \equiv (\eta_i) \equiv \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} \text{ and } z \equiv \begin{pmatrix} x \\ y \end{pmatrix}.$$

Conversely, if the system defined by (3') and (4) has a solution  $\bar{z}^t = (\bar{x}^t; \bar{y}^t)$  then  $\bar{x}$  and  $\bar{y}$  are the solutions of the primal and dual problems respectively. Then the problem is equivalent to finding a solution of this system. We shall denote by  $S$  the (possibly empty) set of vectors  $z$  which satisfy the system.

There are many methods for solving a system of linear inequalities [1, 13, 18, 24, 25, 34, 35, 37]. In this paper, we develop a new method for finding a solution of the system (3) (4). Our approach is similar to that of Nagaraja and Krishna [35] for solving the special system of linear inequalities of the form

$$(5) \quad Ax \geq 0 .$$

But different techniques are used by taking advantage of the inherent structure of the system introduced from the dual linear programming problems.

Given a point  $z \in R^{m+n}$ , if

$$(6) \quad \phi_k(z) \leq 0 \text{ for some } k \neq 0 ,$$

then the constraint  $\phi_k(z) \geq 0$  and the corresponding hyperplane  $H_k$  defined by

$$(7) \quad H_k \equiv \{z : \phi_k(z) = 0\} ,$$

are said to be active for  $z$ . The set of indexes of active constraints for  $z$  will be denoted by  $A(z)$ , i.e.,

$$(8) \quad A(z) \equiv \{k : \phi_k(z) \leq 0 \text{ and } 1 \leq k \leq 2(m+n)\} .$$

Note here that the equality sign is included in the expression (6), which will be seen to guarantee the finite convergence of our method. Hyperplanes  $H_k$  defined by the linear equalities

$$(9) \quad H_k : \phi_k(z) = 0, \quad k = 1, 2, \dots, 2(m+n) ,$$

divide the whole space  $\mathbb{R}^{m+n}$  into mutually disjoint convex sets  $C_\ell$ . More precisely, let  $C_\ell$ ,  $\ell = 1, 2, \dots, N$ , be equivalent classes given by the equivalence relation  $\sim$  between elements in  $\mathbb{R}^{m+n}$ , which is defined by

$$(10) \quad z_1 \sim z_2 \iff A(z_1) = A(z_2) .$$

Each class  $C_\ell$  thus defined is a convex set which possibly has no interior point. We shall call  $\{C_\ell\}$  a partition of  $\mathbb{R}^{m+n}$  by the system (3') - (4). We can well define active constraints for  $C_\ell$  and the corresponding index set  $A(C_\ell)$  by

$$A(C_\ell) \equiv A(z) \quad \text{for } z \in C_\ell .$$

Let a function  $V(z)$  be defined by

$$(11) \quad V(z) \equiv \sum_{i=1}^{2(m+n)} (\phi_i(z))_-^2 = \sum_{i \in A(z)} \phi_i^2(z) ,$$

where

$$(d)_- = \begin{cases} 0 & \text{if } d > 0 \\ d & \text{if } d \leq 0 . \end{cases}$$

Since  $(d)_-^2$  is a continuously differentiable convex function in  $d$  and  $\phi_i(z)$ 's are linear functions in  $z$ ,  $V(z)$  is a continuously differentiable convex function in  $z$ . Also  $V(z)$  is a quadratic spline function in  $z$ , that is, it is quadratic on every convex set  $C_\ell$ . We note that

$$V(z) \geq 0 ,$$

and the equality holds, iff, the system of inequalities (3') and (4) is consistent.



Let a linear manifold  $L$  be defined by

$$(12) \quad L \equiv \{z: \phi_0(z) = 0\}$$

and let  $V_L(z)$  be the restriction of  $V(z)$  on the linear manifold  $L$ , then  $V_L(z)$ ,  $z \in L$ , is also a continuously differentiable convex quadratic spline function of  $z$  in  $L$ , more precisely, it is a quadratic function in any local coordinates of  $L$  on every convex set  $C_\rho \cap L$ . We note that

$$(13) \quad V_L(z) \geq 0,$$

and the equality holds if and only if the system (3') and (4) is consistent and satisfied with  $\bar{z} = (\bar{x}^t: \bar{y}^t)^t$  where  $\bar{x}$  and  $\bar{y}$  are the solutions of the primal and dual problems respectively.

Thus our problem is reduced either to minimize the function  $V_L(z)$  or to solve the system of equations

$$(14) \quad \nabla_L V_L(z) = 0,$$

where  $\nabla_L \equiv P_L \nabla$  is a gradient projection operator,  $P_L$  is the orthogonal projector, defined by

$$(15) \quad P_L \equiv I - ee^t / \|e\|_2^2 \quad \text{and} \quad e^t \equiv (c^t: -b^t),$$

and  $\nabla \equiv (\partial/\partial x_1, \dots, \partial/\partial x_n, \partial/\partial y_1, \dots, \partial/\partial y_m)^t$ . Since  $L$  is an  $m+n-1$  dimensional linear manifolds unconstrained minimization methods coupled with the projection technique of Rosen [43] are applicable to this problem.

There are many available methods for numerical unconstrained minimization. However when we are to deal with a large scale

problem, the methods which require the storage for approximate Hessian matrices are discarded. In the next section, we shall discuss the use of modified Gauss-Newton method coupled with the conjugate gradient algorithm for minimizing the function  $V_L(z)$ . We shall also discuss briefly in section 4 the application of Fletcher-Reeves method [14, 31] to the function.

## 3. GAUSS-NEWTON METHOD WITH THE CONJUGATE GRADIENT ALGORITHM

The modified Gauss-Newton method applied to the piecewise quadratic function  $V_L$  requires a linearly constrained linear least squares solution at every step of the iteration. The solution of this restricted least squares can conveniently be obtained by applying the conjugate gradient method coupled with Rosen's projection method [43]. Before introducing the algorithm we give some notations used in it.

Given a vector  $\tilde{z}$ , let a matrix  $F(\tilde{z})$  and a vector  $d(\tilde{z})$  be defined respectively by

$$F(\tilde{z}) \equiv \begin{bmatrix} (\nabla\phi_{i_1})^t \\ (\nabla\phi_{i_2})^t \\ \vdots \\ (\nabla\phi_{i_k(\tilde{z})})^t \end{bmatrix} \quad \text{and} \quad d(\tilde{z}) \equiv \begin{bmatrix} \phi_{i_1}^{(0)} \\ \phi_{i_2}^{(0)} \\ \vdots \\ \phi_{i_k(\tilde{z})}^{(0)} \end{bmatrix},$$

where  $A(\tilde{z}) = \{i_1, i_2, \dots, i_k(\tilde{z})\}$ . Then the sum of squares of active constraints for  $\tilde{z}$  is expressed as

$$(16) \quad \sum_{i \in A(\tilde{z})} \phi_i^2(z) = \|d(\tilde{z}) - F(\tilde{z})z\|_2^2,$$

Hence we have

$$(17) \quad V_L(z) = \|d(z) - F(z)z\|_2^2 = \|d(z) - F(z)P_L z\|_2^2,$$

$$\begin{aligned}
 (18) \quad \nabla_L V_L(z) &= 2 \sum_{i \in A(z)} \nabla \phi_i \phi_i(z) \\
 &= -2(F(z)P_L)^\dagger (d(z) - F(z)P_L z).
 \end{aligned}$$

Note here that  $\nabla_L V_L(z)$  is a linear spline function in  $z$ , i.e., it is linear on every convex set  $C_\lambda \cap L$  and continuous.

The following algorithm minimizes the function  $V_L(z)$ .

MGNCG ALGORITHM: Let  $z_0 \in L$  be an initial approximation to a minimum point of  $V_L$ . Generate a sequence  $\{z_j\}$  of approximations to the minimum point by the iterative formula

$$(19) \quad z_{j+1} = \rho_j \tilde{z}_{j+1} + (1 - \rho_j) z_j, \quad j = 0, 1, \dots,$$

stopping if  $\nabla_L V_L(z_j) = 0$ , where the vector  $\tilde{z}_{j+1}$  is a solution

$$(20) \quad \tilde{z}_{j+1} \equiv (F(z_j)P_L)^\dagger d(z_j) + (I - (F(z_j)P_L)^\dagger F(z_j)P_L) z_j$$

of the problem of minimizing the sum of linear squares

$$(21) \quad \sum_{i \in A(z_j)} \phi_i^2(z),$$

subject to  $z \in L$ , that is computed by the CG Algorithm (27) given below and  $\rho_j = 1$  if  $V_L(\tilde{z}_{j+1}) = 0$ , otherwise  $\rho_j$  is so chosen as to minimize the continuously differentiable convex quadratic spline function

$$(22) \quad V(\rho \tilde{z}_{j+1} + (1 - \rho) z_j)$$

in  $\rho$ , which is computed by the linear search algorithm described below.

which corresponds to (25), we obtain the following algorithm which accomplishes the constrained minimization of the sum of linear squares (21) with the constraint  $z \in L$  by putting  $d = d(z_j)$ ,  $F = F(z_j)$  and  $w_0 = z_j$ .

CG ALGORITHM: Given an  $k \times (m+n)$  matrix  $F$  and a  $k$ -dimensional column vector  $d$ , generate a sequence  $\{w_i\}$  of  $(m+n)$ -dimensional column vectors by the recurrence formula

$$\begin{aligned}
 (27) \quad r_0 &= d - FP_L w_0, \\
 p_0 &= P_L F^t r_0, \\
 \alpha_i &= \|P_L F^t r_i\|_2^2 / \|FP_L p_i\|_2^2, \\
 w_{i+1} &= w_i + \alpha_i p_i, \\
 r_{i+1} &= d - FP_L w_{i+1} = r_i - \alpha_i FP_L p_i, \\
 \beta_i &= \|P_L F^t r_{i+1}\|_2^2 / \|P_L F^t r_i\|_2^2, \\
 p_{i+1} &= P_L F^t r_{i+1} + \beta_i p_i,
 \end{aligned}$$

starting with  $w_0$  and stopping if  $p_i$  vanishes, where  $r_i$  and  $p_i$  are  $k$ - and  $(m+n)$ -dimensional column vectors respectively and the products of the form  $P_L v$  should be computed by the formula

$$(28) \quad P_L v = v - (e^t v / \|e\|_2^2) e.$$

Note here that when the matrix  $F(z_j)$  is sparse, this algorithm can fully exploit this property.

THEOREM 3.2: The sequence  $\{w_i\}$  generated by the above algorithm converges in finite steps to the vector

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 r_0 &= d - FP_L w_0, \\
 p_0 &= P_L F^t r_0, \\
 \alpha_i &= \|P_L F^t r_i\|_2^2 / \|FP_L p_i\|_2^2, \\
 (27) \quad w_{i+1} &= w_i + \alpha_i p_i, \\
 r_{i+1} &= d - FP_L w_{i+1} = r_i - \alpha_i FP_L p_i, \\
 \beta_i &= \|P_L F^t r_{i+1}\|_2^2 / \|P_L F^t r_i\|_2^2, \\
 p_{i+1} &= P_L F^t r_{i+1} + \beta_i p_i,
 \end{aligned}$$

starting with  $w_0$  and stopping if  $p_i$  vanishes, where  $r_i$  and  $p_i$  are  $k$ - and  $(m+n)$ -dimensional column vectors respectively and the products of the form  $P_L v$  should be computed by the formula

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$$(29) \quad \hat{w} = (FP_L)^\dagger d + (I - (FP_L)^\dagger FP_L)w_0,$$

which minimizes the sum of linear squares

$$(30) \quad \|d - Fw\|_2^2$$

subject to the constraint  $w \in L$  when  $w_0$  belongs to  $L$ .

Before proving the theorem we prepare the following lemmas.

LEMMA 3.3: Let  $P$  be the orthogonal projector onto a subspace  $T$ . Then the equality

$$(31) \quad P(FP)^\dagger = (FP)^\dagger$$

holds for an arbitrary matrix  $F$  which can form the product  $FP$ .

The matrix  $G \equiv (FP)^\dagger$  satisfies the equalities

$$(32) \quad FG = P_{\text{Im } FP, \text{Ker } PF^t} \text{ (an orthogonal projector) and}$$

$$(33) \quad GF = P_{\text{Im } PF^t, \text{Ker } PF^t F}$$

and  $F$  is a generalized inverse of  $G$ .

Proof) Since  $\text{Im}(FP)^\dagger = \text{Im}(FP)^t = \text{Im } PF^t \subset \text{Im } P$ , then we have (31).

Since  $FG = F(FP)^\dagger = FP(FP)^\dagger$ , then we have (32). Since

$$(GF)^2 = (FP)^\dagger F(FP)^\dagger F = (FP)^\dagger FP(FP)^\dagger F = (FP)^\dagger F = GF,$$

$GF$  is a projector. Since  $\text{Im } GF \subset \text{Im } G = \text{Im } PF^t$  and

$$\text{rank } PF^t = \text{rank } FP = \text{rank } FP((FP)^\dagger F)P \leq \text{rank } (FP)^\dagger F = \text{rank } GF,$$

then we have  $\text{Im } GF = \text{Im } PF^t$ . Since

$$\text{Ker } GF = \text{Ker } (FP)^\dagger F = \text{Ker } (PF)^t F = \text{Ker } PF^t F,$$

thus we have (33). We have

$$GFG = (FP)^\dagger F(FP)^\dagger = (FP)^\dagger FP(FP)^\dagger = (FP)^\dagger = G ;$$

which completes the proof.

The following definition and lemma are due to Rao and Mitra [39].

Definition: A matrix  $G$  is called a  $T$ -restricted least squares ( $T$ -rls) inverse of  $F$  if for any  $d$ , the vector  $w \equiv Gd$  is a  $T$ -restricted least squares solution which minimizes the function

$$(34) \quad \|d - Fw\|_2^2$$

subject to  $w \in T$ . Further if the vector  $Gd$  gives the minimum  $\|\cdot\|_2$ -norm solution among the  $T$ -rls solutions,  $G$  is called a  $T$ -restricted minimum norm least squares inverse of  $F$  and is denoted by  $F_T^\dagger$ .

LEMMA 3.4: A matrix  $G$  is a  $T$ -restricted minimum norm least squares inverse of  $F$ , iff,

$$(35) \quad \text{Im } G \subset T ,$$

$$(36) \quad (FG)^\dagger FP = FP \quad \text{and}$$

$$(37) \quad G^\dagger GFP = G^\dagger P .$$

Then we have the following lemma.

LEMMA 3.5: The matrix  $G \equiv (FP)^\dagger$  defined in Lemma 3.3 is a  $T$ -restricted minimum norm least squares inverse of  $F$ , i.e.,



$$(38) \quad (FP)^\dagger = F_T^\dagger.$$

Proof) We have by (31)  $\text{Im } G = \text{Im } P(FP)^\dagger \subset \text{Im } P = T$ . We have by (32),  $(FG)^t FP = (FG)FP = FP$ . We have  $G^t GFP = G^t ((FP)^\dagger FP) = G^t ((FP)^\dagger FP)^t = ((FP)^\dagger FPG)^t = ((FP)^\dagger FP(FP)^\dagger)^t = ((FP)^\dagger)^t = G^t$ .

Thus we have the desired result by Lemma 3.4.

Proof of Theorem 3.2) Noting that  $d, FP_L, w_i, r_i$  and  $p_i$  in (27) correspond to  $b, A, x_i, r_i$  and  $p_i$  in Theorem 3.1 respectively, we have by (24) the first half of the theorem. Since  $P_L w_0 = w_0$  we have by (31)  $F(I - (FP_L)^\dagger FP_L)w_0 = F(I - P_L(FP_L)^\dagger FP_L)P_L w_0 = (FP_L - FP_L(FP_L)^\dagger FP_L)w_0 = 0$  and  $(I - (FP_L)^\dagger FP_L)w_0 = (I - P_L(FP_L)^\dagger FP_L)P_L w_0 = P_L(I - (FP_L)^\dagger FP_L)w_0$ , hence the second term of the right-hand-side of (29) belongs to the subspace  $\text{Ker } F \cap L$ . Thus the last half of the theorem follows directly from Lemma 3.5.

The following lemma is easily seen by Lemma 3.3.

LEMMA 3.6: Let  $z_0$  belong to  $L$ , the sequence  $\{z_i\}$  generated by the algorithm (19) is contained in the subspace  $L$ .

Next we discuss a method for minimizing the function (22) in  $\rho$ . There are many available linear search methods to minimize the function, which are described, for example, in [31]. Since it is a continuously differentiable piecewise quadratic convex function in  $\rho$  we can give a special algorithm which takes advantage of this property. Before introducing the algorithm we give some results used in it.

Let  $\Delta_j$  be a vector defined by

$$(39) \quad \Delta_j \equiv \tilde{z}_{j+1} - z_j,$$

where  $\tilde{z}_{j+1}$  and  $z_j$  are given in MGNCG Algorithm, then

$$(40) \quad \Delta_j = (F(z_j)P_L)^\dagger (d(z_j) - F(z_j)P_L z_j).$$

Let  $z_j(\rho)$  be a vector defined by

$$(41) \quad z_j(\rho) \equiv \rho \tilde{z}_{j+1} + (1-\rho)z_j = \rho \Delta_j + z_j.$$

LEMMA 3.7:  $V_L(z_j(\rho))$  is a continuously differentiable convex quadratic spline function in  $\rho$ , whose derivative is given by

$$\begin{aligned} \frac{d}{d\rho} V_L(z_j(\rho)) &= \langle \nabla_L V_L(z_j(\rho)), \Delta_j \rangle \\ &= 2(\rho \|F(z_j(\rho))P_L \Delta_j\|_2^2 \\ (42) \quad &\quad - \langle d(z_j(\rho)) - F(z_j(\rho))P_L z_j, F(z_j(\rho))P_L \Delta_j \rangle) \\ &= 2(\rho \|F(z_j(\rho))\Delta_j\|_2^2 \\ &\quad - \langle d(z_j(\rho)) - F(z_j(\rho))z_j, F(z_j(\rho))\Delta_j \rangle), \end{aligned}$$

which is a monotone increasing, continuous and piecewise linear function in  $\rho$ .

Proof) Since  $z_j(\rho)$  is a linear mapping from the non-negative axis to  $\mathbb{R}^{m+n}$  and  $V_L(z)$  is a continuously differentiable convex quadratic spline function in  $z$ , so is  $V_L(z_j(\rho))$  in  $\rho$ . Hence its derivative in  $\rho$  is a continuous and piecewise linear function with finite number of knots in  $\rho$  and if  $\rho$  is not a knot point, then

$$(43) \quad \frac{d^2}{d\rho^2} V_L(z_j(\rho)) \geq 0.$$

which implies the derivative (42) is a monotone increasing function in  $\rho$ . We have

$$\begin{aligned}
\frac{d}{d\rho} V_L(z_j(\rho)) &= \langle \nabla_L V_L(z_j(\rho)), \frac{d}{d\rho} z_j(\rho) \rangle \\
&= \langle \nabla_L V_L(z_j(\rho)), \Delta_j \rangle \\
(44) \quad &= 2 \langle -(F(z_j(\rho)) P_L)^t (d(z_j(\rho)) - F(z_j(\rho)) P_L z_j(\rho)), \Delta_j \rangle \\
&= 2 \langle -(d(z_j(\rho)) - F(z_j(\rho)) P_L (\rho \Delta_j + z_j)), F(z_j(\rho)) P_L \Delta_j \rangle.
\end{aligned}$$

Since  $P_L z_j = z_j$  and  $P_L \Delta_j = \Delta_j$  (42) follows from (44). The monotone behaviour of the derivative (42) follows also from its form (42) since  $\|F(z_j(\rho)) \Delta_j\|_2^2 \geq 0$ , where if the equality holds then  $\langle d(z_j(\rho)) - F(z_j(\rho)) z_j, F(z_j(\rho)) \Delta_j \rangle = 0$  hence  $dV_L(z_j(\rho))/d\rho = 0$ . This completes the proof.

LEMMA 3.8: If  $A(z_j(\rho)) = A(z_j)$  and  $\rho < 1$  then

$$(45) \quad \frac{d}{d\rho} V_L(z_j(\rho)) = 2 \|F(z_j) \Delta_j\|_2^2 (\rho - 1) \leq 0,$$

where the equality holds if and only if  $\nabla_L V_L(z_j) = 0$  in which case  $\Delta_j = 0$ .

Proof) In the proofs of this and subsequent lemmas  $d(z_j)$ ,  $F(z_j)$  and  $P_L$  will be abbreviated as  $d$ ,  $F$  and  $P$  respectively. We have by (18), (41) and the assumption

$$\begin{aligned}
-\frac{1}{2} \langle \nabla_L V_L(z_j(\rho)), \Delta_j \rangle &= \langle d - FPz_j, FPA_j \rangle - \rho \langle FPA_j, FPA_j \rangle \\
&= ((d - FPz_j)^t (FP)^t (d - FPz_j) \\
&\quad - \rho \langle FPA_j, FPA_j \rangle) \\
&= \| (FP)^t (d - FPz_j) \|_2^2 (1 - \rho) \geq 0.
\end{aligned}$$

Hence the equality holds, iff,

$$(FP)^t(d - FPz_j) = 0 \quad \text{or} \quad (FP)^\dagger(d - FPz_j) = 0$$

which mean  $\nabla_L V_L(z_j) = 0$  and  $\Delta_j = 0$  respectively. This completes the proof.

Since the minimum of the convex function  $V_L(z_j(\rho))$  is given by the solution of the following equation

$$(46) \quad W_j(\rho) = \frac{1}{2} \frac{d}{d\rho} V_L(z_j(\rho)) = 0,$$

and the condition of Lemma 3.8 is satisfied for  $\rho = 0$ , it follows from Lemma 3.7 that there exists a positive number  $\rho$  which minimizes the function (22) unless  $\nabla_L V_L(z_j) = 0$  and that the sequence  $\{V_L(z_i)\}$  is a monotone decreasing function of  $i$ , i.e.,

$$V_L(z_1) > V_L(z_2) > V_L(z_3) \quad \dots$$

---

Fig. 1

---

Now we give an algorithm for solving the equation (46), which takes advantage of the properties of the function  $W_j(\rho)$  given in the preceding lemmas. We will use the following notations,

$$\sigma(\rho) \equiv \|F(z_j(\rho))\Delta_j\|_2^2$$

$$(47) \quad \tau(\rho) \equiv \langle d(z_j(\rho)) - F(z_j(\rho))z_j, F(z_j(\rho))\Delta_j \rangle$$

and 
$$W(\rho) \equiv W_j(\rho) = \rho\sigma(\rho) - \tau(\rho) .$$

LINEAR SEARCH ALGORITHM: Given vectors  $z_j$  and  $\tilde{z}_{j+1}$ , compute a value  $\rho = \rho_j$  which minimizes the function (22) by the following iterative linear search algorithm. It generates shrinking intervals  $(\gamma_i, \Gamma_i)$  which contain  $\rho_j$  and detects  $\rho_j$  within finite number of steps. See Fig. 2.

1.  $\gamma_0 := 0$ , (viz.,  $\rho_j$  is contained in the interval  $(0, \infty)$ .)  
 $\tilde{\gamma} := 1$ .  
 $i := 0$ .
2. Evaluate the values  $\sigma(\tilde{\gamma})$  and  $\tau(\tilde{\gamma})$ .  
 $W(\tilde{\gamma}) := \tilde{\gamma}\sigma(\tilde{\gamma}) - \tau(\tilde{\gamma})$ .
3. If  $W(\tilde{\gamma}) = 0$ , (viz.,  $\rho = \tilde{\gamma}$  gives the minimum of the function (22),) then go to 11, otherwise if  $W(\tilde{\gamma}) > 0$ , (viz.,  $\rho_j$  is contained in the interval  $(\gamma_0, \tilde{\gamma})$ ,) then  
 $\Gamma_0 := \tilde{\gamma}$  and go to 5,  
 otherwise, (viz.,  $\rho_j$  is contained in the interval  $(\tilde{\gamma}, \infty)$ ,)  
 $\gamma_0 := \tilde{\gamma}$ .
4.  $\tilde{\gamma} := \tau(\tilde{\gamma})/\sigma(\tilde{\gamma})$ , (viz., compute the intersection of the  $\rho$ -axis and the extension of the line segments of the graph  $\{(\rho, W(\rho)) : \rho \in \mathbb{R}\}$ , that contains the point  $(\tilde{\gamma}, W(\tilde{\gamma}))$ ,)  
 Go to 2.

5.  $i := i+1.$

$$\gamma_i := \gamma_{i-1}.$$

$$\Gamma_i := \Gamma_{i-1}.$$

$\tilde{\gamma} := (\gamma_i W(\Gamma_i) - \Gamma_i W(\gamma_i)) / (W(\Gamma_i) - W(\gamma_i))$ , (viz., compute the point which divides the interval  $(\gamma_i, \Gamma_i)$  into two parts with the lengths of the ratio,  $-W(\gamma_i) : W(\Gamma_i)$ .)

Evaluate the values  $\sigma(\tilde{\gamma})$  and  $\tau(\tilde{\gamma})$ .

$$W(\tilde{\gamma}) := \tilde{\gamma}\sigma(\tilde{\gamma}) - \tau(\tilde{\gamma}).$$

6. If  $W(\tilde{\gamma}) = 0$  then go to 11, otherwise if  $W(\tilde{\gamma}) > 0$ , (viz.,  $\rho$  is contained in the interval  $(\gamma_i, \tilde{\gamma})$ .) then

$$\Gamma_i := \tilde{\gamma} \text{ and go to 6,}$$

otherwise (viz.,  $\rho$  is contained in  $(\tilde{\gamma}, \Gamma_i)$ .)

$$\gamma_i := \tilde{\gamma}.$$

7.  $\tilde{\gamma} := \tau(\tilde{\gamma}) / \sigma(\tilde{\gamma}).$

If  $\tilde{\gamma} \leq \gamma_i$  or  $\tilde{\gamma} \geq \Gamma_i$  then go to 9, otherwise (viz.,  $\tilde{\gamma}$  is contained in  $(\gamma_i, \Gamma_i)$ .) evaluates the values  $\sigma(\tilde{\gamma})$  and  $\tau(\tilde{\gamma})$ .

$$W(\tilde{\gamma}) := \tilde{\gamma}\sigma(\tilde{\gamma}) - \tau(\tilde{\gamma}).$$

8. If  $W(\tilde{\gamma}) = 0$  then go to 11, otherwise if  $W(\tilde{\gamma}) > 0$ , then

$$\Gamma_i := \tilde{\gamma} \text{ and go to 9,}$$

otherwise

$$\gamma_i := \tilde{\gamma}.$$

9.  $\tilde{\gamma} := (\gamma_i + \Gamma_i) / 2.$

Evaluate the values  $\sigma(\tilde{\gamma})$  and  $\tau(\tilde{\gamma})$ .

$$W(\tilde{\gamma}) := \tilde{\gamma}\sigma(\tilde{\gamma}) - \tau(\tilde{\gamma}).$$

10. If  $W(\tilde{\gamma}) = 0$  then go to 11, otherwise if  $W(\tilde{\gamma}) > 0$  then  
 $\Gamma_i := \tilde{\gamma}$  and go to 5,  
 otherwise  
 $\gamma_i := \tilde{\gamma}$  and go to 5.
11.  $\rho_j := \tilde{\gamma}$ .  
 Stop.

-----

Fig. 2

-----

THEOREM 3.9: Linear Search Algorithm generates  $\rho_j$  which is a solution of the equation (46) in finite number of steps.

Proof) It follows from Lemmas 3.7 and 3.8 that the statements 1 ~ 4 generate either  $\rho_j$  or an interval  $(\gamma_0, \Gamma_0)$  which contains  $\rho_j$  in finite number of steps. Suppose the algorithm does not yield a solution  $\rho_j$  in finite number of steps, it generates infinite number of intervals  $(\gamma_i, \Gamma_i)$  which contains  $\rho_j$  and satisfies

$$\Gamma_{i+1} - \gamma_{i+1} < (\Gamma_i - \gamma_i)/2, \quad \text{for } i = 0, 1, \dots$$

Then for a sufficiently large value of  $i$  the interval  $(\gamma_i, \Gamma_i)$  contains at most one knot point of the piecewise linear function  $W_j(\rho)$ . Hence at the next  $(i+1)$ -th step the statement 7 or 5 generates a value  $\gamma$  which satisfies  $W_j(\tilde{\gamma}) = 0$ , according as the interval  $(\gamma_i, \Gamma_i)$  contains a knot point or not, which contradicts the hypothesis.

Before proving the convergence of the MGNCG Algorithm we prepare the following lemmas.

LEMMA 3.10: If the algorithm (19) does not terminate within finite steps, then

$$(48) \quad \lim_{j \rightarrow \infty} W_j(0) / \|\Delta_j\|_2 = 0.$$

Proof) Suppose not, then there exist a subsequence  $\{j_1, j_2, \dots\}$  of indices and a positive number  $\varepsilon$  such that

$$(49) \quad W_{j_k}(0) / \|\Delta_{j_k}\|_2 < -2\varepsilon, \text{ for any } k$$

since by Lemma 3.8 we have  $W_j(0) < 0$ . Because  $V_L(z)$  is a continuously differentiable non-negative convex quadratic spline function,  $\nabla_L V_L(z)$  is uniformly continuous on a convex level set defined by

$$(50) \quad L(z_0) \equiv \{z \in L: V_L(z) \leq V_L(z_0)\},$$

which contains the sequence  $\{z_j\}$ . Hence, there exists a positive number  $\delta$  such that

$$(51) \quad \begin{aligned} & \|z_{j_k} - z_{j_k}(\rho)\|_2 < \delta \text{ implies} \\ & \|\nabla_L V_L(z_{j_k}) - \nabla_L V_L(z_{j_k}(\rho))\|_2 < \varepsilon \end{aligned}$$

for any  $k$ . Furthermore we have

$$(52) \quad \|z_{j_k} - z_{j_k}(\rho)\|_2 = \rho \|\Delta_{j_k}\|_2 \text{ and}$$



$$(53) \quad \begin{aligned} |w_{j_k}(0) - w_{j_k}(\rho)| &= |\langle \nabla_L V_L(z_{j_k}) - \nabla_L V_L(z_{j_k}(\rho)), \Delta_{j_k} \rangle| \\ &\leq \varepsilon \|\Delta_{j_k}\|_2, \end{aligned}$$

so that if  $0 < \rho < \delta / \|\Delta_{j_k}\|_2$  then

$$\begin{aligned} w_{j_k}(\rho) &< w_{j_k}(0) + |w_{j_k}(0) - w_{j_k}(\rho)| \\ &< -2\varepsilon \|\Delta_{j_k}\|_2 + \varepsilon \|\Delta_{j_k}\|_2 = -\varepsilon \|\Delta_{j_k}\|_2, \end{aligned}$$

for any  $k = 1, 2, 3, \dots, \infty$ . Hence, for  $\tilde{\rho} = \delta / \|\Delta_{j_k}\|_2$ , we have

$$(54) \quad \begin{aligned} V_L(z_{j_k}(\tilde{\rho})) - V_L(z_{j_k}) &= 2 \int_0^{\tilde{\rho}} w_{j_k}(\rho) d\rho \\ &< 2 \int_0^{\tilde{\rho}} -\varepsilon \|\Delta_{j_k}\|_2 d\rho = -2\varepsilon\delta. \end{aligned}$$

This contradicts the fact that  $V_L(z) \geq 0$ , since  $V_L(z_{j_k+1}) \leq V_L(z_{j_k}(\tilde{\rho}))$ .

LEMMA 3.11: The condition (48) implies

$$(55) \quad \lim_{j \rightarrow \infty} \nabla_L V_L(z_j) = 0.$$

Proof) Since

$$\begin{aligned} \Delta_j &= (F(z_j))^\dagger F(z_j) (F(z_j))^\dagger (d(z_j) - F(z_j)z_j) \\ &= (F(z_j))^\dagger F(z_j) \Delta_j, \end{aligned}$$

we have by Lemma 3.8

$$\begin{aligned}
-w_j(0)/\|\Delta_j\|_2 &= \|F(z_j)\Delta_j\|_2^2 / \|\Delta_j\|_2 \\
&= \|F(z_j)(F(z_j))^\dagger(d(z_j) - F(z_j)z_j)\|_2^2 / \\
&\quad \|\Delta_j\|_2 \\
&\geq \|F(z_j)(F(z_j))^\dagger(d(z_j) - F(z_j)z_j)\|_2 / \\
&\quad \|(F(z_j))^\dagger\|_2 \\
&\geq \|F(z_j)(F(z_j))^\dagger(d(z_j) - F(z_j)z_j)\|_2 / \\
&\quad (\max_z \|(F(z))^\dagger\|_2).
\end{aligned}$$

The denominator of the last formula is finite. Hence, if the condition (48) is satisfied then the numerator converges to zero as  $j$  tends to infinity, which implies that

$$\nabla_L V_L(z_j) = (F(z_j))^t (d(z_j) - F(z_j)z_j)$$

converges to zero vector.

LEMMA 3.12: If  $\nabla_L V_L(\tilde{z}_{j+1}) \neq 0$  then  $A(\tilde{z}_{j+1}) \neq A(z_j)$ , where  $\tilde{z}_{j+1}$  and  $z_j$  are defined in MGNCG Algorithm.

Proof) Suppose  $A(\tilde{z}_{j+1}) = A(z_j)$  then we have

$$\begin{aligned}
\frac{1}{2} \nabla_L V_L(\tilde{z}_{j+1}) &= (F(\tilde{z}_{j+1})P)^t (d(\tilde{z}_{j+1}) - F(\tilde{z}_{j+1})P\tilde{z}_{j+1}) \\
&= (FP)^t (d - FP\tilde{z}_{j+1}) = 0,
\end{aligned}$$

which completes the proof.

LEMMA 3.13: If  $\nabla_L V_L(z_j) \neq 0$  and  $\nabla_L V_L(z_{j+1}) \neq 0$  then

$$A(z_j) \neq A(z_{j+1}),$$

where  $z_j$  and  $z_{j+1}$  are defined in MGNCG Algorithm.

Proof) Suppose  $A(z_j) = A(z_{j+1})$  then we have

$$\begin{aligned} \frac{1}{2} \frac{d}{d\rho} V_L(z_{j+1}) &= \langle \nabla_L V_L(z_{j+1}), \Delta_j \rangle \\ &= -\langle (F(z_{j+1})P)^t (d(z_{j+1}) - F(z_{j+1})Pz_{j+1}), \Delta_j \rangle \\ &= -\langle (FP)^t (d - FP(\rho_j \Delta_j + z_j)), \Delta_j \rangle \\ &= \| (FP)(FP)^\dagger (d - FPz_j) \|_2^2 (\rho_j - 1). \end{aligned}$$

Since  $\rho = \rho_j$  minimizes the differentiable function (22) in  $\rho$ ,

$$\frac{d}{d\rho} V_L(z_{j+1}) = 0,$$

hence  $\nabla_L V_L(z_j) = (FP)^t (FP)(FP)^\dagger (d - FPz_j) = 0$  or  $\rho_j = 1$ . Here  $\rho_j = 1$  implies  $z_{j+1} = \tilde{z}_{j+1}$ , hence by Lemma 3.12  $\nabla_L V_L(z_{j+1}) = 0$ . This completes the proof.

Now we prove the convergence of the MGNCG Algorithm.

**THEOREM 3.14:** If either of the problems (1) or (2) has an optimal solution, i.e.,  $S \neq \emptyset$  then the sequence  $\{z_j\}$  generated by the MGNCG Algorithm (19) converges in finite number of steps to a solution  $\bar{z} \in S$ .

Proof) If  $\hat{z} \in \bar{C}_\ell \cap S$  then for any  $k \in A(C_\ell)$ ,

$$\phi_k(\hat{z}) \geq 0 \quad \text{and} \quad \phi_k(z) \leq 0 \quad \text{for} \quad z \in C_\ell,$$

hence

$$\phi_k(\hat{z}) = 0 \quad \text{for} \quad k \in A(C_\ell).$$

This implies that if  $\bar{C}_\ell \cap S \neq \emptyset$  then the linear system

$$(56) \quad d(z') - F(z')z = 0,$$

is solvable in  $z$  for any  $z' \in C_\ell$ . Let  $U'$  be a union of the sets  $C_\ell \cap L$  which touch the set  $S$ , i.e.,

$$U' \equiv \bigcup_{\ell=1}^N \{C_\ell \cap L : \bar{C}_\ell \cap S \neq \emptyset\} \neq \emptyset$$

Then there exists a neighbourhood  $U$  of  $S$  such that

$$(57) \quad U \equiv \{z \in L : V_L(z) < \delta\} \subset U' \subset L$$

hence the system (56) is solvable in  $z$  for any  $z' \in U$ . It follows from Lemma 3.11 that there exists an integer  $j_0$  such that  $z_j \in U$  for  $j \geq j_0$ . Then for  $j \geq j_0$  the linear equation

$$(58) \quad d(z_j) - F(z_j)z = 0$$

is solvable in  $z$ . Hence the vector  $\tilde{z}_{j+1}$  is a solution of this equation, i.e., for  $j \geq j_0$ ,

$$\phi_i(\tilde{z}_{j+1}) = 0 \quad \text{for } i \in A(z_j)$$

which implies

$$(59) \quad A(z_j) \subset A(\tilde{z}_{j+1})$$

thus

$$(60) \quad A(z_j) \subset A(z_j(\rho)) \subset A(\tilde{z}_{j+1}) \quad \text{for } \rho \in [0, 1].$$

Since  $dW_j(\rho)/d\rho = \|F(z_j(\rho))\Delta_j\|_2^2 = \sum_{i \in A(\tilde{z}_{j+1})} ((\nabla\phi_i)^t \Delta_j)^2$   
 $\geq \sum_{i \in A(z_j)} ((\nabla\phi_i)^t \Delta_j)^2 = \|F(z_j)\Delta_j\|_2^2 = dW_j(0)/d\rho$ , for  $\rho \in [0, 1]$  the zero  $\rho_j$  of  $W_j(\rho)$  is contained in the closed interval  $[0, 1]$ . See Fig. 1. Hence

$$(61) \quad A(z_j) \subset A(z_j(\rho_j)) = A(z_{j+1}) .$$

Suppose the algorithm (19) does not converge in finite number of steps, then by Lemma 3.13 and (61),

$$\#A(z_j) < \#A(z_{j+1}) \text{ for } j \geq j_0 ,$$

where  $\#A(z)$  is the number of the elements of  $A(z)$ . Hence

$$\lim_{j \rightarrow \infty} \#A(z_j) = \infty ,$$

which contradicts the fact that the number of the constraints is finite.

LEMMA 3.15: The set  $C_V$  of all the critical points of the function  $V_L(z)$ , defined by

$$C_V \equiv \{z \in L: \nabla_L V_L(z) = 0\} .$$

is a (possibly unbounded) closed convex polyhedral convex set on which the function  $V_L(z)$  takes the minimum value  $V_L(C_V)$ . When the system (3) - (4) is consistent then  $S = C_V$ .

Proof) The result is easily deduced from the form (18) of  $\nabla_L V_L(z)$ , since  $V_L(z)$  is a continuous convex function and

$$C_V = \bigcup_{\ell=1}^N (C_\ell \cap \{z \in L: (F(z'))^t (d(z') - F(z')z) = 0 \\ \text{and } z' \in C_\ell\})$$

LEMMA 3.16: If  $\phi_k(z') < 0$  for some  $z' \in C_V$  then the function  $\phi_k(z)$  is constant on  $C_V$ , i.e.,  $\phi_k(z) \equiv \phi_k(z') < 0$ , for  $z \in C_V$ .

Proof) If  $C_V$  consists of a single point the result is trivial. Suppose there exists a critical points  $z \in C_V$  which is different from  $z'$ . Let vectors  $\Delta$  and  $z(\rho)$  be defined respectively by

$$z(\rho) \equiv \rho\Delta + z' \text{ and } \Delta \equiv z - z'.$$

Since  $C_V$  is a closed convex set,  $z(\rho)$  is contained in  $C_V$  for  $\rho \in [0, 1]$  hence  $V_L(z(\rho))$  is constant for  $\rho \in [0, 1]$ . Thus

$$\begin{aligned} (62) \quad dV_L(z(\rho))/d\rho &= \rho \left( \sum_{i \in A(z(\rho))} (\langle \nabla \phi_i, \Delta \rangle)^2 \right) \\ &+ \sum_{i \in A(z(\rho))} (\langle \nabla \phi_i, \Delta \rangle \phi_i(z')) \\ &= 0 \text{ for } \rho \in (0, 1). \end{aligned}$$

There exists a positive number  $\delta$  such that

$$\phi_k(z(\rho)) < 0 \text{ for all } \rho \in (0, \delta),$$

hence  $k \in A(z(\rho))$  for  $\rho \in (0, \delta)$ . Therefore, noting the equality (62), we have

$$(\langle \nabla \phi_k, \Delta \rangle)^2 \leq \sum_{i \in A(z(\rho))} (\langle \nabla \phi_i, \Delta \rangle)^2 = 0,$$

hence  $\langle \nabla \phi_k, \Delta \rangle = 0$ , which implies  $\phi_k(z(\rho))$  is constant for all  $\rho \in [0, 1]$ . This completes the proof.

LEMMA 3.17: There exists an integer  $\hat{\ell}$  such that  $C_V \subset \bar{C}_{\hat{\ell}}$ .

Proof) Suppose we assume contrary, there exist two different vectors  $z, z' \in C_V$  and  $\phi_k$  such that

$$\phi_k(z) > 0 > \phi_k(z')$$

since  $C_V$  is a closed set. This contradicts the previous lemma.

THEOREM 3.18: The sequence  $\{z_j\}$  generated by the MGNCG Algorithm converges in finite number of steps to a critical point  $z$  which minimizes the function  $V_L(z)$ .

Proof) Since the result has been already proved in the case where  $S \neq \emptyset$ , we need to prove only the case where  $S = \emptyset$ . Let a finite set  $A^\delta$  be defined by

$$A^\delta \equiv \{k: \phi_k(z) < 0 \text{ for } z \in C_V\},$$

which is well defined by Lemma 3.16. Suppose  $\hat{z} \in \overline{C_\ell} \cap C_V$  then for  $k \in A(C_\ell)$  we have

$$\phi_k(z) \leq 0 \text{ for } z \in C_\ell,$$

hence, from the continuity of  $\phi_k$ ,  $\phi_k(\hat{z}) \leq 0$ , which implies

$$(63) \quad A(C_\ell) \subset A(\hat{z}).$$

Further we have

$$\phi_k(\hat{z}) < 0 \text{ for } k \in A^\delta$$

hence there exists  $z \in C_\ell$  such that

$$\phi_k(z) < 0 \text{ for } k \in A^\delta,$$

which implies

$$(64) \quad A^\delta \subset A(C_\ell).$$

It follows from the relations of (63) and (64) that the system of equations

$$\phi_k(z) = 0, \quad k \in A(C_\ell) - A^\delta$$

$$\sum_{k \in A^\delta} \phi_k(z) \nabla \phi_k = 0,$$

is solvable, since  $\nabla_L V_L(\hat{z}) \equiv \sum_{k \in A(\hat{z})} \phi_k(\hat{z}) \nabla \phi_k = 0$ .

Let  $U'$  be a union of the sets  $C_\ell \cap L$  which touch the set  $C_V$ , i.e.,

$$U' = \bigcup_{\ell=1}^N \{C_\ell \cap L : \bar{C}_\ell \cap L \cap C_V \neq \emptyset\}.$$

Then there exists a neighbourhood  $U$  of  $C_V$  such that

$$U = \{z \in L : V_L(z) < V_L(C_V) + \delta\} \subset U' \subset L,$$

hence the system of equations

$$\phi_k(z) = 0, \quad k \in A(z') - A^\delta,$$

$$\sum_{k \in A^\delta} \phi_k(z) \nabla \phi_k = 0,$$

is solvable in  $z$  for any  $z' \in U$ . It follows from Lemma 3.11 that there exists an integer  $j_0$  such that  $z_j \in U$  for  $j \geq j_0$ . Thus for any  $j \geq j_0$ , the vector  $\tilde{z}_{j+1}$  is a solution of the system if  $z'$  is replaced by  $z_j$ . This implies that

$$A(z_j) \subset A(\tilde{z}_{j+1}).$$

Thus by the same argument as is given in the proof of the previous theorem, we have the desired result.



## 4. CONSIDERATIONS FOR IMPLEMENTATION

In this section several remarks are made on practical techniques for implementing our method.

## A. STARTING APPROXIMATION

As may be seen from the preceding discussion, our method can use profitably any (possibly infeasible) approximation to the optimal solution. We suggest some tricks for incorporating these a priori information.

1) If we have approximations  $\tilde{x}$  and  $\tilde{y}$  to the optimal solutions of the primal and dual problems, then we should start our algorithm (19) with

$$(65) \quad z_0 = P_L \begin{pmatrix} \tilde{x} \\ \tilde{y} \end{pmatrix}.$$

2) If we have an approximation to one of the primal and dual problems, we should start it with

$$z_0 = \begin{pmatrix} \tilde{x} \\ (e^t \tilde{x} / b^t b) b \end{pmatrix} \quad \text{or} \quad \begin{pmatrix} (b^t \tilde{y} / e^t c) c \\ \tilde{y} \end{pmatrix}$$

accordingly we have  $\tilde{x}$  or  $\tilde{y}$ .

3) If we have no a priori information about the optimal solutions, we should either start it with  $z_0 = 0$  or try to find a better approximation by the following algorithm;

FR ALGORITHM: Starting with  $z_0$  generate a sequence  $\{z_i\}$  of vectors by the iterative formula,

$$r_0 = \nabla_L V_L(z_0),$$

$$p_0 = -r_0,$$

$$z_{i+1} = z_i + \rho_i p_i,$$

(where  $\rho_i$  is determined

to minimize the function

$V_L(z_i + \rho p_i)$  by the similar

algorithm to Linear

Search Algorithm)

$$r_{i+1} = \nabla_L V_L(z_{i+1}),$$

$$\beta_i = \|r_{i+1}\|_2^2 / \|r_i\|_2^2$$

$$p_{i+1} = -r_i + \beta_i p_i,$$

which is obtained by applying the Fletcher-Reeves method [14] to the function  $V_L(z)$ .

#### B. NUMERICAL ASSIGNMENT OF ACTIVE CONSTRAINTS

Since the finite termination property of our method is achieved by the special definition (8) of active constraints, care should be taken to protect against the incorrect assignment of active constraints at each step of the iteration (19). Hence in determining active constraints they should be tested against some 'tolerance', more explicitly, the following definition

$$(67) \quad A(z) \equiv \{k: \phi_k(z) < \epsilon \max_i (|\pi_i \zeta_i|, |\pi_0|)\}$$

should be used instead of (8) where  $z \equiv (\zeta_i)$ ,

$$\phi_k(z) \equiv \sum_{i=1}^{m+n} \pi_i \zeta_i + \pi_0$$

and  $\epsilon$  is the maximum value such that machine computation of the logical expression  $1 + \epsilon = 1$  is true. It is safer to choose a larger number for  $\epsilon$  than a smaller one.

#### C. SCALING OF MATRIX $A$

In order to use the algorithms effectively, we should equilibrate the matrix  $A$  before the algorithms are applied.

## 5. APPLICATION

In this section, it is pointed out briefly that a system of linear equalities/inequalities can be solved in the similar way to the method given in the preceding sections.

Given a system, transform it into a system of linear inequalities

$$\psi_i(z) \geq 0, \quad 1 \leq i \leq k,$$

by converting every equality constraints to a pair of inequality constraints, where  $\psi_i(z)$  is a linear function in  $z$ . Then form the function

$$V(z) \equiv \sum_{i=1}^k (\psi_i(z))_-^2$$

and apply the modified Gauss-Newton method coupled with the conjugate gradient method to the function in the same way as in section 3. Thus we obtain a finitely terminating iterative algorithm for solving a system of linear equalities/inequalities.

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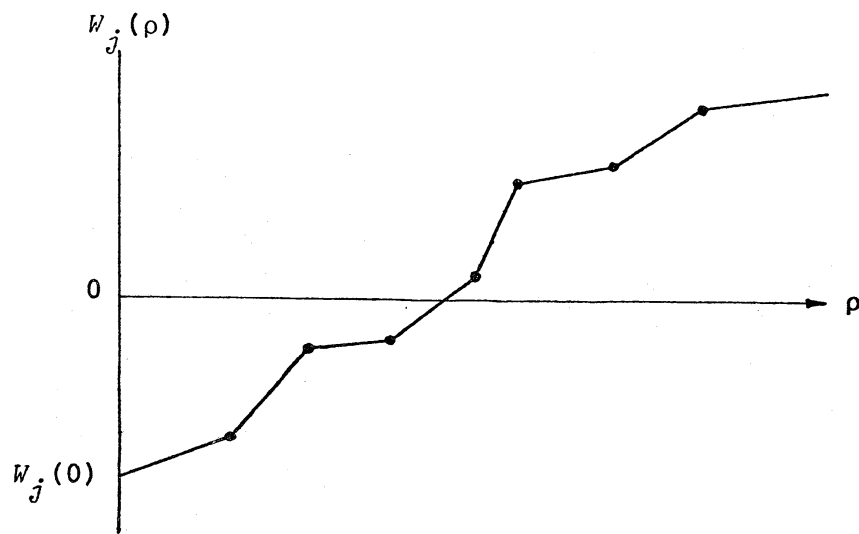
Figure 1

Figure 2

