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Research article

The visual strategy specific to humans among hominids: A study using the gap-overlap  
paradigm

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### **Abstract**

27 Although an extensive body of literature exists on the cognitive underpinnings of gaze  
28 movements in macaques and humans, few studies have investigated this topic from a broader  
29 evolutionary perspective. This study used the gap–overlap paradigm to examine the timing of  
30 the gaze movements by four hominid species: humans, chimpanzees, gorillas, and orangutans.  
31 The saccade latency involved in shifting the gaze from central to peripheral stimuli was  
32 measured and compared under two conditions, gap and overlap. The central stimulus  
33 disappeared shortly before the onset of the peripheral stimulus under the gap condition, but it  
34 remained under the overlap condition. Although all species demonstrated similar saccade  
35 latencies under the gap condition, the species clearly differed from one another under the  
36 overlap condition, which may suggest their similar perceptual and motor mechanism of making  
37 a saccade on the one hand and their differential strategies for coping with the competition  
38 between two activities involving fixation and initiation of a saccade (i.e. central vs. peripheral  
39 visual stimuli) on the other hand. In particular, humans showed longer saccade latency under the  
40 overlap condition compared to the other great apes, which may reflect this species' unique  
41 means of visual processing.

42 **Key Words:** Eye-tracking, Gap-Overlap, Great ape, Saccade latency

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45           Eye-gaze movement constitutes one of the most comprehensively studied visually  
46 guided behaviors displayed by humans and macaque monkeys. The visual strategy common to  
47 human and nonhuman primates involves the alternation of fixation and saccade; fixation  
48 involves maintaining certain parts of the visual field fixed on the fovea, which optimizes retinal  
49 acuity and color sensitivity, whereas saccades involve bringing new parts of the visual field onto  
50 the fovea using rapid eye movements. Given that primates retrieve visual information primarily  
51 from the fovea, how they move their gaze inform us about the ways in which visual information  
52 from the external world is retrieved and processed, an operation that is critically important to  
53 survival.

54           When primates shift their gaze from one location to another via saccadic eye  
55 movements, competition occurs between two mutually exclusive activities: fixation and saccade  
56 initiation. Resolving this competition consumes time because it involves various perceptual and  
57 cognitive processes (Findlay & Walker, 1999). This time-consuming competitive process can be  
58 examined using a simplified experimental arrangement known as the gap–overlap paradigm. An  
59 extensive body of literature exists with regard to the use of this paradigm in humans (Braun &  
60 Breitmeyer, 1988; Kalesnykas & Hallett, 1987; Saslow, 1967) and macaque monkeys (Baizer &  
61 Bender, 1989; Fischer & Boch, 1983; Fischer & Weber, 1993). Following this paradigm, a  
62 central (fixated) and a peripheral target stimulus appear sequentially on a computer screen under  
63 two conditions. The central fixation stimulus disappears after a short period of time (200–400  
64 ms) before the target is presented under the gap condition, whereas the central fixation stimulus  
65 remains under the overlap condition. The time between target presentation and initiation of a  
66 saccade directed at the target is then measured (i.e., the saccade latency). In humans and

67 monkeys, the saccade latency in response to peripheral stimuli has tended to be longer under the  
68 overlap than under the gap condition (known as the “gap effect”).

69           One well-established model of saccade generation (Findlay & Walker, 1999) assumes  
70 that resolution of the competition between fixation and saccadic activities requires the  
71 integration of various competing information signals to decide whether and where a saccade  
72 should occur. This model suggests that resolving this competition involves a relatively slow  
73 buildup in one activity and a decline in the other. Thus, when the saccadic activity overcomes  
74 the fixation activity, a saccade is generated. The reduction of fixation activity is termed  
75 disengagement. Physiologically, this competitive interaction can be observed in a subcortical  
76 area, the *superior colliculus*, where a decline in fixation neurons and a buildup in  
77 saccade-related neurons occur (Dorris & Munoz, 1995; Dorris, Pare, & Munoz, 1997; Munoz &  
78 Wurtz, 1993a, 1993b). Saccade generation is also controlled by various cortical areas including  
79 the parietal and frontal cortex (Müri et al., 1998; Munoz & Everling, 2004), especially the  
80 frontal eye field (Dias & Bruce, 1994; Hanes & Schall, 1996). According to Findlay and  
81 Walker’s (1999) model, the gap effect occurs because the fixation activity is automatically  
82 reduced by the offset of the fixation stimulus under the gap but not the overlap condition. The  
83 offset of the fixation stimulus under the gap condition also works as a warning signal that  
84 provides temporal information about the appearance of the target (L. E. Ross & Ross, 1980; S.  
85 M. Ross & Ross, 1981).

86           It is well known that human infants from 1 to 4 months of age have difficulty in  
87 shifting their gaze to peripherally presented stimuli, the so called “obligatory fixation” (Stechler  
88 & Latz, 1966). The gap–overlap paradigm has revealed that infants in their first year of life  
89 show an earlier maturation of saccade latency under the gap than under the overlap condition  
90 (i.e., a larger gap effect in younger infants) (Farroni, Simion, Umilt, & Barba, 1999; Hood &

91 Atkinson, 1993; M. Matsuzawa & Shimojo, 1997). Thus, it is suggested that human infants have  
92 difficulty in disengaging attention or reducing fixation activity under the overlap condition, in  
93 which such disengagement does not occur in an automatic manner. Physiologically, this  
94 phenomenon can be explained by the earlier maturation of subcortical compared with cortical  
95 regulatory systems (e.g., the frontal eye field; (Johnson, 1990). Similar difficulties with  
96 disengagement under the gap–overlap paradigm have also been reported among individuals  
97 with autism (Landry & Bryson, 2004)

98           Numerous studies have been conducted in macaque monkeys to examine the neural  
99 and behavioral mechanisms underlying saccade generation. Lesion studies, behavioral testing,  
100 functional neuroimaging studies, single-unit recordings, and anatomical studies in macaques  
101 and humans have shown that the neural circuitry controlling saccadic eye movements is  
102 homologous, or qualitatively similar, in the two species (Munoz & Everling, 2004). Studies  
103 comparing human and nonhuman primates have reported that trained macaques demonstrated a  
104 shorter saccadic latency than did trained humans (Baizer & Bender, 1989). During free viewing  
105 of a naturalistic dynamic scene, macaques scanned the scene more rapidly than did humans by  
106 shifting their gaze to the next location at an earlier time (Berg, Boehnke, Marino, Munoz, & Itti,  
107 2009; Shepherd, Steckenfinger, Hasson, & Ghazanfar, 2010).

108           A similar species difference was observed in comparisons of humans with one of their  
109 closest living primate relatives, chimpanzees (*Pan troglodytes*), when freely viewing static  
110 scenes (Kano & Tomonaga, 2009). A subsequent study (Kano & Tomonaga, in press) confirmed  
111 that this species difference in the timing of gaze movements did not depend on the nature of the  
112 stimuli (a scene containing humans/chimpanzees, fruit trees, only background, or texture) and  
113 thus seemingly reflected general patterns of gaze movements rather than specific responses to  
114 particular components of scenes. That subsequent study also examined the pattern of gaze

115 movements in chimpanzees and humans using the gap–overlap paradigm under free-viewing  
116 conditions (no instruction/training) and found that chimpanzees and humans showed very  
117 similar saccadic latencies under the gap condition, but that chimpanzees shifted their gaze to the  
118 peripheral target at an earlier time than did humans under the overlap condition (i.e., a smaller  
119 gap effect in chimpanzees). The species similarity under the gap condition suggested that  
120 perceptual and motor abilities for making a saccade were comparable in both species, and the  
121 species differences under the overlap condition suggested the operation of differential visual  
122 strategies for resolving the competition between fixation and initiation of a saccade. In this  
123 context, it might be argued that humans follow a different pattern than do other primates in the  
124 timing of their gaze movements and that this species difference may derive from humans’  
125 specific visual strategy for dealing with the aforementioned competition.

126         Despite their value, the current data have several shortcomings. First, there is the issue  
127 of the representativeness of the existing samples. Kano and Tomonaga (in press) compared six  
128 chimpanzees with 18 humans. However, the inclusion of additional individuals would be  
129 necessary to confirm that these results reflect species rather than individual differences. This is  
130 particularly important considering that these particular chimpanzees were previously  
131 extensively trained in computerized tasks, some of which required rapid responses to stimuli  
132 presented on a screen. Although these subjects were never trained to make saccades,  
133 confirmation of the validity of the free-viewing paradigm as a way to reveal spontaneous  
134 viewing patterns would require replication of the aforementioned results with chimpanzees with  
135 different training experiences.

136         Second, there is the issue of the type of stimuli presented in the tasks. Using the  
137 gap–overlap paradigm, Kano and Tomonaga (in press) presented naturalistic figures, faces, and  
138 objects rather than simple geometric figures to attract the apes’ and humans’ spontaneous

139 attention to the stimuli. They found a minimal effect of different types of stimuli on species  
140 differences in saccade latencies, even though both species discriminated faces from objects in  
141 their gaze responses (in an experimental situation facilitating competition between the two  
142 stimulus types). Thus, it was suggested that species differences reflected general (or habitual)  
143 patterns of saccade generation rather than the immediate outcomes of the processing of  
144 meaningful stimuli. However, one might argue that faces and objects are both meaningful and  
145 that another type of stimulus, such as a meaningless figure, would be necessary to confirm these  
146 findings.

147           Finally, the investigation of species of great apes other than chimpanzees can  
148 contribute to clarifying the evolution of gaze-scanning patterns. As indicated above, the ways in  
149 which primates move their gaze can inform us about how they retrieve and process visual  
150 information that may be critically important for their survival. Thus, it is expected that each  
151 species' gaze-scanning pattern sensitively reflects the phylogenetical and socioecological  
152 constraints specific to each species. Phylogenetically, chimpanzees are the closest to humans,  
153 followed by gorillas and orangutans. Thus, the comparison with the other apes may clarify whether  
154 the differences between chimpanzees and humans represent derived or ancestral traits. Additionally,  
155 each species has a differential socioecological background (Clutton-Brock & Harvey, 1977).  
156 Thus, our comparative study may also help us to assess the potential impact of socio-ecological  
157 variables on the gaze-scanning patterns.

158           The aim of the current study was to examine the timing of gaze movements from  
159 comparative perspective using the gap–overlap paradigm. We tested humans and three  
160 non-human great ape species, chimpanzees, gorillas and orangutans, living in three different  
161 facilities. Additionally, we investigated the effect of the type of stimulus. Following previous  
162 studies, we presented faces and objects, but also included a meaningless figure (texture).

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## Method

### 165 Participants

166 Four female gorillas (one adult, one infant, and two juveniles) and seven orangutans  
167 (one adult male, one infant male, four adult females, one juvenile female) housed at the  
168 Wolfgang Köhler Primate Research Center (WKPRC) at the Leipzig Zoo in Germany, eight  
169 chimpanzees (two adult males, three adult females, three juvenile females) housed at the Great  
170 Ape Research Institute (GARI) at Hayashibara Biomedical Laboratories, Inc. in Japan, and eight  
171 chimpanzees (two adult males, six adult females) housed at the Primate Research Institute at  
172 Kyoto University (KUPRI) participated in this study. Additionally, 16, six, and 18 humans (all  
173 adults) were recruited from WKPRC (all Europeans; six males, 10 females), GARI (all  
174 Japanese; two males, four females), and KUPRI (all Japanese; six males, 12 females),  
175 respectively, to participate in this study. Thus, 27 apes and 40 humans participated in this study.  
176 The data from six of the eight chimpanzees and the 18 humans at KUPRI were previously  
177 published (Kano and Tomonaga, in press). Two additional chimpanzees (an adult male and an  
178 adult female) were tested at KUPRI to increase the number of participants. All apes lived in  
179 social groups in a large outdoor compound attached to an indoor residence with regular feedings,  
180 enrichment, and water *ad libitum*. All apes were neither food- nor water-deprived. All apes and  
181 humans voluntarily participated in the study. Animal husbandry and research at WKPRC  
182 complied with the “European Association of Zoos and Aquaria (EAZA) Minimum Standards for  
183 the Accommodation and Care of Animals in Zoos and Aquaria” and the “World Association of  
184 Zoos and Aquariums (WAZA) Ethical Guidelines for the Conduct of Research on Animals by  
185 Zoos and Aquariums,” respectively. Animal husbandry at GARI and KUPRI complied with the  
186 “Care and Use of Laboratory Animals of Hayashibara Biochemical Laboratories, Inc.” and the



187 2002 version of the “Guidelines for the Care and Use of Laboratory Primates of the Primate  
188 Research Institute, Kyoto University,” respectively. Research conducted at GARI and KUPRI  
189 was approved by the Animal Welfare and Care Committee of KUPRI and the Animal Research  
190 Committee of Kyoto University. Informed consent was obtained from all human participants.

191 Chimpanzees housed at KUPRI had extensive experience with participation in  
192 computerized tasks using a touch-panel display, typically 15–21 inches in size, that required  
193 them to respond by touching geometrical or naturalistic figures appearing on the screen (T.  
194 Matsuzawa, Tomonaga, & Tanaka, 2006). Chimpanzees at GARI also had experience  
195 participating in such touch-panel experiments, but to a lesser extent than those at KUPRI (Idani  
196 & Hirata, 2006). Gorillas housed at WKPRC had begun participation in touch-panel  
197 experiments only recently, and orangutans at this facility had neither experienced such  
198 experiments nor been exposed to images on a computer screen. None of the apes or humans had  
199 been explicitly trained to shift their gaze rapidly.

## 200 **Apparatus**

201 The same eye-tracking techniques were used for apes and humans to ensure the same  
202 eye-tracking accuracy among species (Fig. 1 a–c). However, we slightly modified the  
203 experimental arrangement in each facility to compensate for the specific constraints and  
204 capitalize on the particular resources already present at each institution. Eye-tracking  
205 experiments had been previously established with the chimpanzees at GARI and KUPRI  
206 (Hattori, Kano, & Tomonaga, 2010; Hirata, Fuwa, Sugama, Kusunoki, & Fujita, 2010; Kano &  
207 Tomonaga, 2009, 2010, 2011, in press) and had recently been introduced to apes at WKPRC  
208 (Kano, Call, & Tomonaga, in prep.). All apes were tested in an experimental booth. The  
209 eye-tracking apparatus and experimenter were located outside the booth and were separated  
210 from the apes via transparent acrylic panels at WKPRC and KUPRI. At GARI, the apparatus

211 and experimenter, who was highly familiar to the apes, stayed inside the booth. An eye tracker  
212 with an infrared corneal reflection system measured participants' gaze movements. We used a  
213 table-mounted apparatus at WKPRC and KUPRI (60 Hz; Tobii X120, Tobii Technology AB,  
214 Stockholm, Sweden) and a monitor-integrated type at GARI (60 Hz; Tobii T60), both of which  
215 were based on the same technology and thus possessed the same eye-tracking performance.  
216 These eye trackers were equipped with wide-angle lenses ( $\pm 40$  degrees in the semicircle above  
217 the eye camera) and recorded both eyes, thereby allowing relatively large head movements by  
218 participants. The eye tracker and 17-inch LCD monitor (1280  $\times$  1024 pixels at WKPRC and  
219 KUPRI and 1024  $\times$  768 pixels at GARI) were mounted on a movable platform, and the  
220 distance between the platform and the participants was adjusted to the point at which gaze was  
221 most accurately recorded (approximately 60 cm). This flexible adjustment of the distance  
222 between the platform and the participants enabled us to record the gaze movements of apes  
223 without any head-restraining device. Four of the 11 apes (all juveniles) at WKPRC had  
224 difficulty approaching the panel upon the request of experimenter. For this reason, we used a  
225 nozzle and a tube attached to the panel, which continuously produced drops of grape juice  
226 during the experiment, thereby keeping the participants' heads in front of the panel. Although  
227 they were sipping grape juice during the presentation of stimuli, they did not attend to the  
228 nozzle but freely moved their eyes. The experimenter at GARI sat beside the apes and held their  
229 heads lightly during the recordings. The other apes at WKPRC and KUPRI sat still in front of  
230 acrylic panels, and the experimenter encouraged them to face the eye tracker. The apes received  
231 small pieces of fruit *ad libitum* before and after the calibration procedure and presentation of  
232 pictures. No reward was given to reinforce any particular gaze behavior. At KUPRI, humans  
233 were tested in the same experimental booth as apes, whereas humans were tested in another  
234 room at GARI and WKPRC. Although the eye tracker recorded the eyes of humans and apes at

235 KUPRI and those of the apes at WKPRC through the transparent acrylic panel, we confirmed  
236 that the acrylic panels (1.5–2 cm thick, absent of dirt or scratches) had no influence on the  
237 eye-tracking data in the preliminary test for accuracy. Each participant's gaze was recorded as a  
238 relative coordinate with respect to the monitor size (i.e., not as the gaze angle). One degree of  
239 gaze angle corresponded to approximately 1 cm on the screen at a typical 60-cm viewing  
240 distance.

241 An automated sequential calibration procedure was conducted for both apes and  
242 humans. Five-point calibration was used for humans, but the calibration points were reduced to  
243 two for apes to avoid interruption of the automated calibration process by participants averting  
244 their gaze elsewhere. We asked humans to fixate on the small dot appearing on each calibration  
245 point. For apes, we presented a small object or image at the calibration point for apes (a piece of  
246 fruit or a small video clip; approx. 1-2 degree in width/height), thereby drawing their  
247 spontaneous attention to the point. The calibration was repeated for the apes until maximum  
248 accuracy was obtained. The calibration accuracy was checked *post-hoc* by presenting a small  
249 object or image at several points on the screen and manually monitoring the participants' gaze  
250 toward those points. To reduce the time required for a daily session, the same calibration data  
251 were used for apes on separate days when the same level accuracy was achieved at the  
252 beginning of a daily session. To avoid any calibration error due to changes in posture or eye  
253 surface, the calibration accuracy was checked several times during the daily session, and the  
254 calibration was repeated when the same accuracy was not obtained. To quantitatively estimate  
255 the positional error, we conducted a preliminary session for each ape and human, in which we  
256 recorded the position of the participant's gaze on the small object or image. We then calculated  
257 the distance between the center of object/image and the recorded gaze position. The error was  
258 found to be within 0.5–0.7-degree, on average, for all groups; this was sufficiently accurate for

259 the requirements of this study. Daily sessions lasted for 10–15 minutes for each ape and human.

## 260 **Procedure**

261 Each trial began after participants focused on a small red mark appearing at a central  
262 position on the screen. We then presented a central fixation stimulus followed by a target  
263 stimulus (approx.  $4.8 \times 4.8^\circ$  at a typical 60-cm viewing distance, approx.  $9^\circ$  apart). The  
264 target appeared randomly to the left or right 560 ms after the onset of the trial (Fig. 1d). We  
265 measured the time between target presentation and the initiation of a saccade directed at the  
266 target (i.e., the saccade latency). Under the gap condition, the central fixation stimulus  
267 disappeared 260 ms before target presentation, whereas the central fixation stimulus remained  
268 under the overlap condition. The peripheral target stimulus remained for 940 ms, and thus each  
269 trial lasted 1.5 s in total. Two types of stimulus, faces and objects, were initially used to test the  
270 GARI and KUPRI groups. Another stimulus type, texture, was also used to test the WKPRC  
271 group. Face stimuli included both ape and human faces. We prepared more than 50 exemplars of  
272 each stimulus type. Different exemplars of the same stimulus type were presented at both  
273 central and peripheral locations within each trial. Each exemplar was randomly selected from  
274 the entire pool of exemplars. A previous study conducted at KUPRI (Kano and Tomonaga, in  
275 press) involved six trials under each condition for each stimulus type ( $6 \times 2 \times 2 = 24$  trials in  
276 total). Because that study confirmed the minimal variance across trials, we reduced the number  
277 of trials to three under each condition for each stimulus type at WKPRC ( $3 \times 2 \times 3 = 18$  trials in  
278 total) and GARI ( $3 \times 2 \times 2 = 12$  trials in total).

279 We randomized the presentation order of conditions and stimulus type for each  
280 participant. The entire session was conducted on a single day for humans at GARI (12 trials)  
281 and KUPRI (24 trials) and on two separate days for humans at WKPRC (nine trials each day).  
282 Six trials were conducted each day for apes at all facilities (3, 2, and 4 days in total at WKPRC,

283 GARI, and KUPRI, respectively). Preliminary analysis, however, revealed no significant effect  
284 of day among those apes and humans tested on separate days.

285 After the completion of the whole session, we repeated trials in which participants  
286 prematurely shifted their gaze before the onset of the peripheral target. If the same occurred in  
287 those repeated trials, we excluded those trials from the analysis. This procedure resulted in the  
288 total data loss of 0.0%, 1.3% and 19.8% of all trials for humans, gorillas, and orangutans,  
289 respectively, at WKPRC; 6.9% and 11.4% for humans and chimpanzees, respectively, at GARI;  
290 and 0.2% and 2.0% for humans and chimpanzees, respectively, at KUPRI. We found no bias for  
291 a particular stimulus type or condition in those excluded trials. Additionally, for the quantitative  
292 analysis, we excluded the trials in which the saccade latency of participants was longer than the  
293 average for all trials (281 ms) plus 2.5 standard deviations (274 ms; i.e., longer than 555 ms) or  
294 in which the participants did not shift their gaze by the end of a trial. This resulted in the total  
295 data loss of 7.6%, 1.4%, and 0.0% of all trials for humans, gorillas and orangutans, respectively,  
296 at WKPRC; 4.4 and 4.7% for humans and chimpanzees, respectively, at GARI; and 4.8% and  
297 1.5% for humans and chimpanzees, respectively, at KUPRI. These trials appeared primarily  
298 under the overlap condition, which probably reflects a characteristic of that condition, as  
299 discussed below. We found no bias for a particular stimulus type in these excluded trials.

300

## Results

301 Figure 2 presents the saccade latency of participants as a function of stimulus type  
302 (face, object, and texture) and condition (gap and overlap). We conducted three separate  
303 analyses of variance (ANOVAs) for the WKPRC, GARI, and KUPRI groups. We found a  
304 significant interaction between condition and species in the WKPRC group (gorillas, orangutans,  
305 and humans) ( $F(2, 24) = 11.10, P < 0.001, \eta^2 = 0.48$ ), which was explained by the difference  
306 in saccade latency among the species being more evident under the overlap ( $F(2, 24) = 23.15, P$

307 < 0.001,  $\eta^2 = 0.65$ ) than under the gap ( $F(2, 24) = 3.92$ ,  $P = 0.033$ ,  $\eta^2 = 0.24$ ) condition.  
308 Comparisons between orangutans and humans, between gorillas and humans, and between  
309 gorillas and orangutans showed interactions between condition and species that were significant  
310 ( $F(1, 21) = 19.50$ ,  $P < 0.001$ ,  $\eta^2 = 0.48$ ), not significant ( $F(1, 18) = 2.12$ ,  $P = 0.16$ ,  $\eta^2 = 0.10$ ),  
311 and marginally significant ( $F(1, 9) = 4.80$ ,  $P = 0.056$ ,  $\eta^2 = 0.34$ ), respectively. The analysis by  
312 species showed that the effect of condition was significant for humans ( $F(1, 15) = 159.97$ ,  $P <$   
313  $0.001$ ,  $\eta^2 = 0.91$ ) and gorillas ( $F(1, 3) = 615.80$ ,  $P < 0.001$ ,  $\eta^2 = 0.99$ ) and marginally  
314 significant for orangutans ( $F(1, 6) = 4.54$ ,  $P = 0.07$ ,  $\eta^2 = 0.43$ ). The effect of stimulus type was  
315 not significant, either main effect or interaction with condition ( $P > 0.05$ ).

316 We found a significant interaction between condition and species at GARI  
317 (chimpanzees and humans) ( $F(1, 12) = 14.51$ ,  $P = 0.002$ ,  $\eta^2 = 0.54$ ), which can be explained  
318 by the species difference in saccade latency being more evident under the overlap ( $F(1, 12) =$   
319  $7.72$ ,  $P = 0.017$ ,  $\eta^2 = 0.39$ ) than the gap ( $F(1, 12) = 3.77$ ,  $P = 0.076$ ,  $\eta^2 = 0.23$ ) condition.  
320 The analyses by species showed that the effect of condition was significant for humans ( $F(1, 5)$   
321  $= 24.17$ ,  $P = 0.004$ ,  $\eta^2 = 0.82$ ) but not for chimpanzees ( $F(1, 7) = 0.71$ ,  $P = 0.42$ ,  $\eta^2 = 0.093$ ).  
322 The effect of stimulus type was not significant, either main effect or interaction with condition  
323 ( $P > 0.05$ ).

324 We found a significant interaction between condition and species at KUPRI  
325 (chimpanzees and humans) ( $F(1, 24) = 15.72$ ,  $P = 0.001$ ,  $\eta^2 = 0.39$ ), which can be explained  
326 by the species difference in saccade latency being more evident under the overlap ( $F(1, 24) =$   
327  $8.38$ ,  $P = 0.008$ ,  $\eta^2 = 0.25$ ) than under the gap ( $F(1, 24) = 0.002$ ,  $P = 0.96$ ,  $\eta^2 < 0.001$ )  
328 condition. The analyses by species showed that the effect of condition was significant for both  
329 humans ( $F(1, 17) = 59.05$ ,  $P = 0.004$ ,  $\eta^2 = 0.77$ ) and chimpanzees ( $F(1, 7) = 12.25$ ,  $P = 0.010$ ,  
330  $\eta^2 = 0.63$ ), although the difference was small for chimpanzees (13 ms). We found a significant

331 effect of stimulus type ( $F(1, 24) = 5.69, P = 0.025, \eta^2 = 0.19$ ) in the KUPRI group, although  
332 the difference was small (8 ms).

333 We did not have a sufficient number of individual samples to examine the effects of  
334 age and sex, but the exclusion of juveniles and males did not alter the aforementioned statistical  
335 results. The effect of laterality (either right or left) was not significant in terms of either main  
336 effects or interactions ( $P > 0.05$ ) at any of the facilities. We confirmed the same statistical  
337 results even when we limited the analyses to the first six trials at all facilities.

338 Figure 3 presents the distribution of saccade latencies from 0 to 500 ms. Apes and  
339 humans showed a skewed distribution in their saccade latencies, with the peaks around 200 ms.  
340 The distributions were similar across species under the gap condition. In contrast, the  
341 distribution was skewed more leftward in apes than in humans, and the distribution of the  
342 saccade latencies in humans was characterized by a long right tail exceeding 300 ms under the  
343 overlap condition. This species difference was most pronounced between humans and  
344 chimpanzees/orangutans, and the results for gorillas were between these two extremes.

345

346

### Discussion

347 Humans, chimpanzees, gorillas, and orangutans from three research facilities were  
348 compared in terms of their saccade latencies using the gap–overlap paradigm. Although all  
349 species showed similar saccade latencies under the gap condition, the species clearly differed  
350 from one another under the overlap condition. In general, humans showed longer saccade  
351 latencies than the other apes under that condition, which is explained by saccade latencies  
352 longer than 300 ms being more frequent in humans than in other apes. We found little evidence  
353 that stimulus type affected latencies.

354 The similarities among the various species under the gap condition suggest common  
355 perceptual and motor abilities for responding to peripherally presented stimuli (e.g., the

356 sensitivity to salience of peripheral vision, the execution of saccadic eye movements).  
357 Relatively consistent saccade latencies under the gap condition have also been observed among  
358 human infants at various developmental stages (Hood & Atkinson, 1993; M. Matsuzawa &  
359 Shimojo, 1997) and in autistic and typically developing children (Landry & Bryson, 2004).  
360 These phylogenetic, developmental, and clinical consistencies suggest a relatively primitive or  
361 fundamental operation underlying saccade generation under the gap condition.

362 In contrast, humans and apes differed under the overlap condition. Unlike  
363 chimpanzees and orangutans, humans showed a clear overlap (or gap) effect. Interestingly,  
364 gorillas showed a pattern that was somewhat similar to that displayed by humans in this regard.  
365 Given that the species were similar in their saccade latencies under the gap condition, the  
366 species differences under the overlap condition suggest the use of differential strategies for  
367 dealing with the competition between fixation and initiation of a saccade. An alternative account  
368 is that the participants anticipated the appearance of the target *via* the offset of the fixation  
369 stimulus (or the gap) (Reuter-Lorenz, Hughes, & Fendrich, 1991; L. E. Ross & Ross, 1980).  
370 However, this account is unlikely in the context of this study because any of our participants  
371 were not trained in the task, as will be discussed in greater detail below.

372 Our study investigated participants' spontaneous (or "natural") pattern of gaze shifting  
373 rather than their ability to control their gaze. Thus, they viewed the stimuli freely without any  
374 instruction or training and without any head-restraining device. This arrangement differed  
375 critically from those used in previous studies with instructed/trained humans and macaques as  
376 subjects (e.g., (Fischer & Boch, 1983; Fischer & Ramsperger, 1984) and resembles those used  
377 in previous studies with untrained human infants as subjects (Hood & Atkinson, 1993; M.  
378 Matsuzawa & Shimojo, 1997). Several lines of evidence indicate that the participants in this  
379 study showed their spontaneous patterns of gaze shifting. First, differing amounts of experience



380 in participating in computerized tasks or exposure to computer screens did not affect the data  
381 obtained from apes. Second, the different reward schedule for apes (receiving a reward for  
382 participating in the experiments, but not for their gaze behaviors) did not affect the results of  
383 this study. Third, we observed few express or anticipatory saccades (fewer than 100 ms),  
384 phenomena that have been frequently observed in trained subjects when the location at which  
385 the target appeared was predictable (Fischer & Weber, 1993). Finally, analysis of the first six  
386 trials of the session, in which an effect for (uninstructed) training or learning was unlikely,  
387 yielded results identical to those for the entire session. Interestingly, the untrained humans in  
388 this study showed a skewed distribution of saccade latency, with a long right tail extending  
389 beyond 300 ms under the overlap condition, which has been commonly observed in humans  
390 who were freely viewing naturalistic scenes. In contrast, trained humans in the previous studies  
391 have often shown a symmetrical or inverted bell-shaped distribution of saccade latency under  
392 the overlap condition (Braun & Breitmeyer, 1988; Fischer & Weber, 1993; Reuter-Lorenz, et al.,  
393 1991).

394         Despite its theoretical importance, the free viewing design of this experiment may also  
395 have shortcomings given that the possible differences in the motivational states of each species  
396 may have had certain influence on the results (although we did not find any behavioral evidence  
397 to show such motivational differences). We also recognize that genuine natural patterns of gaze  
398 movements can be observed only during the course of daily activities. Thus, further studies  
399 simulating naturalistic contexts (e.g., use of head-mounted eye-tracking devices) (Land, Mennie,  
400 & Rusted, 1999) are necessary.

401         We found no effect of stimulus type on saccade latency. Thus, the saccade latency  
402 elicited by the gap–overlap paradigm in this study may have reflected a habitual or  
403 well-automated process for saccade generation rather than an immediate outcome of processing

404 meaningful stimuli. Kano & Tomonaga (in press) found a similar result in chimpanzees and  
405 humans. That is, when an object and (a seemingly more salient) face were presented at central  
406 and peripheral locations, respectively, under one condition and in the opposite locations,  
407 respectively, under the other condition, the saccade latencies of both species were shorter when  
408 the object was presented centrally and the face was presented peripherally than *vice versa*,  
409 whereas the effect of overlap remained the same under both conditions. Therefore, although the  
410 saccade latency of participants seems to be influenced by the stimulus type, the effect of overlap  
411 seems to be influenced by the competition between the two stimuli, rather than by the stimulus  
412 type *per se*.

413           Somewhat surprisingly, among the nonhuman great apes, gorillas showed the clearest  
414 overlap effect. However, the small sample size ( $n = 4$ ) precludes our reaching a definitive  
415 conclusion, and further studies are necessary to confirm this result. One interpretation for this  
416 possible species difference is the possible behavioral or cognitive uniqueness of gorillas among  
417 the great apes, which has been suggested by previous studies (Peignot & Anderson, 1999;  
418 Suarez & Gallup, 1981). Alternatively, gorillas may have been somewhat neophobic to the  
419 presented stimuli. That is, their attention (or effective visual field) may have been temporarily  
420 narrowed to the central stimuli, rendering them less sensitive to the appearance of peripheral  
421 stimuli.

422           At least two ultimate (or evolutionary) interpretations are possible with regard to the  
423 benefits (and costs) of the adoption of such specific visual strategies by humans and apes. First,  
424 the specific visual strategy used by each species may have survival value in specific  
425 socioecological environments. For example, it may be more beneficial to scan visual fields more  
426 quickly by shifting gazes earlier in the context of arboreal living, where objects and animals  
427 tend to appear in an unexpected manner, as may be the case for chimpanzees and orangutans. To

428 clarify the effect of socioecological factors, additional comparative studies in various primate  
429 species are necessary.

430           Second, the pronounced effect of overlap (or competition) in humans may reflect their  
431 unique means of information processing among hominids. That is, rather than constantly  
432 retrieving new information, humans may keep their gaze stationary and thereby promote  
433 time-consuming internal processing (e.g., for the sake of categorical and language processing).  
434 In contrast, apes may switch their focus of attention (i.e., the fovea) more frequently than  
435 humans and may thereby cover a wider visual field via gaze movements. Thus, a trade-off  
436 between the depth and breadth of information processing/retrieval may occur in human and  
437 nonhuman apes. However, two limitations must be considered with regard to this hypothesis.  
438 First, no quantitative information is available about the information retrieval/processing in these  
439 species in this study. Second, the hypothesis does not explain the effect of the overlap in gorillas  
440 (although the effect was somewhat smaller in gorillas than in humans). One could assume that  
441 this overlap effect in gorillas derived from a different cause than that in humans, as explained  
442 above; however, further studies are necessary to clarify this issue.

443           In conclusion, this study found phylogenetic similarities and differences in saccade  
444 latencies among hominid species. Although all species seem to have similar perceptual and  
445 motor mechanisms for performing saccades, the species may differ in their strategies for coping  
446 with the competition between two activities involving fixation and saccade initiation. In  
447 particular, humans seem to spend a longer time resolving this competition than the other great  
448 apes, which may reflect this species' unique means of information processing.

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Table 1

*Distribution of Saccade Latency (ms) of Individuals. Each individual engaged in six, nine, and 12 trials respectively at WKPRC, GARI, and KUPRI.*

	151–200	201–250	251–300	301–350	351–400	401–450	total
<b>Gap condition</b>							
<b>WKPRC</b>							
Human		7	9				16
Gorilla	1	2	1				4
Orangutan	2	5					7
<b>GARI</b>							
Human		4	2				6
Chimpanzee		2	4	2			8
<b>KUPRI</b>							
Human	3	12	3				18
Chimpanzee	1	5	1	1			8
<b>Overlap condition</b>							
<b>WKPRC</b>							
Human				5	8	3	16
Gorilla			2	1	1		4
Orangutan		4	2	1			7
<b>GARI</b>							
Human			2	2		2	6
Chimpanzee		1	5	2			8
<b>KUPRI</b>							
Human		4	4	6	2	2	18
Chimpanzee		6	1	1			8

557

558 Figure captions

559 *Figure 1.* (a)–(c) an ape on an eye tracker at WKPRC (Wolfgang Köhler Primate Research  
560 Center, Germany), GARI (Great Ape Research Institute, Japan), and KUPRI (Primate Research  
561 Institute, Kyoto University, Japan), respectively. (d) Gap–overlap paradigm used in this study.

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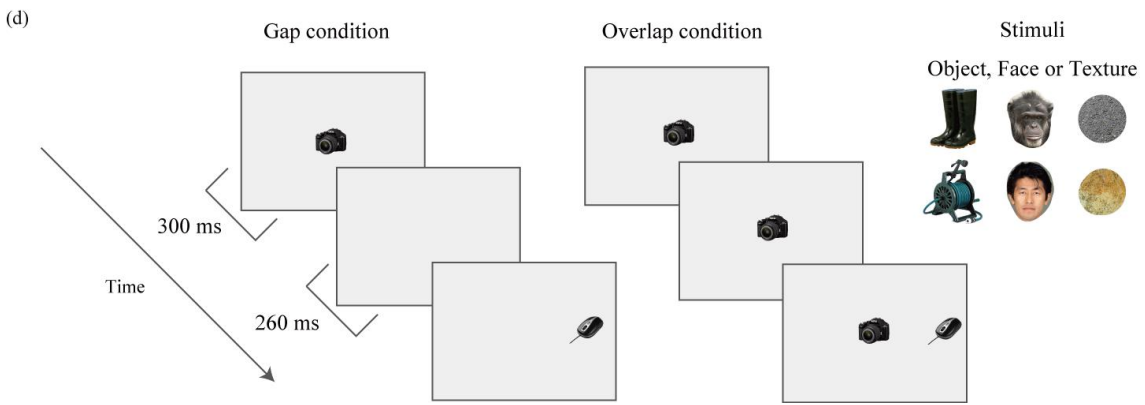
563 *Figure 2.* Saccade latency (ms) as a function of condition (gap and overlap) and stimulus type  
564 (face, object, and texture) in humans, chimpanzees, gorillas, and orangutans from three research  
565 facilities. Error bars represent  $\pm 95\%$  confidence intervals.

566

567 *Figure 3.* Frequency distribution of saccade latencies from 0 to 500 ms in four species from  
568 three research facilities. The data were pooled for all participants and stimulus types. The bin  
569 was 50 ms.

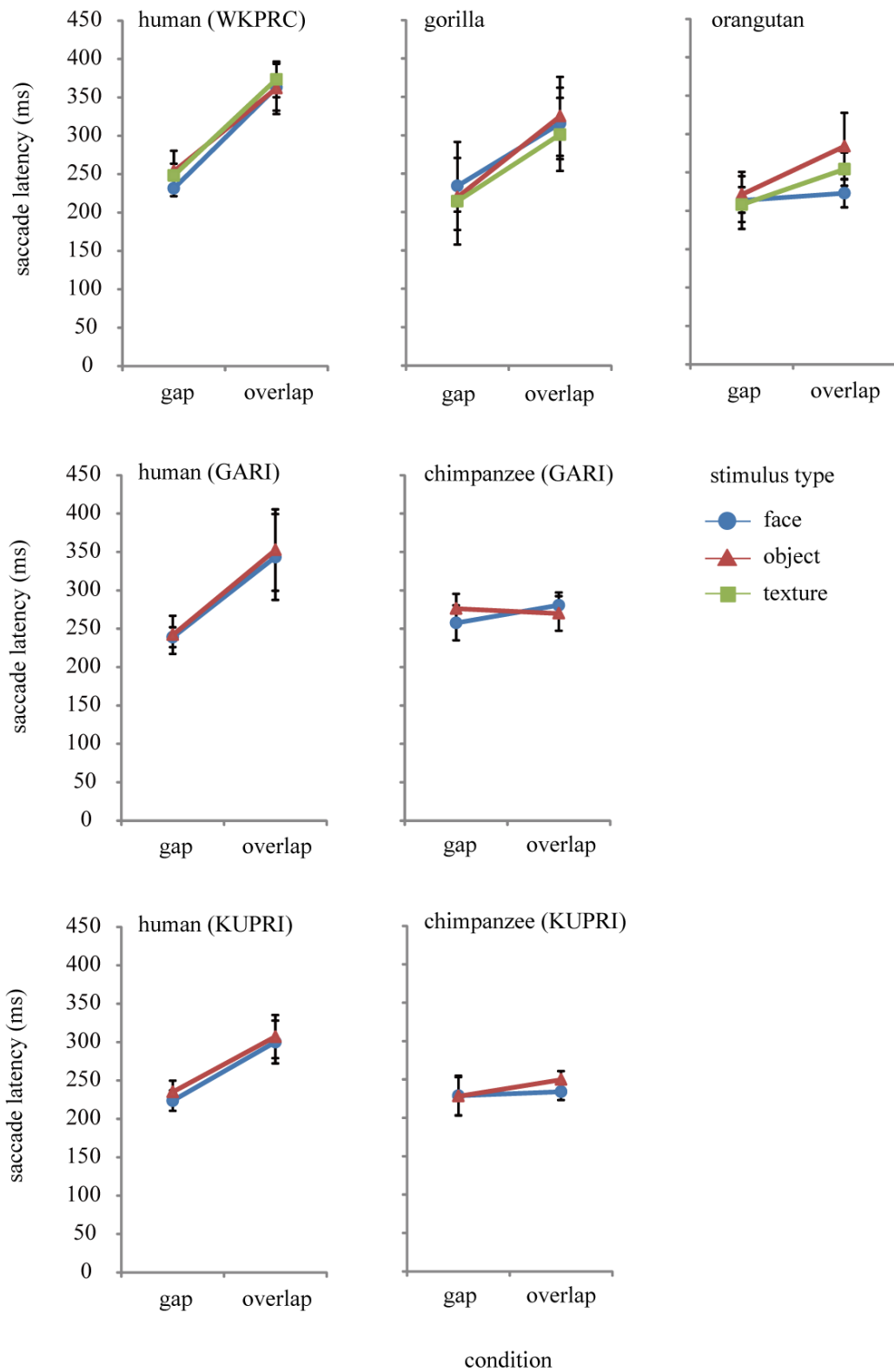
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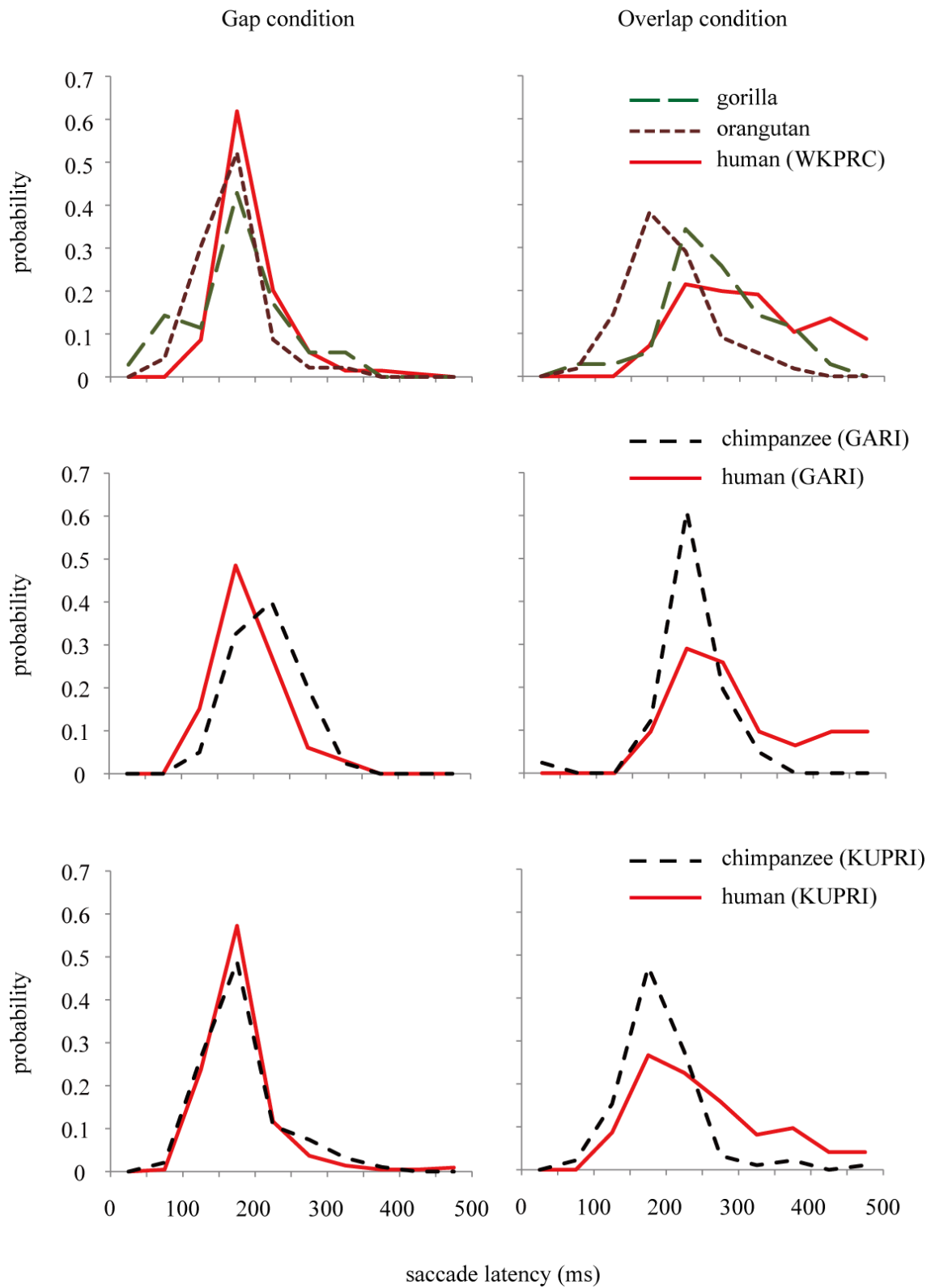
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573 Figure 1



574

575 Figure 2



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577 Figure 3

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