

1 Implementation of Deep-learning Algorithm for Obstacle Detection and Collision Avoidance
2 for Robotic Harvester

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6
7 **Abstract:** Convolutional neural networks (CNNs) are the current state of the art systems in
8 image semantic segmentation (SS). However, because it requires a large computational cost, it
9 is not suitable for running on embedded devices, such as on rice combine harvesters. In order
10 to detect and identify the surrounding environment for a rice combine harvester in real time, a
11 neural network using Network Slimming to reduce the network model size, which takes wide
12 neural networks as the input model, yielding a compact model (hereafter referred to as “pruned
13 model”) with comparable accuracy, was applied based on an image cascade network (ICNet).
14 Network Slimming performs channel-level sparsity of convolutional layers in the ICNet by
15 imposing L1 regularization on channel scaling factors with the corresponding batch
16 normalization layer, which removes less informative feature channels in the convolutional
17 layers to obtain a more compact model. Then each of the pruned models were evaluated by
18 mean intersection over union (IoU) on the test set. When the compaction ratio is 80 %, it gives
19 a 97.4 % reduction of model volume size, running 1.33 times faster with comparable accuracy
20 as the original model. The results showed that when the compaction ratio is less than 80 %, a
21 more efficient (less computational cost) model with a slightly reduced accuracy in comparison
22 to the original model was achieved. Field tests were conducted with the pruned model (80 %
23 compaction ratio) to verify the performance of obstacle detection. Results showed that the
24 average success rate of collision avoidance was 96.6% at an average processing speed of 32.2

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25 FPS (31.1 ms per frame) with an image size of 640×480 pixels on a Jetson Xavier. It shows
26 that the pruned model can be used for obstacle detection and collision avoidance in robotic
27 harvesters.

28 **Keywords:** robotic combine harvester; deep learning; human detection; image cascade
29 network; network slimming.

30

31 **1 Introduction**

32 To ensure the safety and precision operation of autonomous combine harvesters it is
33 important to identify obstacles quickly and accurately in the surrounding paddy. When a
34 combine is working in a paddy, it should avoid colliding with paddy field ridges and humans,
35 and it should also go along the navigation line between harvested and unharvested areas. Our
36 laboratory has developed algorithms to determine the path between harvested and unharvested
37 areas (Cho et al., 2014a; Cho et al., 2014b), the identification of ridges (Takagaki et al., 2013),
38 and the detection of humans in the field (Hisae et al., 2017). However, the paddy field
39 environment is complex, and with many different objects (the harvested area, unharvested area,
40 ridges, and humans) need to be detected simultaneously. Traditional image recognition
41 methods are based on hand-crafted features, such as HOG, LBP and Haar features (Yao et al,
42 2015, Singh, et al., 2015, Cabrera et al., 2011). Since it is tedious to design features manually
43 and susceptible to the effects of light, vibration, and dust, it is difficult to mine deep-feature
44 information and obtain accurate results. One approach to addresses these challenges is semantic
45 segmentation (SS), which can realize pixel-by-pixel identification in an image.

46 Recently, SS has become a popular approach for a variety of computer vision tasks in
47 agriculture. For example, Yang et al. (2017) employed a SS method to recognize lactating sows.
48 Milioto et al. (2018) proposed a SS model for crop and weed. McCool et al. (2017) proposed
49 an approach for training SS that can be used to derive compact models for robotic platforms.

50 These research results indicate that SS can be used to achieve good results for processing
51 agricultural images (Kamilaris et al., 2018), thereby reducing manual preprocessing and
52 subsequent processing to obtain the final segmentation result directly from the original input
53 image (Tang et al., 2016). However, the large computational cost of SS models still makes it
54 difficult to apply to embedded devices in real-time. Our objective is to make a SS model
55 compact to implement for embedded devices and apply it for obstacle detection of robotic
56 combine harvester.

57 To achieve this objective, on the one hand, many scholars have proposed different real-
58 time SS models. For example, Yu (Yu et al., 2018) proposed a bilateral segmentation network,
59 which used affluent spatial details and large receptive field to improve the speed and accuracy
60 of SS. Wang (Wang et al., 2019) designed an asymmetric encoder-decoder architecture for SS.
61 Zhao (Zhao et al., 2018) proposed ICNet, which uses an image cascade to speed up the SS
62 method. On the other hand, many methods to compress large CNNs have been developed for
63 fast inference. These include low-rank approximation (Denton et al., 2014), network
64 quantization (Chen et al., 2015; He et al., 2015) and binarization (Rastegari et al., 2016;
65 Courbariaux et al., 2016), weight pruning (Han et al., 2015), dynamic inference (Huang et al.,
66 2017), etc. Network Slimming is a simple yet effective compaction approach (Liu et al., 2017),
67 and more importantly, it is convenient to obtain the pruned model just by modifying the number
68 of corresponding channels in the configuration files.

69 Considering the speed and accuracy in the CamVid (Atlas, 2018), the network used for
70 rice field images were based on ICNet. This method incorporates effective strategies to
71 accelerate network inference speed without sacrificing much performance (Zhao et al., 2018).
72 In this study, a ICNet that maintains a high accuracy was trained first with paddy field images.
73 Paddy field image are, however, not common in public data sets, such as the CamVid Dataset
74 (Brostow et al., 2009). When the ICNet that performs well with public datasets is applied to

75 paddy field images, high segmentation accuracy was obtained. Since the network was designed
76 manually, the importance of each component in the network cannot be determined before
77 training. During training, it could learn the importance of each component through adjusting
78 the weights in trainable layers automatically. After training, some connections and
79 computations in the model would become redundant or non-critical (Ye et al., 2018).
80 Consequently, the redundant or non-critical connections and computations in the network can
81 be removed without significant degradation in performance (Ye et al., 2018). Based on this
82 assumption, we removed these redundant parameters in the model while ensuring similar
83 accuracy, thereby increasing the speed of the model.

84 Since Network Slimming method is a simple yet effective compaction approach (Liu et
85 al., 2017), the pruned SS models were obtained based on this method in the convolutional
86 layers of ICNet. To this end, we enforced channel-level sparsity of convolutional layers by
87 imposing L1 regularization on channel scaling factors γ in batch normalization (BN) layer (the
88 latter in formula (3)), then removed the less informative channels in the convolutional layers,
89 which correspond to the small γ to obtain the pruned models. The models and methods were
90 introduced firstly in Section 2; then the pruned models were evaluated on test dataset and in
91 the field. Then the results and discussion were presented in Section 4. Finally, we made a
92 conclusion in Section 5.

93 **2 Materials and Methods**

94 **2.1 Semantic segmentation model**

95 In order to achieve SS in real-time, ICNet was used for paddy field images in this study,
96 and its structure is shown in Fig. 1. In this figure, numbers in parentheses are feature map size
97 ratios to the full-resolution input (640×480 pixels). Operations are highlighted in brackets.
98 The final $\times 4$ upsampling in the bottom branch is only used during testing. The ICNet takes
99 cascade image inputs (i.e., medium- and high-resolution images), and it adopts a pyramid

100 pooling module (PPM) and cascade feature fusion (CFF) unit in Fig. 2. It was trained with
 101 cascade label guidance. Different-scale (e.g., 1/16, 1/8, and 1/4) ground truth labels were
 102 utilized to guide the learning stage of low, medium and high-resolution input.

103 As shown in Fig. 2a, the PPM fuses four different pyramid scale features, and 'POOL'
 104 means pooling layer in the figure. First, it separates the feature map into different sub-regions
 105 by using an operation called adaptive average pool. Then upsampling the low-dimension
 106 feature maps to get the same size feature as the original feature map via bilinear interpolation.
 107 Finally, different levels of the features are summed as a final pyramid pooling global feature.
 108 To combine cascade features from different resolution inputs, 2 CFF units were used in the
 109 ICNet. Details of the structure is shown in Fig. 2b, the sizes of feature maps F1 and F2 are $C1$
 110 $\times H1 \times W1$ and $C2 \times H2 \times W2$, respectively, and the resolution of the label is $1 \times H2 \times W2$,
 111 where $H2 = 2 \times H1$. It combines feature maps F1 and F2. In order to enhance the learning of
 112 F1, auxiliary label on the upsampled feature of F1 is applied.

113 **2.2 Network Slimming algorithm**

114 The algorithm used in this paper to prune the network model was based on the principle
 115 of Network Slimming method (Liu et al., 2017). The method could remove the less important
 116 connections with small weights in each convolution layer. As we know that, batch
 117 normalization (BN) layer performs the following transformation after each convolution layer
 118 in the model:

$$119 \quad \hat{z} = \frac{z_{in} - \mu_B}{\sqrt{\sigma_B^2 + \varepsilon}} \quad (1)$$

$$120 \quad z_{out} = \gamma \hat{z} + \beta \quad (2)$$

121 where z_{in} and z_{out} are the input and output of a BN layer, μ_B and σ_B are the mean and standard
 122 deviation values of input activations over B, B denotes the current minibatch, γ and β are
 123 trainable affine transformation parameters (scale and shift).

124 As γ in BN layers corresponds to a specific convolutional channel, γ was used for channel
 125 scaling factors. The approach imposes L1 regularization (the latter part in formula (3)) on the
 126 channel scaling factors γ in BN layers for each channel. Pushing the values of channel scaling
 127 factors towards zero with L1 regularization enables insignificant channels to be identified. The
 128 network weights and these channel scaling factors were trained with sparsity regularization
 129 (the latter part in formula (3)). The training objective of our approach is given by

$$130 \quad L = \sum_{(x,y)} l(f(x, W), y) + \lambda \sum_{\gamma \in T} g(\gamma) \quad (3)$$

131 where (x, y) denotes the training input and target, W denotes the trainable weights, the first
 132 sum-term corresponds to the normal training loss of a CNN, T denotes the gradient of each
 133 convolution layer, $g(\cdot)$ is a sparsity-induced penalty on the channel scaling factors, and λ
 134 balances the two terms. In our experiment, we chose $g(s)=|s|$, which is known as L1-norm and
 135 widely used to achieve sparsity. Subgradient descent was adopted as the optimization method
 136 for the non-smooth L1 penalty term. The channel scaling factors act as the agents for channel
 137 selection. As they were jointly optimized with the network weights, the network can
 138 automatically identify insignificant channels, which can be safely removed without greatly
 139 affecting the generalization performance. Channels with small factors γ removed (all their
 140 incoming and outgoing connections), then we could get the pruned network model.

141 **2.3 Dataset for semantic segmentation models**

142 All the images in the training set, validation set and test set were derived from
 143 experimental videos from December 2016 to August 2019. A detailed description of the above
 144 data set is shown in Table 1, which includes sample number, rice variety, field type, weather,

145 camera angle, camera depression angle, etc. Since some of the scenes in the video are not
146 related to the field scene, and sometimes some areas in the image are not clear enough, so some
147 clear images of appropriate size were cut out from the original images. Then the cut images
148 were rotated ($\pm 15^\circ$), and flipped horizontally. Finally, a total of 5000 images (jpeg format)
149 were obtained. The size of all images was 640×480 pixels, and the mean value of the RGB
150 channels of the images were 0.485, 0.456, and 0.406, and the standard deviation were 0.229,
151 0.224 and 0.225, respectively, when these images were transformed to the range of [0, 1].
152 According to a previous field trial video, a training set and test set were prepared, including
153 4,000 and 1,000 images, respectively, which were selected up from the data set of 5,000 images
154 mentioned before; Then the data was normalized to reduce the negative effects of uneven
155 brightness.

156 **2.4 The procedure of getting pruned (segmentation) model**

157 During the training process, a stochastic gradient descent method was used for backward
158 propagation of the learning phase to obtain the best network parameters. The initial learning
159 rate was 0.02, and the decay coefficient of the learning rate was 0.5. The decay frequency was
160 10 epochs, with the batch size of 4. The regularization parameter λ was 0.0001, with a penalty
161 factor 0.0001 to perform channel-level sparsity regularization. When the current loss function
162 converged and stabilized, training was halted.

163 After sparsity training, we removed channels with a global threshold γ_1 across all layers
164 except for CFF, which was defined as a certain percentile of all the needed scaling factor values.
165 Such as 5-th percentile, corresponding to a 5 % compaction ratio. Then the compaction ratio is
166 defined as

$$167 \quad \text{compaction ratio} = \frac{c_1}{c_2} \times 100\% \quad (4)$$

168 where C_1 is the numbers of removed channels, C_2 is the numbers of channels in the original
169 network. Two convolution layers before the ‘sum’ operation in the CFF unit were required to
170 have the same channel number. To match the feature channels of the 2 layers, we iterate through
171 the layers and perform the same percentile compaction operation to generate a pruning mask
172 for these connected layers, respectively. The percentile is same as the percentile used for the
173 global threshold γ_1 .

174 The channel pruning procedure is shown in Fig. 3. ICNet was initially trained with
175 channel-level sparsity regularization; sequentially, pruned ICNet was obtained by pruning
176 feature channels to a certain ratio according to their scaling factors in the ICNet; After channel
177 pruning, a fine-tuning operation was performed on pruned models to compensate potentially
178 temporary degradation in segmentation accuracy. The Network Slimming (training with
179 sparsity regularization, pruning, and fine-tuning) was repeated several times. The model was
180 pruned 10 % each time. In our experiments, we directly retrain using the same training hyper-
181 parameters as the initially training of ICNet.

182 **2.5 Experimental condition in field test**

183 In order to evaluate the performance of the pruned model, the pruned model which with
184 the compaction ratio of 80 % was used in the field test for human detection. Tests were
185 conducted in actual paddies, the places were in Kisosaki, Kuwana District, Mie, Japan
186 (35°05'19.9"N, on Aug. 24-25, 2019 and Nantan City, Kyoto, Japan (35°02'35.4"N,
187 136°46'16.8"E), on Sep. 22, 2019. The weather was sunny on Aug. 24-25, 2019 and cloudy on
188 Sep. 22, 2019. Fig. 4 shows the main devices used in this study. The base machine was a four-
189 row head-feeding combine harvester ER470 (Kubota, Osaka, Japan). Our laboratory has
190 developed an autonomous harvesting system based on ER470 (Iida et al., 2017), which could
191 follow a target path based on its absolute position and orientation, planning a counterclockwise
192 spiral path in a rectangular paddy field. An Intel RealSense D435 (Intel, Santa Clara, USA)

193 camera was mounted on the front of the harvester to capture color images and depth data in
194 real-time. It was mounted at a height of 1.65 m above the ground, and with its lens facing down
195 at an angle of 28 ° to the horizontal. A Jetson Xavier (NVIDIA, Santa Clara, USA) was used
196 for running segmentation models. Light levels were measured under different conditions with
197 a digital light meter KG-75 (Kaise, Nagano, Japan).

198 Since the pruned models could segment 5 classes (harvested area, unharvested area, ridges
199 area, human and background) and the combine could harvest rice automatically, the test was
200 conducted in this way. When the combine automatically harvested along the target path at a
201 speed of 1.0 m/s, a human would appear at different times on the target path in front of the
202 combine at different distances. In these conditions based on segmentation results and the
203 distance obtained by the depth camera, the combine took three actions timely, either stopping,
204 slowing down or continuing to work. The principal flow of the test algorithm for automatic rice
205 harvesting is shown in Fig. 5. When the combine begins harvesting, it captures color images
206 and depth data from the D435 camera, then inputs the RGB images into the segmentation model.
207 Based on the segmentation results, if there is a human in the image, it calculates the center of
208 the human area and gets the corresponding distance to the center from the depth data. Then
209 according to the distance between the combine and the human, it sends a control signal to stop,
210 slow down or continue to work, to the combine's electronic control unit through an RS-232
211 serial port. Two tests were conducted, in Test 1, a human appeared on the target path in front
212 of the combine at different distances. In Test 2, no human appeared on the target path in front
213 of the combine.

214 **3 Results and Discussion**

215 **3.1 Comparison of segmentation performance**

216 To evaluate the robustness of the models, each of the pruned models were validated on
217 the test set. Fig. 6 presents the mean intersection over union (IoU) at different compaction ratios.

218 Based on the data in Fig. 6, the following results were found. As the compaction ratio continues
219 to increase, there is a small loss in the accuracy of the model. In our experiments, the fine-
220 tuned pruned model could even achieve higher accuracy than the original unpruned model in
221 some cases (compaction ratio: 61.4 %). However, when the compaction ratio is greater than
222 80 %, the accuracy of the model seriously degrades. When the compaction ratio is less than
223 80 %, compelling results are achieved in comparison to the original counterpart.

224 When a combine harvester is working in the field, the harvested area, unharvested area,
225 ridge area, and human area occupy different ratios at different stages. Fig. 7 shows the
226 segmentation result for each class at different compaction ratios. It shows that models are more
227 inclined to predict pixels in the image as the harvested area and the unharvested area. This may
228 be due to data imbalance, because the harvested area and unharvested area occupy a bigger part
229 than the ridge area and human area for most images. It shows that when the compaction ratio
230 is less than 80 %, the mean IoU for each class at different compaction ratios is close to the
231 original counterpart. When the compaction ratio is greater than 80 %, the mean IoU for each
232 class decreases quickly.

233 **3.2 Inference run-time performance**

234 All these models were tested with an image size of 640 ×480 pixels, Table 2 shows the
235 frames per second (FPS) on the Jetson Xavier and model volume of different pruned models.
236 Because the accuracy of the model drops sharply when the compaction ratio is greater than
237 80%, only models with a compaction ratio of less than 80% were measured. The run-times
238 were achieved using CUDA 10.0.117 and cuDNN 7.3.07. As can be seen from Table 2 as the
239 compaction ratio increases, the size of the model volume decreases and the speed of the model
240 increases. When 80 % of the channel been pruned, the model has a 97.4% reduction of model
241 volume size, and ran 1.33 times faster with comparable detection accuracy to the original model.
242 It can be known from segmentation performance and the inference run-time performance that

243 when the compaction ratio is less than 80 %, the Network Slimming method could be used for
244 decreasing the computational cost of the ICNet for field image segmentation.

245 **3.4 Results and discussion in field test**

246 Because the combine harvester traveled counter-clockwise during the harvesting, as
247 shown in Fig. 8, the noise levels in the acquired images differed as the light conditions changed
248 depending on the direction of movement. All of the test scenes were categorized into four
249 scenes (A, B, C, D) according to the direction of harvester movement. In all scenarios, based
250 on the segmentation results of the model, the harvester would take the appropriate action (stop,
251 slow down or continue to work). Table 3 shows the results of Test 1 by using the pruned model.
252 Because a human always appeared on the target path in front of the combine at different
253 distances during Test 1, if the harvester slowed down, stopped and then continued to work, it
254 was regarded as a successful result.

255 The results show that the average success rate of collision avoidance was 96.6% at an
256 average processing speed of 32.2 FPS (31.1 ms per frame). The evaluation results show that
257 the proposed method is effective for human segmentation and collision avoidance regardless
258 of the movement direction of the combine harvest or the light conditions experienced, as shown
259 in Fig. 9. However, as shown in the last column of Fig. 9, the human is not successful
260 segmentation when the camera is backlighted (dataset B). Because the camera in scene B was
261 in backlight mode, the sunlight affected the image quality obtained by the camera, which
262 reduced the accuracy of model segmentation. Finally, it made the success rate in scene B lower
263 than that in other scenes.

264 Table 4 shows the result of Test 2. Because no humans appeared on the target path in front
265 of the combine in Test 2, the harvester should continue to work normally, so we focused on the
266 number of false results in this test. If the harvester slowed down or stopped, it was regarded as
267 a false result. The result in Table 4 indicate that the number of false detection was small under

268 various light conditions. However, the segmentation is not successful when the camera is
269 backlighted (first column in Fig. 10), or the shadow of rice is similar to that of a human (second
270 column in Fig. 10).

271 It can be known from two field tests that when the camera is in a backlight mode or some
272 objects are visually similar to a human in the image, the SS model that only relied on a color
273 image as input still has the probability of false detection. Since thermal images and Lidar data
274 are less affected by light than color images, which could provide additional information for
275 making detection. So, our future work is to fuse the thermal image or Lidar data for further
276 improving the accuracy of detection.

277 **4 Conclusion**

278 1) Network Slimming based on ICNet was proposed and evaluated as a means to compact
279 the semantic segmentation model. It directly imposes sparsity-induced regularization on the
280 scaling factors in batch normalization layers, and unimportant channels in convolutional layers
281 can thus be automatically identified during training.

282 2) The pruned models, which were achieved through channel pruning of the convolutional
283 layers, substantially decreased the computational cost of ICNet, with a slightly reduction in
284 accuracy. When the compaction ratio is 80 %, it gives a 97.4 % reduction of model volume
285 size, running 1.33 times faster with comparable detection accuracy as the original model.

286 3) A pruned model (with 80 % compaction ratio) was then tested in the field to validate
287 the feasibility of the method. Results showed that the average success rate of collision
288 avoidance was 96.6% at an average processing speed of 32.2 FPS (31.1 ms per frame) with an
289 image size of 640×480 pixels on a Jetson Xavier. Results demonstrate that with channel
290 reduction of the convolutional layer in the ICNet, a pruned (segmentation) model can be

291 successfully used in a rice combine harvester for obstacle detection and collision avoidance in
292 real time.

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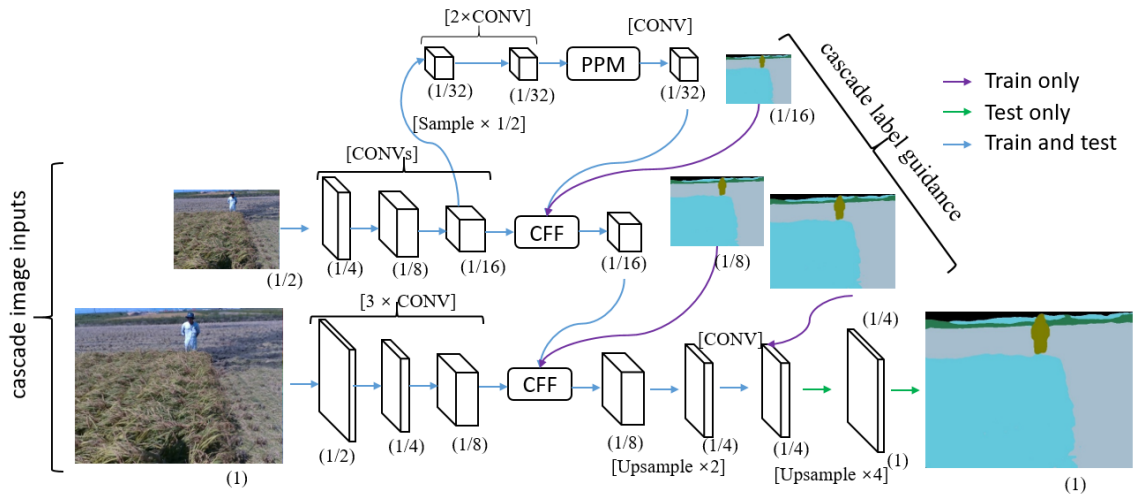
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365 **Figures**

366



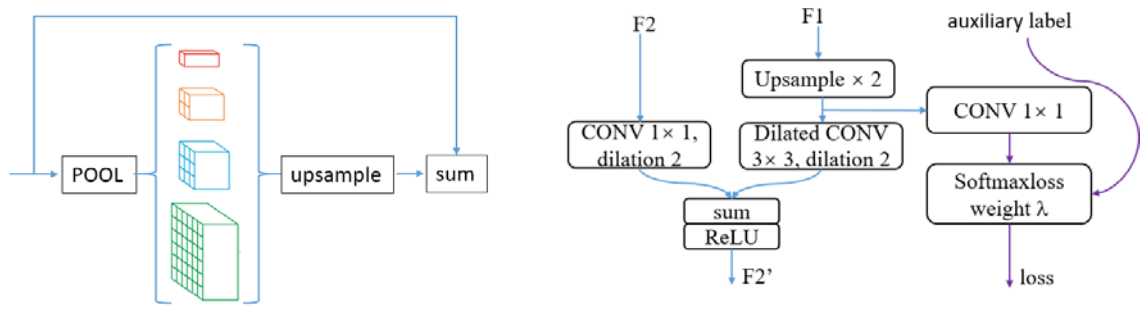
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Fig. 1 ICNet structure for image segmentation.

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(a) Pyramid pooling module(PPM)

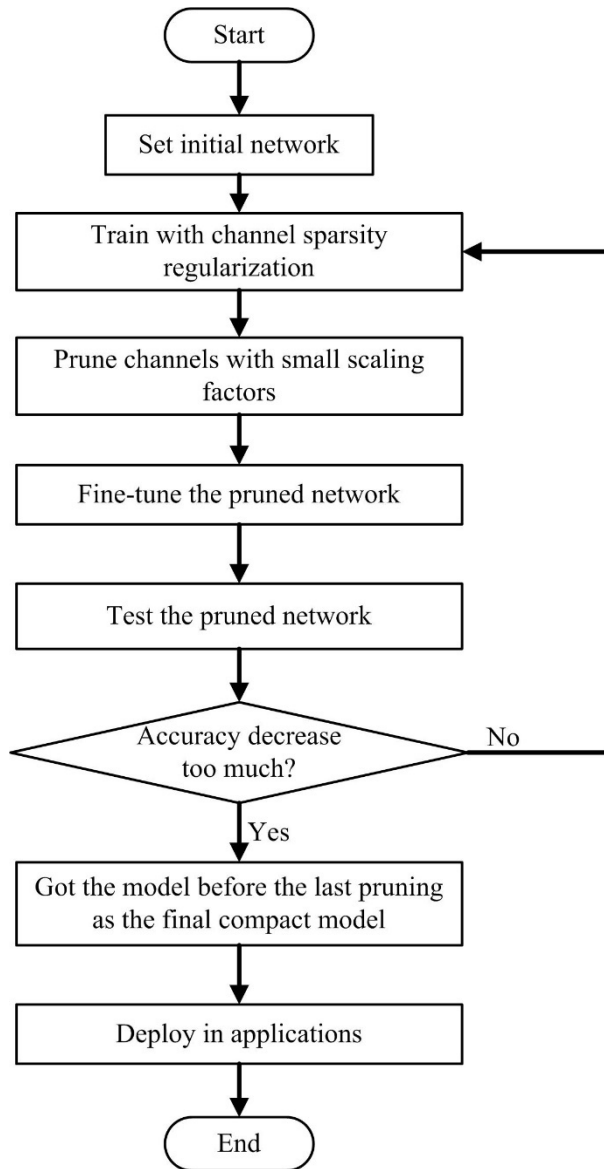
(b) Cascade feat fusion unit(CFF)

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Fig. 2 Pyramid pooling module (PPM) and cascade feat fusion (CFF) unit in ICNet.

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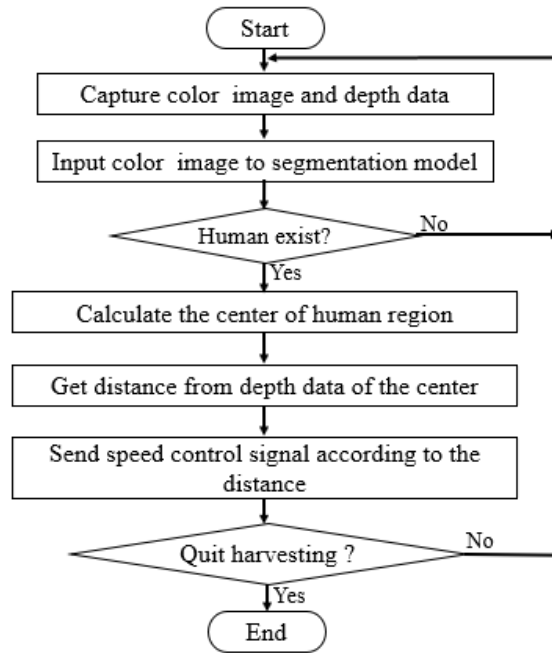
Fig. 3. An iterative procedure of getting efficient segmentation model through sparsity training and channel pruning.



Fig. 4. Robotic combine harvester and devices installed.

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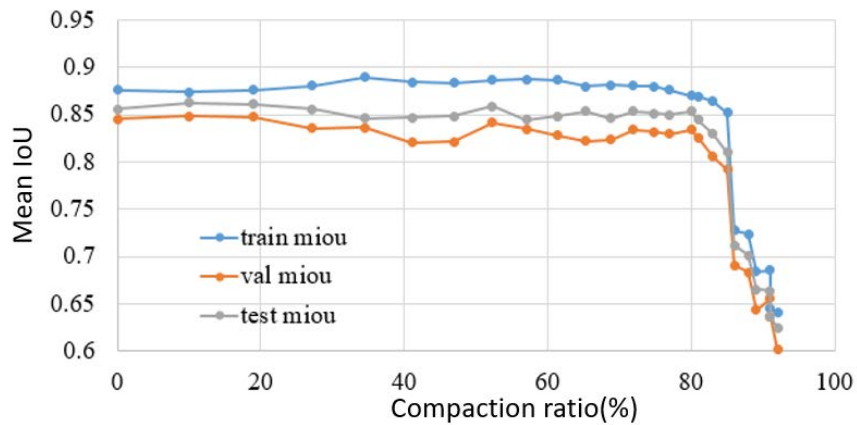
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381 Fig. 5. The principal flow of the test algorithm for automatic rice harvesting.

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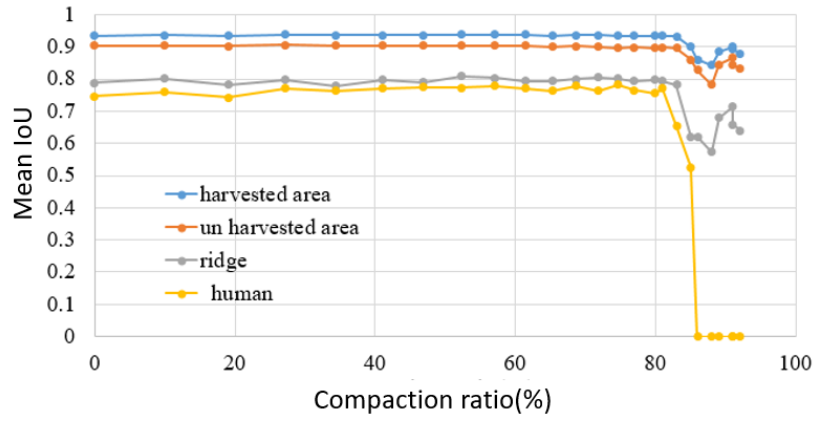


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387 Fig. 6. The mean IoU at different compaction ratio.

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Fig. 7. Segmentation accuracy of mean IoU for each class at different compaction ratio.

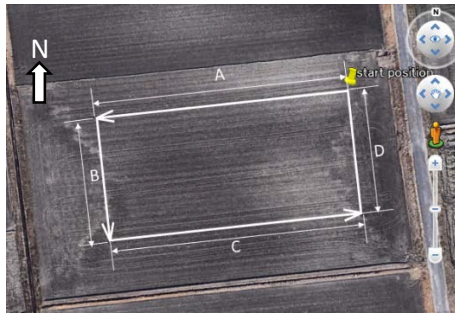


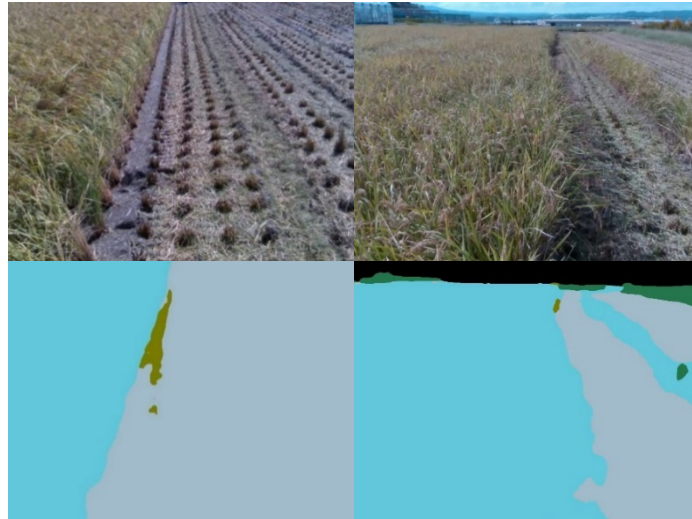
Fig. 8. Movement direction of the robotic combine harvester in paddy field in Kisosaki.

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Fig. 9. Examples of images(top) and segmentation results (bottom) of the model in Test 1.

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400 Fig. 10. Examples of images (top) and outputs (bottom) from SS model in Test 2.

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402 Tables

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Table 1 Description of the dataset.

| Items | Description of dataset source 1 | Description of dataset source 2 |
|---|---|--|
| Camera | GoPro HERO5 | Intel RealSense D435 |
| Time | Morning, Noon | Afternoon |
| Weather | Cloudy, Sunny | Cloudy, Sunny |
| Place | Nantan, Japan; Narita, Japan; | Narita, Japan; Kizu, Japan; |
| Source image Size(width × height) | 1920 × 1080 | 640 × 480 |
| Rice variety | KoshiHikari, Husakogane | Husakogane, HinoHikari |
| Source sample Number | 700 | 550 |
| Field type | paddy field | paddy field |
| Camera height | 1.75 m | 1.75 m |
| Camera depression angle | The lens is facing down and at an angle of 15 degrees to the horizontal | The lens is facing down and at an angle of 15 degrees to the horizontal |

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Table 2 The frames per second (FPS) on the Jetson Xavier and model volume of different pruned models.

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| compaction ratio (%) | FPS on Xavier | inference time (ms) | Volume size of model parameter file (MB) |
|-------------------------|---------------------|------------------------|---|
| 0 | 24.2 | 41.3 | 30.8 |
| 10.0 | 26.2 | 38.2 | 26.7 |
| 19.0 | 28.4 | 35.2 | 21.8 |
| 27.1 | 29.0 | 34.4 | 17.5 |
| 34.4 | 29.4 | 34.0 | 13.8 |
| 41.0 | 29.5 | 33.9 | 10.8 |
| 46.9 | 30.5 | 32.8 | 8.5 |
| 52.3 | 30.6 | 32.7 | 6.6 |
| 57.1 | 30.5 | 32.8 | 5.1 |
| 61.4 | 30.5 | 32.8 | 4.1 |
| 65.3 | 30.7 | 32.6 | 3.1 |
| 68.8 | 30.8 | 32.5 | 2.4 |
| 71.9 | 32.0 | 31.3 | 1.8 |
| 74.7 | 31.3 | 31.9 | 1.4 |
| 77.0 | 32.0 | 31.3 | 1.0 |
| 80.0 | 32.2 | 31.1 | 0.8 |

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Table 3 Results of Test 1 by the pruned models.

| Illumination [lx] | Movement direction | Number of times human appeared | Number of successes |
|-------------------|--------------------|--------------------------------|---------------------|
| 32500 ~ 54850 | A | 10 | 10 |
| | B | 5 | 4 |
| | C | 10 | 10 |
| | D | 5 | 5 |
| 63210 ~ 79610 | A | 10 | 10 |
| | B | 5 | 4 |
| | C | 10 | 10 |
| | D | 5 | 5 |

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Table 4 Results of Test 2 by the pruned models.

| Illumination [lx] | Movement direction | Travel distance[m] | Number of failures |
|-------------------|--------------------|--------------------|--------------------|
| 32500 ~ 54850 | A | 200 | 0 |
| | B | 100 | 0 |
| | C | 200 | 0 |
| | D | 100 | 0 |
| 63210 ~ 79610 | A | 200 | 0 |
| | B | 100 | 1 |
| | C | 200 | 1 |
| | D | 100 | 0 |

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