ON THE NUMBER OF COMPLEX POINTS OF A SURFACE IN AN ALMOST COMPLEX 4-MANIFOLD

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要旨 4次元概複素多様体内にはめ込まれた 2次元閉曲面の自己交差数、複素点の個数に関して成り立つ 2つの公式を考える。特に、これらが向き付け不能曲面に対しても mod 2 をとることなく成り立つことに興味をもつ。 2 つの公式とは [Y1'95] で筆者が示した公式(1)と、[W1,2'84] で示された公式(2)である(本文参照)。(2)は [BF'93] により、 \mathbf{C}^2 内の有向曲面の場合については、交差理論による別証が与えられた。[Y2] で筆者はそれを一般の場合へ補った(4、5)。そこでは四元数体 \mathbf{H} の体の構造を効率良く利用する。また、 2公式の併用で、[Fo'92] のある問題に答えることができる(3)。

Throughout this paper, we will work in the C^{∞} category. Let M be a connected oriented 4-manifold, F a closed and connected surface of Euler characteristic $\chi(F)$. We allow that F is non-orientable. For a given immersion f of F into M with only normal crossings, let e(f) be the normal Euler number of it, and let $f_*[F]$ be the element in $H_2(M; \mathbf{Z}_2)$.

(1) An Extension of Whitney's Congruence.

We are interested in the relation between e(f) and $f_*[F]$.

Definition 1. A map q from $H_2(M, \mathbb{Z}_2)$ to \mathbb{Z}_4 is \mathbb{Z}_4 quadratic iff q satisfies

$$q(\alpha + \beta) \equiv q(\alpha) + q(\beta) + 2(\alpha \bullet \beta) \mod 4$$

where • is (Z_2 -valued) intersection form on $H_2(M; \mathbf{Z}_2)$, and 2: $\mathbf{Z}_2 \to \mathbf{Z}_4$ is the natural embedding.

In [Y1], we extended Whitney's congruence as follows.

For some time, we assume that M is closed and $H_1(M; \mathbf{Z}) = \{0\}$. We will define a \mathbf{Z}_4 -quadratic map q from $H_2(M; \mathbf{Z}_2)$ to \mathbf{Z}_4 as follows. By the assumption $H_1(M; Z) = \{0\}$, the mod 2-reduction map p_2 from $H_2(M; \mathbf{Z})$ to $H_2(M; \mathbf{Z}_2)$ is surjective. For a given element α in $H_2(M; \mathbf{Z}_2)$, we define $q(\alpha)$ by

$$q(\alpha) \equiv \tilde{\alpha} \circ \tilde{\alpha} \mod 4$$
,

where $\tilde{\alpha}$ is an element of $p_2^{-1}(\alpha)$ and \circ is the intersection form on $H_2(M; \mathbf{Z})$. The well-definedness of q is easy to see, and q is \mathbf{Z}_4 -quadratic.

Example 1. When M is $\mathbb{C}P^2$, $H_2(\mathbb{C}P^2; \mathbb{Z}_2) \cong \mathbb{Z}_2 a$ and q(0) = 0, q(a) = 1. Our theorem is,

Theorem 1. [An Extension of Whitney's Congruence]

Under the assumption on M above,

$$e(f) + 2\chi(F) + 2\sharp self(f) \equiv q(f_*[F]) \mod 4,$$

where $\sharp self(f)$ is the number of self-intersection points of f(F).

In general case in which the only assumption on M is its orientability (We assume that M is neither closed nor compact), we have

Theorem 1'. A map which assigns $e(f)+2\chi(F)$ mod 4 to an embedding $F \subset M$ induces a \mathbb{Z}_4 -quadratic map from $H_2(M;\mathbb{Z}_2)$ to \mathbb{Z}_4 . We will also call it q.

Remark 1. Many researchers study on Whitney's congruence and its extension. (see [A],[L] and [SS])

(2) Webster's Formula.

Let (M, J) be an almost complex manifold of real dimension 4. Let $f: F \to (M, J)$ be a "generic" immersion, whose definition can be find in ([W2]or[BF]).

A point $x \in F$ is called a complex point of f iff $f_*T_xF = J(f_*T_xF)$ ([Bi]). By the assumption that f is generic, every complex point is isolated. We let C(f) denote the set of all complex points of f. We are concerned with the number of complex points of f.

In [W1,2], S.M.Webster has shown the next formula by comparing the index sum of zeros of a section v on TF with those of $\pi J f_* v$ on NF, where TF (and NF, respectively) is the tangent (normal) bundle over F and π is the projection onto the second factor of $f^*TM = TF \oplus NF$.

Theorem 2. [Webster's Formula] ([W1,2])

Let (M,J) be a complex 2-manifold and F be a closed Surface. We allow that F is non-orientable. For a "generic" immersion $f\colon F\to (M,J)$, we have

$$e(f) + \chi(F) = \sum_{x \in C(f)} \epsilon(x)$$
 in **Z**.

where $\epsilon(x)$ is a certain index (± 1) of a point of C(f).

This formula was studied by many authors from various aspects (see [IO] and its rich references). In [BF], which is the main reference of [Y2], T.Banchoff and F.Farris reproved the formula explicitly in the case in which F is oriented and $M = \mathbb{C}^2$ by applying an elementary intersection theory of a surface and a 2-complex in the Grassmannian G(2,4). In [Y2], we supplemented their method into the general case. In fact, we study the transformation of the G(2,4) ($\cong S^2 \times S^2$) bundle over M explicitly using H, and we develop an intersection theory for non-orientable surfaces without taking modulo 2. In this article, we introduce the former in section (4) and the latter in section (5).

(3) Totally real non-orientable surface in CP^2 .

Definition 2. A immersion $f: F \to (M, J)$ is called totally real iff $C(f) = \phi$.

Comparing two formulae

(1)
$$e(f) + 2\chi(F) + 2\sharp self(f) \equiv q(f_*[F]) \mod 4, \text{ and } q(f) = q(f) + 2\chi(F) + 2\sharp self(f) = q(f) + 2\chi(F) + 2\chi$$

(2)
$$e(f) + \chi(F) = \sum_{x \in C(f)} \epsilon(x),$$

we have the following.

Theorem 3. [A Formula for totally real immersion]

Let (M,J) be an almost complex 2-manifold and $f\colon F\to (M,J)$ a totally real immersion of a closed Surface. We allow that F is non-orientable. Then

$$\chi(F) + 2\sharp self(f) \equiv q(f_*[F]) - \sum_{x \in C(f)} \epsilon(x) \mod 4.$$

In particular, if $f: F \to (M, J)$ is a totally real embedding, $\chi(F) \equiv q(f_*[F])$ mod 4.

Example 2. Totally real embedded (non-orientable) surface F in $\mathbb{C}P^2$ satisfies $\chi(F) \equiv 0 \text{ or } 1 \mod 4$. This is the answer for the last sentence of [Fo].

(4) The Transformation of G(2,4) bundle over M.

This section is a part of [Y2], which is a step to supplement [BF]'s alternative proof to the case in which M is in general.

Let V be an oriented real 4-dimensional vector space with a metric, i.e., a positive definite inner product, and G(2, V) its Grassmannian manifold:

$$G(2, V) = \{H : 2\text{-dimensional oriented subspace of } V\}.$$

It is known that G(2, V) is homeomorphic to $S^2 \times S^2$ (see[CS]). We review it. When we take an orthonormal oriented basis $e = \{e_1, e_2, e_3, e_4\}$, an element $H \in G(2, V)$ can be represented by ordered two vectors $a = \sum_{i=1}^4 a_i e_i$ and $b = \sum_{i=1}^4 b_i e_i (a_i, b_i \in \mathbf{R})$ which span H. We set

$$x_1 = p_{12} + p_{34},$$
 $y_1 = p_{12} - p_{34},$ $x_2 = p_{13} + p_{42},$ $y_2 = p_{13} - p_{42},$ $x_3 = p_{14} + p_{23},$ $y_3 = p_{14} - p_{23},$ where $p_{ij} = det\begin{pmatrix} a_i & a_j \\ b_i & b_j \end{pmatrix}$.

Here we note that $p_{12}p_{34} + p_{13}p_{42} + p_{14}p_{23} = 0$.

Let $\phi_e(H) = ([x_1 : x_2 : x_3], [y_1 : y_2 : y_3]) \in (\mathbf{R}^3 \setminus \{0\}) / \mathbf{R}_{>0} \times (\mathbf{R}^3 \setminus \{0\}) / \mathbf{R}_{>0} \cong S^2 \times S^2$, where [::] is the homogeneous coordinate. We note that $\phi_e(H)$ is well-defined, i.e., it does not depend on the choice of a and b.

Remark 2. Our identification between G(2,4) and $S^2 \times S^2$ is a little different from the historic one ([CS]-[BF]).

From now on, we use the quaternion field H:

$$\mathbf{H} = \{ \alpha = \alpha_0 + \alpha_1 i + \alpha_2 j + \alpha_3 k \, | \, \alpha_i \in \mathbf{R} \, (i = 0, 1, 2, 3) \, \}$$

and some standard identification as follows.

 $\mathbf{R}^4 = \mathbf{H}$ (naturally),

 $\mathbf{R}^3 = \text{Im } \mathbf{H} = \{ \alpha = \alpha_1 i + \alpha_2 j + \alpha_3 k \mid \alpha_i \in \mathbf{R} \},$

 $\mathbf{C}^2 = \mathbf{H} \quad \text{by } (z_0, z_1) \leftrightarrow z_0 + z_1 j$

 S^3 = the unit sphere of **H**,

which is a Lie group under the quaternionic multiple,

 S^1 = the unit circle of $\mathbb{C} \subset \mathbb{H}$, which is an abelian closed subgroup of S^3 ,

 $S^2 = S^3 \cap \operatorname{Im} \mathbf{H} \quad (S^1 \not\subset S^2).$

We also identify $(\mathbf{R}^3 \setminus \{0\})/\mathbf{R}_{>0}$ and S^2 canonically.

The following proposition is well known.

Proposition 1. We have the following isomorphisms.

$$\rho: \frac{S^3 \times S^3}{\pm (1,1)} \longrightarrow SO(4),$$

$$\rho': S^3 / \pm 1 \left(\cong \frac{\{(\alpha,\alpha) \mid \alpha \in S^3\}}{\pm (1,1)} \right) \longrightarrow SO(3),$$

$$\rho'': \frac{S^1 \times S^3}{\pm (1,1)} \longrightarrow U(2),$$

where $\rho(\alpha,\beta)(v) = \alpha v \beta^{-1}$ for $v \in \mathbf{H}$. $\rho'(\alpha) = \rho(\alpha,\alpha)$ and ρ'' is the restriction of ρ .

When V is equipped with a complex structure J, a self linear map which satisfys $J^2 = -id|_V$ and is compatible with the metric of V, we take the basis $e = \{e_1, e_2, e_3, e_4\}$ such that $e_2 = Je_1, e_4 = Je_3$.

Under the notation and identification above, We have the follwing lemma.

Theorem 4. [Explicit Transformation]

When $e=\{e_1,e_2,e_3,e_4\}$ and $e'=\{e'_1,e'_2,e'_3,e'_4\}$ are in the following relation,

$$e'_j = \sum a_{ij}e_i, \qquad A = (a_{ij}) = \rho(\alpha, \beta) \in SO(4),$$

 ϕ_e and $\phi_{e'}$ satisfies the commutative diagram bellow.

$$\begin{array}{ccc} G(2,V) & \stackrel{\phi_{e'}}{-\!\!\!-\!\!\!-\!\!\!-\!\!\!-\!\!\!-} & S^2 \times S^2 \\ & & & \downarrow \rho'(\alpha) \times \rho'(\beta) \\ G(2,V) & \stackrel{\phi_e}{-\!\!\!\!-\!\!\!-\!\!\!-\!\!\!-} & S^2 \times S^2 \end{array}$$

where $\rho'(\alpha) \times \rho'(\beta) \in SO(3) \times SO(3)$ act on $S^2 \times S^2$ factorwise.

Proof. This lemma can be proved only by some troublesome calculus. But here we prove it by using quatenionic multiplication.

For an element $H \in G(2, V)$, when we take orthonormal two vectors $a = \sum_{i=1}^{4} a_i e_i$ and $b = \sum_{i=1}^{4} b_i e_i (a_i, b_i \in \mathbf{R})$ which span H, and regard them as elements in \mathbf{H} :

$$a = a_0 + a_1 i + a_2 j + a_3 k$$
 and $b = b_0 + b_1 i + b_2 j + b_3 k$,

we have $\phi_e(H) = (-a\bar{b}, -\bar{b}a)$ by definition. Here the right-hand side is an element in $S^2 \times S^2$ because a and b are orthonormal, i.e., |a| = |b| = 1 and $\text{Re}(a\bar{b}) = \text{Re}(\bar{b}a) = 0$.

Under the other basis system e', a' and b' corresponding to the above a and b satisfy $a' = \alpha^{-1}a\beta$ and $b' = \alpha^{-1}b\beta$.

Thus
$$\phi_{e'}(H) = (-a'\bar{b}', -\bar{b}'a')$$

$$= (-\alpha^{-1}a\beta\overline{\alpha^{-1}b\beta}, -\overline{\alpha^{-1}b\beta}\alpha^{-1}a\beta)$$

$$= (-\alpha^{-1}a\bar{b}\alpha, -\beta^{-1}\bar{b}a\beta)$$

We have the lemma. \Box

Remark 3. When V has a complex structure, we have $A \in U(2)$ (i.e., $\alpha \in S^1$), thus each of $\{i\} \times S^2$ and $\{-i\} \times S^2$ is kept invariant by the transformation. On the order hand, when $e'_1 = e_1$, we have $A \in SO(3)$ (i.e., $\alpha = \beta$), thus each of Δ and $\bar{\Delta}$ is kept invariant by the transformation, where $\Delta = \{(X, X) | X \in S^2\}$ and $\bar{\Delta} = \{(X, -X) | X \in S^2\} \subset S^2 \times S^2$.

In [BF], they has shown the correspondence bellow,

Each of $\Delta, \bar{\Delta}, \{i\} \times S^2$ and $\{-i\} \times S^2$ is homeomorphic to S^2 . We call the union of them $4S^2$. Here we note that $4S^2$ is a 2-boundary as a 2-chain complex.

The conclusion of this section is summerized as follows.

Lemma. When we are given an explicit transformation of TM, we can get that of $S^2 \times S^2$ budle over M which is equivarent to the Grassmannian bundle G(2,TM) over M by the explicit transformation lemma.

When an almost complex manifold (M,J) has a unit tangent vector field e_1 , we have the same correspondence as above under ϕ_e 's. (For example, $G_{e_1(p)} \subset G(2,T_pM)$ is corresponding to $\Delta \in S^2 \times S^2$ under $\phi_{e(p)}$.)

For an immersed surface f(F), we take a unit vector field e_1 around f(F). For example, $e_1 = \frac{\operatorname{grad} g}{||\operatorname{grad} g||}$, where g is a Morse function on M which has no critical point on f(F) and $g \circ f$ is also a Morse function on F. Next, we take the generalized Gaussian map $Gf \colon F \to G(2,TM)$ $(x \mapsto f_*T_xF)$. Then $\operatorname{Int}(Gf,4S^2\text{-bundle}) = 0$ holds, because $4S^2$ is a boundary. Webster's formula follows the equation.

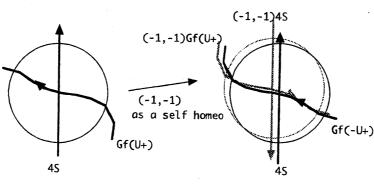
(5) A non-orientable Surface.

When F is non-orientable, we can not use G(2,TM) as the image of the general Gaussian map. It may be easy to use the unoriented Grassmannian $G_{\pm}(2,TM) = G(2,TM)/\pm$ and treat the indexes by modulo 2. In fact, each G_{e_1} and $G_{e_1}^{\perp} \subset G_{\pm}(2,TM)$ is homeomorphic to $\mathbf{R}P^2$, and $C \cup \bar{C}$ to a S^2 . But, here we develop an intersection theory of non-orientable surfaces without taking modulo 2.

GEOMETRIC PROOF of Webster formula (F is non-orientable)

We use the following formula: If $\phi_e(H) = (X,Y)$, then $\phi_e(-H) = (-X,-Y)$. We write this formula as $\phi_e \circ (-1) = (-1,-1) \circ \phi_e$. Here we note that the involution map (-1,-1) of $S^2 \times S^2$ is orientation preserving itself and carry our $4S^2$ to themselves with orientation reversing.

Let $p \colon \hat{F} \to F$ be an orientable double covering of F and $- \colon \hat{F} \to \hat{F}$ the involution associate to the covering. Let U be a local coordinate of F, and suppose that Gf(U) and $4S^2$ -bundle intersect only at (X,Y). When we let U_+ denote a component $p^{-1}(U)$ in \hat{F} , $p^{-1}(U)$ consists of U_+ and $-U_+$. We regard each of them as a coordinate of F via p. Those local orientations are opposite to each other. By the previous paragraph, $Gf(-U_+) = (-1,-1)(Gf(U_+))$. Thus Gf(F) and $4S^2$ -bundle intersect at (-X,-Y) and the index at the point does not change, because the one local situation in G(2,TM) is homeomorphic to the other under (-1,-1) and both orientations of the surfaces change. This may be the very reason why the index of a complex point does not depend on the local orientation from our view point.



Around an intersection point (X,Y)

Around (-1,-1)(X,Y)

Finally, We must show that the algebraic index sum of those intersection points is zero. Since $f \colon F \to (M,J)$ is a generic immersion, the composition $f \circ p \colon \hat{F} \to (M,J)$ is also a generic immersion. By applying the conclusion of the formula for an oriented surface, the algebraic index sum of the intersection $\operatorname{Int}(G(f \circ p), 4S^2$ -bundle) is zero. On the other hand, by the previous paragraph, the algebraic index sum of the intersection of Gf(F) with local orientation and $4S^2$ -bundle is equal to $\frac{1}{2}\operatorname{Int}(G(f \circ p), 4S^2$ -bundle), which is zero. We have the formula. \square

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