

# A note on the languages recognized by commutative asynchronous automata\*

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## Abstract

The languages recognized by commutative asynchronous automata are studied and described here. It turns out that over a finite nonvoid alphabet  $X$  with  $|X| = k$ , the languages recognized by commutative asynchronous automata constitute such a Boolean algebra which is isomorphic to the Boolean algebra consisting of all subsets of the set  $\{0, 1\}^k$ .

## 1 Introduction

The decomposition of commutative asynchronous automata is studied in [1] and it is proved that every commutative asynchronous automaton can be embedded isomorphically into a suitable quasi-direct power of a two-state commutative asynchronous automaton. Moreover, the directable commutative asynchronous automata are also investigated in [1], and it is shown that the exact bound for the maximal length of minimum-length directing words

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of commutative asynchronous automata of  $n$  states is equal to  $n - 1$ , *i.e.*, the exact bound is the same as in the commutative case (see *eg.* [3] or [4]). Surprisingly, the exact bound decreases drastically to  $\lceil \log_2(n) \rceil$  if we consider only such elements of this class which are generated by one element. Paper [2] deals with the decomposition of commutative asynchronous nondeterministic automata. Here, we study now the languages recognized by commutative asynchronous automata. It turns out that there are a few of them, and they constitute a Boolean algebra under a fixed alphabet.

## 2 Preliminaries

We recall here a few notions and notation necessary in the sequel. Let  $X$  be a nonempty alphabet with  $|X| = k$ . Without loss of generality, we may assume that  $X = \{x_1, \dots, x_k\}$ . Throughout this paper we shall work under this fixed alphabet  $X$ . The set of all finite words over  $X$  is denoted by  $X^*$ . For the length of a word  $p \in X^*$ , we use the notation  $|p|$ . For any  $p \in X^*$ , let us denote by  $\text{alph}(p)$  the set of the all letters occurring in the word  $p$ . One can extend the function  $\text{alph}$  to languages in a natural way. The *shuffle product* of two words  $u, v \in X^*$  is the set

$$u \diamond v = \{w : w = u_1 v_1 \dots u_n v_n, u = u_1 \dots u_n, v = v_1 \dots v_n, u_i, v_j \in X^*\}.$$

The shuffle product can be extended to languages as well. We use the *Parikh mapping* denoted by  $\Psi$ . For its definitions, let  $N = \{0, 1, 2, \dots\}$ , and let us define the mapping  $\Psi : X^* \rightarrow N^k$ , by

$$\Psi(u) = (\mu_{x_1}(u), \dots, \mu_{x_k}(u)),$$

where  $\mu_{x_j}(u)$  denotes the number of the occurrences of  $x_j$  in  $u$ , for every  $j$ ,  $j = 1, \dots, k$ .

By *automaton* or *X-automaton* we mean a system  $\mathbf{A} = (A, X)$ , where  $A$  is the finite nonvoid set of *states*,  $X$  is the finite nonempty set of *input signs*, and every input sign  $x \in X$  is realized as a unary operation  $x^{\mathbf{A}} : A \rightarrow A$ . The automaton  $\mathbf{A} = (A, X)$  is *commutative* if  $a(xy)^{\mathbf{A}} = a(yx)^{\mathbf{A}}$  is valid, for all  $a \in A$  and  $x, y \in X$ . Another particular automata are the asynchronous ones.  $\mathbf{A}$  is called *asynchronous* if  $ax^{\mathbf{A}} = a(xx)^{\mathbf{A}}$ , for all  $a \in A$  and  $x \in X$ .

Some particular commutative asynchronous automata introduced in [1] will be used in the following section.

For every  $n \geq 1$ , let us define the automaton  $\mathbf{H}_n = (\{0, 1\}^n, \{x_1, \dots, x_n\})$  in the following way. For all  $(i_1, \dots, i_n) \in \{0, 1\}^n$  and  $x_j \in \{x_1, \dots, x_n\}$ , let

$$(i_1, \dots, i_n)x_j^{\mathbf{H}_n} = \begin{cases} (i'_1, \dots, i'_n) & \text{if } i_j = 0, \text{ where } i'_t = i_t, t = 1, \dots, n, t \neq j, \\ & \text{and } i'_j = 1, \\ (i_1, \dots, i_n) & \text{otherwise.} \end{cases}$$

The automaton  $\mathbf{H}_n$  can be visualized as follows. Its states are the vertices of the  $n$ -dimensional hyper-cube and any input sign takes the automaton from a vertex into its neighbour or fixes the state given. Moreover,  $x_j$  changes only the  $j$ th component. By the definition of  $\mathbf{H}_n$ , it is easy to see that  $\mathbf{H}_n$  is commutative and asynchronous.

A *recognizer* or *X-recognizer* is a system  $\mathcal{A} = (\mathbf{A}, a_0, F)$  which consists of an  $X$ -automaton  $\mathbf{A}$ , an *initial state*  $a_0 \in A$ , and a set  $F (\subseteq A)$  of *final states*. The language *recognized* by  $\mathcal{A}$  is

$$L(\mathcal{A}) = \{w : w \in X^* \text{ and } a_0 w^{\mathbf{A}} \in F\}.$$

It is also said that  $L(\mathcal{A})$  is *recognizable* by the automaton  $\mathbf{A}$ .

### 3 Results

For every  $k$  dimensional binary vector  $\mathbf{i} = (i_1, \dots, i_k)$ , a language  $L_{\mathbf{i}}$  over  $X$  can be defined as follows. Let

$$L_{\mathbf{i}} = \Psi^{-1}(\mathbf{i}) \diamond (\text{alph}(\Psi^{-1}(\mathbf{i}))^*).$$

Moreover, if  $B \subseteq \{0, 1\}^k$ , then we can define the language  $L_B$  by

$$L_B = \cup_{\mathbf{i} \in B} L_{\mathbf{i}}.$$

The languages  $L_B$ ,  $B \subseteq \{0, 1\}^k$  are strongly related to the languages recognizable by commutative asynchronous  $X$ -automata. This strong relationship is presented by the following statement.

**Proposition 1.** *A language  $L \subseteq X^*$  is recognized by a commutative asynchronous  $X$ -automaton if and only if  $L = L_B$  for some  $B \subseteq \{0, 1\}^k$ .*

*Proof.* Let  $L \subseteq X^*$  be an arbitrary language and let us suppose that  $L$  can be recognized by a recognizer  $\mathcal{A} = (\mathbf{A}, a_0, F)$ , where  $\mathbf{A} = (A, X)$  is a commutative asynchronous  $X$ -automaton. Let us observe that  $ap^{\mathbf{A}} = a(x_{i_1} \dots x_{i_s})^{\mathbf{A}}$ ,  $1 \leq s \leq k$  is valid for every  $p \in X^*$  with  $\text{alph}(p) = \{x_{i_1}, \dots, x_{i_s}\}$  since  $\mathbf{A} = (A, X)$  is commutative and asynchronous. By the commutativity, we may suppose that  $i_1 < i_2 < \dots < i_s$ . Therefore, for every  $p \in L$ , there exists a uniquely determined word  $x_{i_1} \dots x_{i_s}$  such that  $a_0 p^{\mathbf{A}} = a_0(x_{i_1} \dots x_{i_s})^{\mathbf{A}}$ . Now, let us denote by  $K$  the subset of  $L$  which consists of all words  $q$  in  $L$  for which  $|q| = |\text{alph}(q)|$  and if  $q = x_{i_1} \dots x_{i_s}$ , then  $i_1 < i_2 < \dots < i_s$ . Then it is easy to see that

$$L = \bigcup_{q \in K} (\Psi^{-1}(\Psi(q))) \diamond (\text{alph}(q))^*.$$

On the other hand, by the definition of  $K$ , the mapping  $\mu$  which is defined by  $\mu : q \rightarrow \Psi(q)$ ,  $q \in K$ , is a one-to-one mapping of the language  $K$  into  $\{0, 1\}^k$ . Consequently, if the image of  $K$  under  $\mu$  is denoted by  $B$ , then  $B \subseteq \{0, 1\}^k$ , moreover,

$$L = \bigcup_{q \in K} (\Psi^{-1}(\Psi(q))) \diamond (\text{alph}(q))^* = \bigcup_{i \in B} \Psi^{-1}(i) \diamond (\text{alph}(\Psi^{-1}(i)))^* = \cup_{i \in B} L_i = L_B.$$

and consequently,  $L = L_B$ . In particular, if  $L = \emptyset$ , then  $B = \emptyset$ .

Conversely, let  $L = L_B = \cup_{i \in B} L_i$  for some  $B \subseteq \{0, 1\}^k$ . Then it is easy to prove that the commutative asynchronous automaton  $\mathbf{H}_k$  based on the  $k$  dimensional hyper-cube recognizes  $L$  by  $(\mathbf{H}_k, (0, 0, \dots, 0), B)$ , and thus,  $L$  can be recognized by a commutative asynchronous  $X$ -automaton.

From the description of the languages over  $X$ , recognized by commutative asynchronous  $X$ -automata, it follows that these languages are closed under the union and intersection. What is more that is presented by the following assertion.

**Proposition 2.** *The number of the languages over  $X = \{x_1, \dots, x_k\}$ , which can be recognized by commutative asynchronous  $X$ -automata, is equal to  $2^{2^k}$ , moreover, these languages constitute a Boolean algebra which is isomorphic to the Boolean algebra consisting of all the subsets of the set  $\{0, 1\}^k$ .*

*Proof.* Let us denote by  $\mathcal{L}_X$  the set of languages, recognized by commutative asynchronous  $X$ -automata. Let  $L \in \mathcal{L}_X$  be an arbitrary language. By the proof of Proposition 1, there exists a  $B \subseteq \{0, 1\}^k$  such that  $L = L_B$ . Therefore, to every language  $L \in \mathcal{L}_X$ , we can assign a subset  $B$  of  $\{0, 1\}^k$ . Let us denote this mapping by  $\varphi$ . Then  $\varphi$  is a mapping of  $\mathcal{L}_X$  into  $\{0, 1\}^k$ . On the other hand, in the proof of Proposition 1 it is shown that for every  $B \subseteq \{0, 1\}^k$ , there exists a language  $L \in \mathcal{L}_X$  such that  $L = L_B$ , and therefore,  $\varphi$  is surjective. Finally, it is easy to see that if  $L_1 \neq L_2 \in \mathcal{L}_X$ , then  $L_1\varphi \neq L_2\varphi$ .

Consequently,  $\varphi$  is a one-to-one mapping of  $\mathcal{L}_X$  onto  $\{0, 1\}^k$ . Moreover, it is evident that  $(L_1 \cup L_2)\varphi = L_1\varphi \cup L_2\varphi$ ,  $(L_1 \cap L_2)\varphi = L_1\varphi \cap L_2\varphi$ , and  $\overline{L_1}\varphi = \overline{L_1\varphi}$ , for all  $L_1, L_2 \in \mathcal{L}_X$ , where  $\overline{L}$  and  $\overline{L}\varphi$ , denotes the corresponding complements, respectively. Consequently,  $\varphi$  is an isomorphism. This isomorphism provides that  $|\mathcal{L}_X| = 2^{2^k}$ . This ends the proof of Proposition 2.

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