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Kyoto University
The Complexity of the Haj´ os Calculus for Planar Graphs

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Abstract

The planar Haj´ os calculus is the Haj´ os calculus with the restriction that all the graphs that appear in the construction (including a final graph) must be planar. We prove that the planar Haj´ os calculus is polynomially bounded iff the Haj´ os calculus is polynomially bounded.

1 Introduction

If one could prove that no proof systems are polynomially bounded, it would mean \( P \neq NP \), which has been giving a natural motivation to the efforts of proving lower bounds against stronger and stronger proof systems. Thus one of the most eminent open questions in complexity theory is to prove superpolynomial lower bounds for extended Frege systems, the most powerful proof systems ever known for propositional formulas. Since extended Frege systems are very general, an obvious approach to this open question is to seek a reduction to another system which appears more structured and/or less powerful. Pitassi and Urquhart [24] made an important step to this goal, namely, they proved that the above open question is equivalent to whether the Haj´ os calculus [15], which is a simple, nondeterministic procedure for generating non-3-colorable graphs, is polynomially bounded. Thus, the famous open question in proof complexity is beautifully linked to the open question in graph theory; in order to prove superpolynomial lower bounds for the extended Frege systems, it now suffices to find a “hard example” from the set of non-3-colorable graphs. Thanks to the long and extensive research history of graph theory and graph algorithms, this is hopefully easier than finding a hard example from the set of formulas. In this paper, we make another step toward this direction by showing that it still suffices if Haj´ os calculus is restricted to within the class of planar graphs, not only for the final graph but also intermediate ones. More formally:

Our contribution The Haj´ os calculus consists of three rules (see the next section), each of which modifies a graph into another. For a given graph \( G \), its construction is a sequence of graphs \( G_1, G_2, \ldots, G_m = G \) such that each \( G_i \) is a \( K_4 \) or follows from its previous graph(s) by applying one of the rules. Suppose that \( G \) is a non-3-colorable planar graph. Since the Haj´ os calculus is complete, there must be such a construction if we allow non-planar graphs for \( G_i \)’s. Our new generating system, the planar Haj´ os calculus, requires all the intermediate graphs to be also planar. Since each rule of the Haj´ os calculus can easily violate planarity, this requirement imposes a strong restriction in applying the rules and therefore the resulting system seems significantly weaker than the original one. (In fact, even the completeness proof needs much more work than the original proof.) Nevertheless we prove that the worst-case complexity of the planar Haj´ os calculus is polynomially equivalent to that of the general Haj´ os calculus, i.e., the former is polynomially...
bounded for all non-3-colorable planar graphs if and only if so is the latter for all non-3-colorable (general) graphs.

Thus, combined with [24], we would be able to claim a superpolynomial lower bound of extended Frege systems by finding planar non-3-colorable graphs which need superpolynomial steps for its construction by the planar Hajós calculus. To do so, we could use many graph properties specific to planar graphs. For example there is always a small separator for a planar graph, which enables us, for example, to design sub-exponential-time algorithms for many NP-hard problems (including 3-colorability) and to obtain nontrivial size lower bounds for planar circuits [22]. Planar graphs of course admit planar embedding, which is also useful for designing e.g., linear-time algorithms for isomorphism testing for planar graphs [17] and PTAS for the planar TSP [13]. Most importantly, every planar graph is 4-colorable [3, 4], and we have the detailed case-analysis for efficiently coloring planar graphs. We thus believe that our one-step from the Hajós calculus to the planar Hajós calculus is not too small. Note that, although it is very unlikely, we could also claim \( NP = coNP \) by proving the planar Hajós calculus is polynomially bounded, by taking these advantages.

2 Hajós Calculus

Although the Hajós calculus generates non-\( k \)-colorable graphs for general \( k \) (\( \geq 3 \)), we only consider \( k = 3 \) in this paper. The set of initial graphs in the Hajós calculus contains all graphs isomorphic to complete graph \( K_4 \). There are three rules for generating new graphs:

1. **Vertex/Edge Introduction Rule**: Add (any number of) vertices and edges.

2. **Join Rule**: Let \( G_1 \) and \( G_2 \) be disjoint graphs, \( a \) and \( b \) adjacent vertices in \( G_1 \), and \( a' \) and \( b' \) adjacent vertices in \( G_2 \). Construct a graph \( G_3 \) from \( G_1 \cup G_2 \) as follows. First, remove edges \((a,b)\) and \((a',b')\); then add an edge \((b,b')\); lastly, contract vertices \( a \) and \( a' \) into a single vertex. (See Fig. 1(i))

3. **Contraction Rule**: Contract two nonadjacent vertices into a single vertex, and remove any resulting duplicated edges.

Related work

We briefly review the history on proving lower bounds for propositional proof systems. As formalized by Cook and Reckhow [10], there exists a propositional proof system providing short (polynomial-size) proofs for all tautologies if and only if \( NP = coNP \). In other words, to prove superpolynomial lower bounds for powerful proof systems is a good evidence for \( NP \neq coNP \). To do so for the extended Frege systems is an obvious goal, but people had known that is extremely hard and research interests have naturally shifted into their subsystems. Resolution is one of the most studied such a proof system. First superpolynomial lower bounds for Resolution were obtained by Tseitin [29] in the special case of regular Resolution and this bound was improved to an exponential one by Galil [11]. Haken [16] proved the first superpolynomial (actually exponential) lower bounds for general Resolution. After Haken’s breakthrough, several lower bounds were obtained for stronger proof systems. Ajtai [1] gave superpolynomial lower bounds for bounded-depth Frege proofs, and Beame et. al. [7] improved the bound to an exponential one. These results lead exponential lower bounds for the subsystems of the Hajós calculus [24, 18]. There are also several proof systems for which superpolynomial lower bounds are known, including Polynomial Calculus [6], Gomory-Chvátal cutting planes [25] and OBDD refutations [21]. It should be noted that hard instances often come from graphs and their graph-theoretic properties, such as expansion [2] and high pebbling price [23], play important roles in proving their lower bounds. More backgrounds on proof complexity can be found in [8, 20, 26, 27, 28, 30].
Figure 1: (i) Join Rule (ii) Edge Elimination Rule

Vertex/Edge Introduction Rule implies that if a subgraph of $G$ has a construction, $G$ also has a construction. Rules 1 and 2 increase vertices and/or edges, but Rule 3 reduces vertices and edges, thus the construction may not be polynomially bounded or the number of construction steps may not be bounded by polynomial in $|G|$. There is another version of the Hajos calculus, denoted by $HC$. The system $HC$ has the same set of initial graphs, as well as Rules 1 and 3 of the Hajos calculus, but Rule 2 is replaced by the following rule:

4. **Edge Elimination Rule**: Let $G_1$ and $G_2$ be two graphs with common vertex set $\{a, b, c, \ldots\}$ which are identical except that $G_1$ contains edges $(a, b)$ and $(b, c)$ and not $(a, c)$, whereas $G_2$ contains edges $(a, b)$ and $(a, c)$ and not $(b, c)$. Then from $G_1$ and $G_2$, we can construct a graph $G_3$ that is identical to $G_1$ but does not contain $(b, c)$ (See Fig. 1(ii)).

Let $C$ and $C'$ be two graph calculus systems, then $C$ \textit{p-simulates} $C'$ if there is a polynomial-time computable function $f$ so that for all graphs $G$, if $\sigma$ is a graph construction of $G$ in $C'$, then $f(\sigma)$ is a graph construction of $G$ in $C$. $C$ and $C'$ are \textit{p-equivalent} if $C$ p-simulates $C'$ and $C'$ p-simulates $C$.

**Proposition 1** ([24]). $HC$ is p-equivalent to the Hajos calculus.

### 3 Planar Hajos Calculus

Now we introduce our new system, the planar Hajos calculus. Suppose that a sequence of graphs $G_1, G_2, \ldots, G_m$ satisfies the following conditions: (i) All $G_i$ are planar. (ii) Each $G_i$ is $K_4$ or is constructed from previous graph(s) by one of the three rules of $HC$. Then we say that $G_m$ is \textit{constructed} by \textit{planar $HC$} or $\mathcal{P}HC$. Note that Rules 1 and 3 (but not Rule 4) may violate the planarity of the graph. So, the definition is equivalent to the following: When we introduce a new edge between vertices $a$ and $b$ of $G_i$, there must be a planar embedding of $G_i$ such that $a$ and $b$ are on the same face. When we apply Contraction Rule between vertices $a$ and $b$ of $G_i$, there must be a planar embedding of $G_i$ such that for each vertex $x$ being adjacent to $a$, vertex $b$ is also adjacent to $x$ or on the same face as $x$.

In some cases, this planarity restriction is quite annoying. Fig. 2(i) shows a simple example. Suppose that we wish to remove the chord $(u, v)$ to make a face of size five in some planar graph as $G_1$. Then what we would do is to construct another planar graph as $G_2$ and apply Edge Elimination Rule to obtain $G_3$. One should notice, however, that this can be done because we can draw the other chord $(u, w)$ without violating planarity and that it is no longer obvious if such a chord elimination is still possible for a face of size four.

To overcome this difficulty, we introduce a new Edge Elimination Rule.

5. **Edge Elimination Rule II**: Let $G_1$ be a graph with vertices $\{a, b, \ldots\}$ that contains an edge $(a, b)$, and $G_2$ be the same graph as $G_1$ except that vertices $a$ and $b$ (after removing the edge between them) are contracted. Then from $G_1$ and $G_2$, we can construct a graph $G_3$ that is identical to $G_1$ but does not contain $(a, b)$ (See Fig. 2(ii)).
To make the difference clear, Rule 4 is called Edge Elimination Rule I from now on. Edge Elimination II obviously keeps non-3-colorability and the following fact shows that it is at least as powerful as I. See Fig. 1(ii). Let \( G_4 \) be a graph obtained by contracting an edge \((a, c)\) of \( G_1 \). Then we get \( G_3 \) from \( G_2 \) and \( G_4 \) by Edge Elimination II, meaning Rule 4 can be simulated by Rules 5 and 3. (Consequently, notice that Rules 1, 3 and 5 are a new complete system for generating non-3-colorable graphs.)

Thus adding Rule 5 to \( \mathcal{PHC} \) may seem to increase the power of the system, but we can prove that this is not the case, i.e., Rule 5 can be simulated by \( \mathcal{PHC} \) in polynomial steps, as shown in Lemma 3 of section 5. It turns out that the new rule is quite convenient for dealing with faces of size four, which plays an important role in the rest of the paper.

Obviously \( \mathcal{PHC} \) is sound, i.e., all graphs generated by \( \mathcal{PHC} \) are non-3-colorable (planar) graphs. Let \( L_{\mathcal{PHC}} \) be the set of such graphs generated by \( \mathcal{PHC} \). What we want to prove to attain our goal is that \( \mathcal{HC} \) generates all non-3-colorable graphs in polynomial steps if and only if \( \mathcal{PHC} \) generates all graphs in \( L_{\mathcal{PHC}} \) in polynomial steps. Thus \( L_{\mathcal{PHC}} \) does not necessarily contain all non-3-colorable planar graphs or \( \mathcal{PHC} \) is not necessarily complete. In fact there is no obvious extension of the proof for the \( \mathcal{HC} \)'s completeness to the proof for the \( \mathcal{PHC} \)'s completeness. Fortunately, however, the proof of our main theorem immediately implies the completeness of \( \mathcal{PHC} \), which is an important by-product of this paper.

## 4 Planarization of a Graphs

Intuitively speaking, our main theorem claims that \( \mathcal{PHC} \) is as powerful as \( \mathcal{HC} \). To prove this, the natural approach is to develop a simulation of \( \mathcal{HC} \) by \( \mathcal{PHC} \): Suppose that a planar graph \( G \) can be generated by \( \mathcal{HC} \) by a sequence of (maybe non-planar) graphs \( G_1, G_2, \ldots, G_m = G \). Then what we do is to define planar graphs \( H_1, H_2, \ldots, H_m = G \) such that each \( H_i \) is “similar” to \( G_i \) and it can be generated by \( \mathcal{PHC} \) from previous \( H_j \)'s \((j < k)\) in polynomial steps. To define the similarity, we can use the so-called the Crossover Gadget; [12] showed that for a given (non-planar) drawing \( \tilde{G} \) of a graph \( G \), we can construct a planar graph \( H \) such that \( G \) is 3-colorable if and only if \( H \) is 3-colorable. (A graph is drawn in the plane in such a way that each vertex \( u \) is represented by a point and each edge \((u, v)\) by a continuous line connecting the two points corresponding to \( u \) and \( v \).)

**Definition 1 ([12])**. The Crossover Gadget, denoted by \( \diamond \), is a planar graph given in Fig. 3(i). Outer vertices \( a \) and \( c \) \((b \) and \( d \), also) are said to be opposite. One can easily see that opposite vertices must have the same color in any proper 3-coloring.

Using this gadget, the non-planar drawing of \( G_1 \) of Fig. 3(ii) is converted to a planar graph \( G'_1 \), where \( X \) and \( Y \) are Crossover Gadgets. More formally:
Definition 2. For a given drawing $G$ of a graph, its planarization $P(G)$ is a planar graph constructed by the following procedure: (i) Each crossing of $G$ is replaced by a □ (see Fig. 3(iii)(a)–(b)). (ii) Let $u, x_1, y_1, \ldots, x_k, y_k, v$ be vertices corresponding to edge $(u, v)$ in $G$, where $x_i$ and $y_i$ are pairs of opposite vertices of each introduced □'s, and consider pairs of vertices $(u, x_1), (y_1, x_2), \ldots, (y_k, v)$. Draw an edge for exactly one of these $k + 1$ pairs and contract all the others. (See Fig. 3(iii)(c)).

The structure as shown in Fig. 3(iii)(c) is called an extended edge (or $E$-edge for short) and is also illustrated as in Fig. 3(iii)(d), where dotted lines show contractions and •'s show Crossover Gadgets. Fig. 3(ii) shows such a representation of $P(G_1)$.

5 Basic Tools of $\mathcal{PHC}$

In this section we will prove a key lemma (Lemma 1). Suppose that there is a sequence $G_1, G_2, \ldots, G_m$ of planar graphs such that (i) $G_1$ is any (non-3-colorable, often omitted) planar graph (called an axiom) (ii) For each $2 \leq i \leq m$, $G_i$ is $K_4$ or can be derived from previous graphs by $\mathcal{PHC}$ in polynomial steps. Then we write $G_1 \Rightarrow G_m$. We also write $G_1, G_2 \Rightarrow G_m$ if we need two axioms.

Lemma 1 (Redrawing). Suppose $G_1$ and $G_2$ are two drawings of the same (not necessarily planar) graph. Then $P(G_1) \Rightarrow P(G_2)$ in poly$(|G_1| + |G_2|)$ steps.

The following lemmas provide convenient tools to prove $G_1 \Rightarrow G_2$ and to prove Lemma 1.

Lemma 2 (Triangle Elimination). Let $G_1$ be a planar graph having a vertex $v$ with degree at most two, and $G_2$ be the (obviously planar) graph obtained by removing $v$ and its outgoing edges from $G_1$. Then $G_1 \Rightarrow G_2$ in polynomial steps.

Proof. If $v$’s degree is zero, all we have to do is to merge it to a nearby vertex. Suppose that $v$’s degree is one. Then $v$ has only one edge, $(u, v)$, and if $u$ is adjacent to another vertex $w$, then we can contract $v$ and $w$. Otherwise, contract $u$ and $v$ with $u'$ and $v'$ such that an edge exists between them (If no such $u'$ and $v'$ exist, then the graph would be 3-colorable).

So, we can restrict ourselves to the case that $v$ is of degree two. See Fig. 4(i). Let $a$ and $b$ be the two vertices adjacent to $v$ and there may or may not be an edge between $a$ and $b$. We add vertices and edges as $G_3$ and $G_4$, and get $G_5$ by Edge Elimination I. Now we are going to remove triangle $a, v', v''$ (vertices $v', v''$ and the three edges). This is the main part of this lemma and therefore we
call this procedure \textit{Triangle Elimination}. If \( a \) is a part of another triangle \( a, c', c'' \) as shown in \( G_6 \), then we just contract \( v' \) and \( c' \) and \( v'' \) and \( c'' \).

Otherwise, we look for a triangle near \( a \) (say, \( e, d', d'' \) in \( G_7 \)) which is guaranteed to exist somewhere since the underlying graph is a non-3-colorable, planar graph [14]. Then we continue to change the graph into as \( G_8 \) and \( G_9 \) by Vertex/Edge Introduction then \( G_{10} \) by Edge Elimination I, and \( G_{11} \) by Contraction (of vertices \( g \) and \( h \)), which allows us to introduce one extra edge \((a', a')\) to the triangle. By repeating the same procedure, we can get another extra edge \((a', a'')\) as in \( G_{12} \).

Now we can contract \( a' \) and \( f, a'' \) and \( e, v' \) and \( d' \), and \( v'' \) and \( d'' \). Extension to the general case is straightforward.

\textbf{Lemma 3 (Simulation of Edge Elimination II).} Edge Elimination II can be simulated by \( \mathcal{PHC} \) in polynomial steps.

\textbf{Proof.} For the simulation, we first need a tool, what we call \textit{Equality Introduction} (see Fig. 4(ii)). Consider an arbitrary vertex, say, \( a \), as in \( G_8 \). Our goal is to split \( a \) into two vertices \( a \) and \( a' \) and to put two triangles with a shared edge between them as \( G_8 \). The edges from \( a \) are arbitrarily distributed to \( a \) and \( a' \) whenever the resulting graph is a planar graph. If the number of such edges from \( a' \) (or from \( a \) is one, see \( G_1 \sim G_4 \). From \( G_1 \) to \( G_2 \), a simple Vertex/Edge Introduction is enough, \( G_3 \) can be constructed from \( K_4 \), and \( G_4 \) is due to Edge Elimination I from \( G_2 \) and \( G_3 \). If there are two edges from \( a' \), see \( G_5 \sim G_8 \) (The case that there are three or more edges from \( a' \) is similar and omitted). Repeat the above procedure twice to get \( G_6 \) and contract \( a' \) and \( a'' \) and \( c \) and \( c' \) to get \( G_7 \). Finally \( G_8 \) can be obtained by contracting \( d \) and \( d' \).

Now the simulation of Edge Elimination II goes like Fig. 4(iii). From \( G_1 \) to \( G_4 \) is by Equality Introduction, \( G_2 \) to \( G_5 \) by Vertex/Edge Introduction, \( G_6 \) (and also \( G_7 = G_6 \)) by Edge Elimination I. \( G_8 \) is obtained by Edge Elimination I and finally we get \( G_3 \) by Triangle Elimination.

\textbf{Lemma 4 (Crossover Construction).} Crossover Gadget \( G_1 \) as shown in Fig. 5 can be constructed by \( \mathcal{PHC} \).

\textbf{Proof.} First we get \( X(2) \) by Equality Introduction to \( K_4 \). Then \( G_3, G_4, G_6, G_8, G_9 \) are obtained from \( X(2) \) by (after contracting \( c \) and \( f \) for \( G_3, G_6 \) and \( G_9 \)) Vertex/Edge Introduction. For
example, $G_3$ has a subgraph obtained by contracting $c$ and $f$ of $X(2)$. Note that labels $a$ to $g$ are used to show corresponding vertices. All the remaining graphs are obtained by Edge Elimination II which can now be used by Lemma 3. For example, we get $G_2$ from $G_3$ and $G_4$ since $G_3$ is a graph obtained by contracting $e$ and $f$ of $G_4$ (edge $(e, f)$ of $G_4$ is given as a bold line in the figure and similarly for the others). □

**Lemma 5 (Crossover Introduction).** As Equality Introduction, a Crossover Gadget can be added. See Fig. 6(i).

**Proof.** From $G_1$ to $G_4$, we just use Vertex/Edge Introduction (the added part is a Crossover Gadget whose two opposite vertices are merged). $G_3$ is by Crossover Construction that is possible by Lemma 4. Use just Vertex/Edge Introduction to make $G_5$ similar to the whole underlying graph. Finally $G_2$ is obtained by Edge Elimination II. □

**Lemma 6 (Crossover Elimination).** Let $a, b, c$ and $d$ be four outer vertices of a Crossover Gadget and $b$ and $d$ be opposite. Moreover $c$ is free, i.e., $c$ is not connected to any vertices except those in the Crossover Gadget. Then this Crossover Gadget can be removed, i.e., $b$ and $d$ are merged
into a single vertex, a also remains, but all the other vertices and edges of the Crossover Gadget can be removed in polynomial steps. Namely, $G_1$ is changed to $G_2$ in Fig. 6(ii).

**Proof.** Contract vertices $a$ and $f$ (and three others similarly) to get $G_3$, and remove triangles to get $G_4$. Contract $b$ and $d$ (this is possible since $c$ has no edges other than the three edges of the gadget). Two Triangle Eliminations to get $G_6$. As a different direction from the original graph, merge $e$ and $g$ (and three others) to get $G_7$, and contract $c$ to $h$, $b$ to $a$ and $d$ to $a$ to get $G_8$. $G_9$ is obtained by applying two Contractions, $i$ and $j$ and $k$ and $l$, $G_{10}$ is by Triangle Elimination. Finally use Edge Elimination II from $G_6$ and $G_{10}$ to $G_2$. 

Now we are ready to prove Lemma 1.

**Proof of Lemma 1.** Let $G_1$ and $G_2$ be two drawings of the same graph $G$. We are going to show that $P(G_1) \Rightarrow P(G_2)$ can be done (in polynomial steps) by the following algorithm. For exposition, we use the example in Fig. 7(i) (recall that a Crossover Gadget is represented by \( \bullet \)). Note that vertices of the same label in $P(G_1)$ and $P(G_2)$ correspond to the same vertex of $G$.

**Step 1** $P(G_2)$ is just added to $P(G_1)$ (by Vertex/Edge Introduction).

**Step 2** Connect each pair of two vertices of the same label by using Crossover Gadgets as shown in Fig. 7(i). Let this new graph be $G_3$. Note that we may need two or more Crossover Gadgets to connect a single pair of vertices to maintain newly created crossings but it is easily seen that we can bound the total number of those Crossovers by a polynomial in $|P(G_1)| + |P(G_2)|$. Each vertex label in $P(G_1)$ is changed from $\ell$ to $\ell'$ (a to $a'$, $b$ to $b'$, etc., as in the Figure).

**Step 3** We now delete all the edges of $P(G_1)$ one by one: Suppose that we want to delete edge $(b', c')$. Then all we have to do is to create a graph which is exactly the same as $G_3$ except that vertices $b'$ and $c'$ are contracted (and then Edge Elimination II can be used to remove the edge). To do so, consider the cycle consisting of E-edge $(b, c)$, edge $(b', c')$, and Crossover Gadgets connecting $b$ and $b'$, and $c$ and $c'$ (Fig. 7(ii)(a)). Note that the cycle is “twisted” and one can easily see that at most one twist is enough for each cycle (The following procedure becomes easier if there is no twist).

Now see Fig. 7(ii)(b). Our goal is to construct $G_3$ with contracted $b'$ and $c'$. We start with a planar graph in Fig. 7(ii)(d) consisting of a single Crossover Gadget (let its outer vertices be $e$, $f$, $g$ and $h$, $e$ and $g$ and $f$ and $h$ are opposite) such that $e$ and $f$ are connected by a single edge and $g$ and $h$ are contracted. Obviously this graph is non-3-colorable, and it can be generated by \( \mathcal{PHC} \) in finite steps. (See Fig. 8. $G_1$ is just by Crossover Construction. $G_2$ is obtained from $G_1$ by two contractions between $b$ and $c$ and $d$ and $c$. $G_3$ is obtained from $G_1$ by contracting $c$ and $d$ and adding an edge $(a, b)$. Note that labels $a$ to $d$ of $G_1$ are used to show corresponding vertices. Finally we get $G_4$, which is exactly the same graph in Fig. 7(ii)(d), from $G_2$ and $G_3$ by Edge Elimination II since $G_2$ and $G_3$ are the same graph if the bold $(a, c)$ in $G_3$ is contracted.) We then insert two Crossover Gadgets at vertices $e$ and $f$ and get Fig. 7(ii)(e), which is exactly the same as (b). Now we add vertices and edges to make it the same as $G_3$ excepting the contracted $b'$ and $c'$. Let this new graph be $G_3'$ and apply Edge Elimination II to delete the edge $(b, c)$ from $G_3'$ as in Fig. 7(ii)(c).

Repeat this procedure to remove all the edges of $P(G_1)$ part. Thus we obtain the graph as in Fig. 7(iii)(a).
Step 4 Remove all the Crossover Gadgets excepting those within $P(G_2)$ to get Fig. 7(iii)(b). Recall that when we remove the Crossover Gadgets, one by one, we need to find a Crossover Gadget such that at least one of its outer vertices is free. To see this is always possible until all the Crossover Gadgets disappear, see the cycle as in Fig. 7(iv)(a). Note that the cycle is twisted and we can regard that it consists of two cycles, $C_1$ and $C_2$, each including an edge ($e$ or $e'$). Suppose that edge $e'$ is removed at step 3. Then the cycle $C_2$ is “cut”, as shown in Fig. 7(iv)(b). Thus Crossover Gadgets $X_1$ and $X_2$ have free outer vertices and can be removed. Then $X_3$ has a free vertex and is removed. Then $X_4$ can be removed and the second cycle $C_1$ is also cut and Crossover Gadgets included this cycle can also be removed similarly.

This complete the proof for $P(G_1) \Rightarrow P(G_2)$. It is not hard to see that the procedure needs only polynomial steps.
6 Main Theorem

We are now ready to prove our main theorem.

Theorem 1. $PHC$ is polynomially bounded if and only if so is $HC$.

Proof. We first prove the if-part. Suppose that $HC$ is polynomially bounded for any (non-3-colorable) graph. Then it is obviously polynomially bounded for any (non-3-colorable) planar graph $G$. Hence there is a sequence of (not necessarily planar) graphs

$$G_1, G_2, \ldots, G_m = G$$

such that each $G_i$ is (i) $K_4$ or (ii) for some $j < i$, $G_i$ is generated from $G_j$ by Rule 1 (Vertex/Edge Introduction) or Rule 3 (Contraction) of $HC$ or (iii) for some $j, k < i$, $G_i$ is generated from $G_j$ and $G_k$ by Rule 4 (Edge Elimination I) of $HC$, all in time polynomial in $|G|$. For this sequence of graphs, we prove that there exists a sequence of drawings

$$H_1, H_2, \ldots, H_m, H$$

such that:

(i) $H_i$ is a (maybe non-planar) drawing of $G_i$ and $H$ is an arbitrary planar drawing of $G$.

(ii) For each $1 \leq i \leq m$, $K_4 \Rightarrow P(H_i)$ or for some $j < i$, $P(H_j) \Rightarrow P(H_i)$ or for some $j, k < i$, $P(H_j), P(H_k) \Rightarrow P(H_i)$, all in polynomial steps. Here, “polynomial” means polynomial in $|P(H_i)|$ + $|P(H_j)|$, which also means polynomial in $|G|$ since $|P(H_i)|$ is bounded by a polynomial in $|G|$ for all $i$ and $|G_i|$ is bounded by a polynomial in $|G|$ by assumption.

(iii) $P(H_m) \Rightarrow H$ in polynomial (the same as above) steps.

Now we shall prove that for each $G_i$ and $G$, there exists the corresponding $H_i$ and $H$ that satisfy these three conditions by induction, which obviously means that any non-3-colorable planar graph (= $G$) can be generated by $PHC$ in a polynomial number of steps. If $i = 1$, then $G_1$ must be a $K_4$. Then we can select $H_1$ as the planar drawing of $K_4$, and obviously $K_4 \Rightarrow P(H_1)$ in 0 steps.

For $G_i$ ($i \geq 2$), there are several cases:

Case 1 $G_i$ is a $K_4$. Completely the same as above.

Case 2 $G_i$ is obtained from $G_j$ ($j < i$) by Vertex/Edge Introduction. By induction hypothesis $H_j$ is a proper drawing of $G_i$. To add an vertex, just add one in anywhere $H_j$ to obtain $H_i$, which is obviously a proper drawing of $G_i$ and satisfies the three conditions. If an edge is added between $v_1$ and $v_2$ of $G_j$, then we draw an edge between the corresponding vertices of $H_i$, which is also a proper drawing of $G_i$. For $P(H_i)$ we may need to add Crossover Gadgets along the added edge. The number of such Crossover Gadgets is at most the number of already existing (E-)edges and thus a polynomial number of steps suffice for $P(H_j) \Rightarrow P(H_i)$.

Case 3 $G_i$ is obtained from $G_j$ ($j < i$) by contracting two vertices, $v_1$ and $v_2$. To obtain $H_i$, we just “drag” $v_1'$ to $v_2'$, where $v_1'$ and $v_2'$ correspond to $v_1$ and $v_2$ of $G_j$, respectively. For $P(H_j) \Rightarrow P(H_i)$, see Fig. 9(i). Again we drag $v_1'$ into the face $v_2'$ is on in $P(H_j)$, where we may need to add (at most a polynomial number of) Crossover Gadgets as shown in Fig. 9(i). After that the two vertices are contracted in a single step. Thus the whole $P(H_j) \Rightarrow P(H_i)$ needs polynomial steps.
Case 4  $G_i$ is obtained from $G_j$ and $G_k$ ($j, k < i$) by Edge Elimination I. Let $v_1$, $v_2$ and $v_3$ be important vertices such that edge $(v_1, v_2)$ exists both in $G_j$ and $G_k$, edge $(v_2, v_3)$ only in $G_j$, edge $(v_1, v_3)$ only in $G_k$. All the other parts of $G_j$ and $G_k$ are the same. Let $G_j'$ ($G_k'$, respectively) be the graph obtained from $G_j$ ($G_k$, respectively) by removing the above two edges $(v_1, v_2)$ and $(v_2, v_3)$, respectively). By definition, $G_j'$ and $G_k'$ are the same graph and have the same drawing $G_j'$ and $G_k'$. This uniqueness of the drawing is important when we handle $P(H_j')$ and $P(H_k')$ later, and for such a unique drawing, we can use for instance the following method. The vertices are placed on a circle in the clockwise order of $v_1, v_2, v_3, \ldots, v_n$, and each edge is drawn as a straight line (See Fig. 9(ii)).

Now we put the removed two edges back to each of $G_j'$ and $G_k'$, obtaining $H_j'$ and $H_k'$, where $(v_1, v_2)$ and $(v_2, v_3)$ are drawn as straight lines, but $(v_1, v_3)$ is drawn as going around the outside of $v_2$ without any crossings. Their planarization $P(H_j')$ and $P(H_k')$ are given in Fig. 9(ii). Apparently $H_j$ and $H_j'$ are drawings of the same graph $G_j$ and so are $H_k$ and $H_k'$. Hence, by Lemma 1, $P(H_j) \Rightarrow P(H_j')$ and $P(H_k) \Rightarrow P(H_k')$, both in polynomial steps. Because of the unique drawing, $P(H_j')$ and $P(H_k')$ are exactly the same graph excepting edge $(v_2, v_3)$ in $P(H_j')$ and $(v_2, v_3)$ in $P(H_k')$, and so we can apply Edge Elimination I to get the graph $P(H_i)$. Because of the drawing rule above mentioned, we can determine $H_i$ from $P(H_i)$ uniquely, which is obviously a drawing of $G_i$.

Case 5  Deriving of $H$ from $P(H_m)$. Recall that $H$ is a planar drawing of $G$ and $H_m$ is a (possibly non-planar) drawing of $G_m$, but since $G_m$ and $G$ are the same graph, $H$ and $H_m$ are drawing of the same graph. Thus we can use Lemma 1, i.e., $P(H_m) \Rightarrow H$ in polynomial steps. This completes the proof of the if-part.

The proof of the only-if part is easier but rather technical. Suppose that $\mathcal{PHC}$ is polynomially bounded. Let $G$ be any (possibly non-planar) non-3-colorable graph and we denote its reasonable (without too many crossings) drawing also by $G$. Then the size of $P(G)$ is bounded by a polynomial and by assumption it can be generated by $\mathcal{PHC}$ in polynomial steps. In order to show that $\mathcal{HC}$ is polynomially bounded, it now suffices to show that $G$ can be derived from $P(G)$ by $\mathcal{HC}$ in polynomial steps. Note that this is nothing other than a sequence of Crossover Eliminations. See Fig. 10(i): $G_1$ is a Crossover Gadget we want to remove. $G_3$ is obtained by Contractions of $a$ and $c$, $b$ and $d$ and pairs of vertices labeled by $s$, $t$, $v$, $w$ (recall we do not have to preserve planarity). $G_4$ is by Triangle Elimination (we need a care as mentioned below). $G_5$ and $G_7$ are by Contractions of $b$, $d$ and $a$, $c$, and $s$ and $b$, $d$, respectively. $G_6$ and $G_8$ are both by sequences of triangle Eliminations. Finally, $G_2$ is by Edge Elimination II.

Recall that the previous proof for Triangle Elimination needed the fact that any non-3-colorable planar graph has a triangle as a subgraph. In the above derivation, we cannot use this property.
since the graph may no longer be planar. So, in the following, we redesign the procedure for Triangle Elimination by assuming that the graph includes a chord-less cycle of odd length. (Any non-3-colorable graph has such a cycle since otherwise the graph is bipartite.) See Fig. 10(ii). By using the same procedure as before, we can make a triangle $cde$ and a “shaft” $abc$ which connects the triangle and the odd cycle. Our goal is to remove this triangle and shaft. Recall that we can change the length of shaft arbitrarily.

We have three basic operations: (i) **Chord of size three (3-chord)**. As shown in Fig. 10(ii), we can replace the triangle and shaft by a chord which connects two cycle vertices of distance two (as in $G_2$). This can be done by, for instance, contracting $b$ and $b'$, $c$ and $c'$, $d$ and $d'$, and $e$ and $e'$. (ii) **Inner triangle**. As shown in $G_3$, we can replace the triangle and chord by an inner triangle consisting of one cycle edge + two chords by a procedure similar to (i). (iii) **Chord Shift**. See Fig. 10(iii). Suppose that the triangle and shaft is replaced by chord $ab$ ($G_1$). Then we also apply 3-Chord to the original graph and get $G_2$. $G_3$ and $G_4$ are obtained by Vertex/Edge Introduction from $G_1$ and $G_2$ respectively. Then Edge Elimination I from $G_3$ and $G_4$, we can get $G_5$ where the one endpoint of the original chord in $G_1$ is “shifted” two positions on the cycle.

Now the triangle and shaft can be removed as follows: If the cycle is a triangle then we are done as before. If the cycle is of size five, then see Fig. 10(iv). By 3-chord, we can make $G_1$ and $G_2$, followed by Edge Elimination I. Suppose that the cycle is of size seven or more. See Fig. 10(v). $G_1$ is obtained by Inner Triangle, where two chords connect vertices of distance three and distance
four, and $G_2$ by 3-Chord + Edge Addition. $G_3$ is by Edge Elimination I and $G_4$ by Chord Shift. Notice that in $G_3$ the chord connects two vertices whose lower-half distance is odd and this is also true in $G_4$. Repeating Chord Shift, we can reach, from the original graph, $G_5$ where the chord connects two cycle vertices of distance three. $G_6$ is obtained by 3-Chord and finally $G_7$ is obtained by Edge Elimination I.

Thus Triangle Elimination is still possible for non-planar non-3-colorable graphs, completing the proof of the only-if part.

If we allow arbitrary steps for generation, the above proof claims that if a planar non-3-colorable graph $G$ is generated by $HC$, then so is by $PHC$. Since the former is complete, we have the following theorem:

**Theorem 2.** $PHC$ is complete.

## 7 PHC for Bounded-Degree Graphs

Thus, in order to prove (or to disprove, resp.) superpolynomial lower bounds for extended Frege, it suffices to find a non-3-colorable planar graphs for which $PHC$ needs superpolynomial steps (or to prove no such graphs exist, resp.). We can go even further toward this direction by considering degree-bounded planar graphs and the degree-bounded $PHC$, $PHC(d)$, that is the $PHC$ with the restriction that all the graphs that appear in the construction must have maximum degree at most $d$. It is well known that all degree-3 (all vertices have degree at most three) planar graphs are 3-colorable except for $K_4$ [9] and 3-colorability for degree-4 planar graphs is in turn $NP$-hard [12]. Therefore it would be nice if to consider only degree-4 graphs is enough, or if we could prove that $PHC$ is polynomially bounded if and only if so is $PHC(4)$. Unfortunately this seems hard because $PHC(4)$ is not complete.

**Proposition 2.** There are an infinite number of degree-4, planar, non-3-colorable graphs which cannot be constructed by $PHC(4)$.

**Proof.** Consider 4-regular critical planar graphs that are non-3-colorable ("critical" means any proper subgraph is 3-colorable). Due to Koester[19], this class includes infinitely many graphs. (See Fig. 11(i) for an example.) Let $G$ be such a graph and we now prove $G$ cannot be generated by $PHC(4)$. Suppose for contradiction that $G$ is generated by $PHC(4)$ and let $r_0$ be the rule applied in the last step to obtain $G$, i.e., $K_4 \rightarrow \cdots \rightarrow G_{n-1} \rightarrow G$. There are three possibilities for $r_0$ but none of them is actually possible: (i) $r_0$ is not Edge Introduction since if so, $G_{n-1}$ would be a proper subgraph of $G$ and hence 3-colorable. (ii) $r_0$ is not Edge Elimination, since if so, $G_{n-1}$ would be a graph such that one edge is added to $G$, meaning $G_{n-1}$ has degree-5 vertices. (iii) Therefore $r_0$ must be Contraction. Let $v_1$ and $v_2$ in $G_{n-1}$ be contracted into $v$ in $G$ as shown in Fig. 11(ii). Then one can see that the sum of the degrees of $v_1$ and $v_2$ must be four. (Otherwise, if it is more than four as shown in Fig. 11(ii), then the degree of some $u_i$ must be five or more.) Thus one of them, say $v_1$, has degree at most two, which means $v_1$ (and its edges) can be deleted without changing colorability of $G_{n-1}$. Obviously this vertex-deleted graph is a proper subgraph of $G$ and should have been 3-colorable, a contradiction.

Why this incompleteness of $PHC(4)$ is an obstacle for our goal, or why it makes hard to prove that $PHC$ is polynomially bounded if and only if so is $PHC(4)$? For the only-if part, we need to show that $PHC(4)$ can generate degree-4, planar, non-3-colorable graphs $G$ in polynomial steps assuming that $PHC$ is polynomially bounded. If $PHC(4)$ would be complete, we have merely to
do so for every such $G$. In reality, since $PHC(4)$ is not complete, what we have to prove is “for every such $G$, $PHC(4)$ does generate it in polynomial steps or $G$ is not in $L_{PHC(4)}$.” The latter is apparently much harder than the former. (Note that the graphs used for proving Proposition 2 are only examples; the whole class may be much larger [5]. Relaxation of degree restriction might help; we can in fact prove that $PHC(6)$ is polynomially bounded for degree-4 graphs if and only if $PHC$ is polynomially bounded, using a similar simulation as in Sec. 5, but it is not known if $PHC(6)$ itself, i.e., for degree-6 graphs, is polynomially bounded.)

8 Concluding Remarks

Recall that our final goal is to find a hard example for $PHC$. Note that if the generation system is more deterministic, or application of each rule is more restricted, then it is usually better to prove lower bounds. In this sense, we should seek even more restricted graph calculus whose complexity is $p$-equivalent to that of $PHC$. As mentioned above, degree restriction is one of the good candidates.

References


