

Centre manifold analysis of plateau phenomena in learning of three-layer perceptron

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Abstract

A three-layer perceptron is the most basic model of hierarchical neural networks. We treat a gradient system representing the learning process of the three-layer perceptron. In its parameter space, a three-layer perceptron has one-dimensional singular regions comprising both attractive and repulsive parts, which is often called a Milnor-like attractor. In this paper, we introduce an analysis of the learning process in the vicinity of a Milnor-like attractor based on the centre manifold theory.

This paper is related to the article [3], which is published in *Neural Computation*.

1 Backgrounds

1.1 Gradient descent method

Mathematically, a three-layer perceptron is a family of functions given by

$$\begin{aligned} \mathbf{f}_{(d)}(\mathbf{x}; \boldsymbol{\theta}) &= \sum_{i=1}^d \mathbf{v}_i \varphi(\mathbf{w}_i \cdot \mathbf{x} + b_i), \quad \mathbf{x} \in \mathbb{R}^n, \\ \boldsymbol{\theta} &= (\mathbf{w}_1, \dots, \mathbf{w}_d, b_1, \dots, b_d, \mathbf{v}_1, \dots, \mathbf{v}_d), \end{aligned} \tag{1}$$

where $\boldsymbol{\theta}$ is a system parameter with $\mathbf{w}_1, \dots, \mathbf{w}_d \in \mathbb{R}^n$ being the weight vectors for the second layer, $b_1, \dots, b_d \in \mathbb{R}$ the bias terms for the second, $\mathbf{v}_1, \dots, \mathbf{v}_d \in \mathbb{R}^m$ the

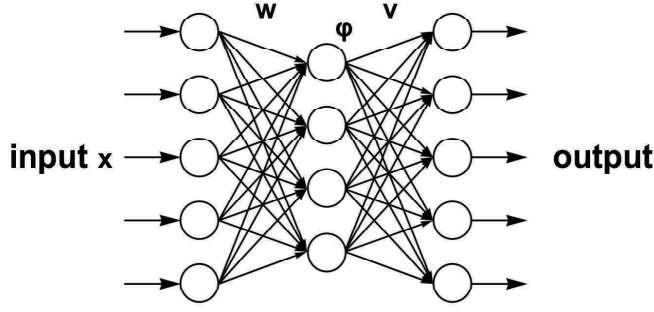


Figure 1: A schematic diagram of a three-layer perceptron presented in (2).

weight vectors for the third, and $\varphi : \mathbb{R} \rightarrow \mathbb{R}$ is an activation function. Throughout this paper, we assume that the activation function φ is twice differentiable. We shall call the function (1) an $(n-d-m)$ -perceptron. The numbers n and m are fixed at the outset as the sizes of input and output vectors, while the number d of hidden units can be varied in our analysis. For notational simplicity, we incorporate the bias b in the weight $\mathbf{w}$ as $\mathbf{w} = (b, w^1, \dots, w^n)$, and accordingly, we enlarge $\mathbf{x}$ as $\mathbf{x} = (1, x_1, \dots, x_n)$. By using these conventions, we obtain the abridged presentation of the three-layer perceptron as

$$\mathbf{f}_{(d)}(\mathbf{x}; \boldsymbol{\theta}) = \sum_{i=1}^d \mathbf{v}_i \varphi(\mathbf{w}_i \cdot \mathbf{x}). \quad (2)$$

Figure 1 is a schematic diagram of the three-layer perceptron.

In this paper, we treat the *supervised learning*, which aims at finding a parameter $\boldsymbol{\theta}$ so that $\mathbf{f}_{(d)}(\mathbf{x}; \boldsymbol{\theta})$ approximates a given target function $T(\mathbf{x})$. The *(averaged) gradient descent method* is a standard method to find such $\boldsymbol{\theta}$ numerically. Suppose that a loss function $\ell(\mathbf{x}, \mathbf{y})$ is non-negative and is equal to zero if and only if $\mathbf{y} = T(\mathbf{x})$ (e.g. the squared error $\|\mathbf{y} - T(\mathbf{x})\|^2$). In the gradient descent method, we aim at minimising the averaged loss function

$$L_{(d)}(\boldsymbol{\theta}) := \mathbb{E}_{\mathbf{x}} [\ell(\mathbf{x}, \mathbf{f}_{(d)}(\mathbf{x}; \boldsymbol{\theta}))] \quad (3)$$

by changing the parameter $\boldsymbol{\theta}$ according to the gradient system

$$\frac{d\boldsymbol{\theta}}{dt} = -\frac{\partial L_{(d)}}{\partial \boldsymbol{\theta}}(\boldsymbol{\theta}). \quad (4)$$

The parameter $\boldsymbol{\theta}$ descends along the gradient of $L_{(d)}$ to reach a local minimiser. Here, we assume that the input vector $\mathbf{x}$ is a random variable drawn according to

an unknown probability distribution, and $\mathbb{E}_{\mathbf{x}}$ denotes the expectation with respect to $\mathbf{x}$.

1.2 Singular region and Milnor-like attractor

The parameter space of a hierarchical neural network usually contains a subset whose points correspond to the same input-output relation. Such a subset is referred to as a *singular region*. For example, let us consider an $(n-2-m)$ -perceptron. Then, for $\mathbf{w} \in \mathbb{R}^{n+1}$, $\mathbf{v} \in \mathbb{R}^m$, the subset

$$R(\mathbf{w}, \mathbf{v}) := \{ \boldsymbol{\theta} = (\mathbf{w}_1, \mathbf{w}_2, \mathbf{v}_1, \mathbf{v}_2) \mid \mathbf{w}_1 = \mathbf{w}_2 = \mathbf{w}, \mathbf{v}_1 + \mathbf{v}_2 = \mathbf{v} \}$$

is a singular region. In fact, on the subset $R(\mathbf{w}, \mathbf{v})$, an $(n-2-m)$ -perceptron $\mathbf{f}_{(2)}(\mathbf{x}; \boldsymbol{\theta})$ is reduced to a $(n-1-m)$ -perceptron as

$$\mathbf{f}_{(1)}(\mathbf{x}; \mathbf{w}, \mathbf{v}) = \mathbf{v} \varphi(\mathbf{w} \cdot \mathbf{x}).$$

On such a singular region, some properties of $L_{(1)}$ are inherited by $L_{(2)}$. The following theorem holds, for example.

Theorem 1.1 ([2], Theorem 1). *Let $\boldsymbol{\theta}^* = (\mathbf{w}^*, \mathbf{v}^*)$ be a critical point of $L_{(1)}$. Then, the parameter $\boldsymbol{\theta} = (\mathbf{w}_1, \mathbf{w}_2, \mathbf{v}_1, \mathbf{v}_2) = (\mathbf{w}^*, \mathbf{w}^*, \lambda \mathbf{v}^*, (1 - \lambda) \mathbf{v}^*)$ is a critical point of $L_{(2)}$ for any $\lambda \in \mathbb{R}$.*

When $m = 1$, in particular, every point $\boldsymbol{\theta} \in R(\mathbf{w}^*, \mathbf{v}^*)$ is a critical point of $L_{(2)}$. Further, in this case, the second order property of $L_{(1)}$ is also inherited by $L_{(2)}$ to some extent, and the singular region $R(\mathbf{w}^*, \mathbf{v}^*)$ may have an interesting structure which causes serious stagnation of learning.

Theorem 1.2 ([2], Theorem 3). *Let $m = 1$ and $\boldsymbol{\theta}^* = (\mathbf{w}^*, \mathbf{v}^*)$ be a strict local minimiser of $L_{(1)}$ with $\mathbf{v}^* \neq 0$. Define an $(n + 1) \times (n + 1)$ matrix*

$$H := \mathbb{E}_{\mathbf{x}} \left[\frac{\partial \ell(\mathbf{x}, \mathbf{f}_{(1)}(\mathbf{x}; \boldsymbol{\theta}^*))}{\partial y} v^* \varphi''(\mathbf{w}^* \cdot \mathbf{x}) \mathbf{x} \mathbf{x}^T \right], \quad (5)$$

and for $\lambda \in \mathbb{R}$

$$\boldsymbol{\theta}_{\lambda} := (\mathbf{w}^*, \mathbf{w}^*, \lambda \mathbf{v}^*, (1 - \lambda) \mathbf{v}^*).$$

If the matrix H is positive (resp. negative) definite, then $\boldsymbol{\theta} = \boldsymbol{\theta}_{\lambda}$ is a local minimiser (resp. saddle point) of $L_{(2)}$ for any $\lambda \in (0, 1)$, and is a saddle point (resp. local minimiser) for any $\lambda \in \mathbb{R} \setminus [0, 1]$. On the other hand, if the matrix H is indefinite, then the point $\boldsymbol{\theta}_{\lambda}$ is a saddle point of $L_{(2)}$ for all $\lambda \in \mathbb{R} \setminus \{0, 1\}$.

This theorem implies that the one-dimensional region $R(\mathbf{w}^*, v^*) = \{\boldsymbol{\theta}_\lambda \mid \lambda \in \mathbb{R}\}$ may have both attractive parts and repulsive parts in the gradient descent method. Such a region is referred to as a *Milnor-like attractor* [4]. The parameter $\boldsymbol{\theta}$ near the attractive part flows into the Milnor-like attractor; however, since there are some stochastic effects in practical learning, it fluctuates around the Milnor-like attractor. When it reaches the repulsive part by such fluctuation, the parameter escapes from the Milnor-like attractor, and the loss starts to decrease again. Figure 2 is a schematic diagram of a Milnor-like attractor.

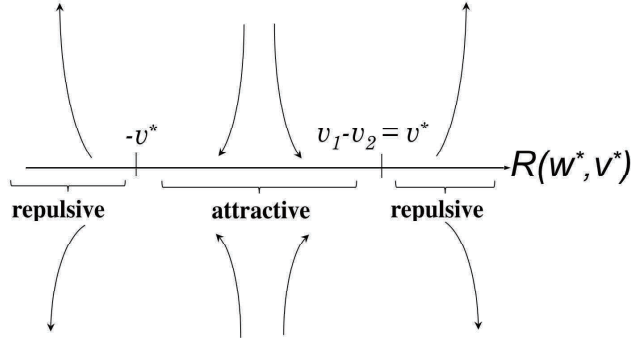


Figure 2: A schematic diagram of a Milnor-like attractor $R(\mathbf{w}^*, v^*)$. A parameter fluctuates around the attractive part of a Milnor-like attractor for a long time by some stochastic effects, until it reaches the repulsive part.

When $m \geq 2$, there also exists a one-dimensional region consisting of critical points due to Theorem 1.1; however, the region becomes simply repulsive, and does not have an attractive part as the following theorem asserts.

Theorem 1.3 ([3], Theorem 2.3). *Let $\boldsymbol{\theta}^* = (\mathbf{w}^*, \mathbf{v}^*)$ be a local minimiser of $L_{(1)}$. If the $m \times (n + 1)$ matrix*

$$\mathbb{E}_{\mathbf{x}} \left[\frac{\partial \ell(\mathbf{x}, \mathbf{f}_{(1)}(\mathbf{x}; \boldsymbol{\theta}^*))}{\partial \mathbf{y}} \varphi'(\mathbf{w}^* \cdot \mathbf{x}) \mathbf{x}^T \right]$$

is non-zero, then $\boldsymbol{\theta}_\lambda = (\mathbf{w}^, \mathbf{w}^*, \lambda \mathbf{v}^*, (1 - \lambda) \mathbf{v}^*)$ is a saddle point of $L_{(2)}$ for any $\lambda \in \mathbb{R}$, where we regard the derivative $\partial \ell / \partial \mathbf{y}$ as a column vector.*

In their article [1], Amari *et al.* stated a prototype of Theorem 1.3.

2 Centre Manifold of Milnor-like Attractor

In their analysis of an $(n-2-1)$ -perceptron, Wei *et al.* [4] introduced a coordinate transformation of the parameter space

$$\begin{cases} \mathbf{w} = \frac{v_1 \mathbf{w}_1 + v_2 \mathbf{w}_2}{v_1 + v_2} \\ v = v_1 + v_2 \\ \mathbf{u} = \mathbf{w}_1 - \mathbf{w}_2 \\ z = \frac{v_1 - v_2}{v_1 + v_2} \end{cases} \quad (6)$$

and claimed, based on evidences found in numerical simulations, that the parameters $(\mathbf{w}, v)$ quickly converge to $(\mathbf{w}^*, v^*)$ when the initial point is taken near a Milnor-like attractor. Amari *et al.* [1] mentioned that the dynamics in this coordinate system should be analysed by using the centre manifold theory, and they analysed only the reduced dynamical system for the sub-parameters $(\mathbf{u}, z)$, setting the remaining parameters $(\mathbf{w}, v)$ to be $(\mathbf{w}^*, v^*)$.

While the coordinate system (6), in fact, does not admit any centre manifold structure, it is the case that there exists a coordinate system that admits a centre manifold structure. Such a coordinate system $\boldsymbol{\xi} = (\mathbf{w}, v, \mathbf{u}, z)$ is, for example, given as follows.

$$\begin{cases} \mathbf{w} = \frac{v_1 (\mathbf{w}_1 - \mathbf{w}^*) + v_2 (\mathbf{w}_2 - \mathbf{w}^*)}{v^*} + \mathbf{w}^* \\ v = v_1 + v_2 \\ \mathbf{u} = \frac{v_2 (\mathbf{w}_1 - \mathbf{w}^*) - v_1 (\mathbf{w}_2 - \mathbf{w}^*)}{v^*} \\ z = v_1 - v_2 \end{cases} . \quad (7)$$

This formula defines a coordinate system on the region $\{v_1^2 + v_2^2 \neq 0\}$. Now the following theorem holds.

Theorem 2.1 ([3], Theorem 3.5). *In the coordinate system $\boldsymbol{\xi} = (\mathbf{w}, v, \mathbf{u}, z)$, the dynamical system (4) admits a centre manifold structure around the critical points $\boldsymbol{\theta} = \boldsymbol{\theta}_0, \boldsymbol{\theta}_1$ in which $(\mathbf{w}, v)$ converge exponentially fast.*

Let us remark that the two points $\boldsymbol{\theta} = \boldsymbol{\theta}_0, \boldsymbol{\theta}_1$ are the boundaries of repulsive and attractive parts of the Milnor-like attractor $\{\boldsymbol{\theta}_\lambda \mid \lambda \in \mathbb{R}\}$. Thus, when passing nearby these points, a parameter evolving around the Milnor-like attractor changes

the mode of dynamics. Due to this theorem, we can perform a detailed analysis by using the centre manifold reduction.

Due to the standard method from the centre manifold theory, we obtain the reduced dynamical system around $\boldsymbol{\theta} = \boldsymbol{\theta}_1$ as

$$\begin{aligned}\dot{\mathbf{u}} &= \frac{1}{2v^*} (z - v^*) H \mathbf{u} + O(\|\mathbf{u}, z - v^*\|^3), \\ \dot{z} &= \frac{1}{2v^*} \mathbf{u}^T H \mathbf{u} + O(\|\mathbf{u}, z - v^*\|^3).\end{aligned}\tag{8}$$

Note that the point $\boldsymbol{\theta} = \boldsymbol{\theta}_1$ is denoted as $\boldsymbol{\xi} = \boldsymbol{\xi}_1 = (\mathbf{w}^*, v^*, \mathbf{0}, v^*)$ under the coordinate system (7). Neglecting the higher order terms, we can integrate this equation to obtain

$$\|\mathbf{u}\|^2 = (z - v^*)^2 + C,\tag{9}$$

where C is an integral constant.

Around the point $\boldsymbol{\theta} = \boldsymbol{\theta}_0$, or equivalently $\boldsymbol{\xi} = \boldsymbol{\xi}_0 = (\mathbf{w}^*, v^*, \mathbf{0}, -v^*)$, the similar reduced dynamical system:

$$\begin{aligned}\dot{\mathbf{u}} &= -\frac{1}{2v^*} (z + v^*) H \mathbf{u} + O(\|\mathbf{u}, z + v^*\|^3), \\ \dot{z} &= -\frac{1}{2v^*} \mathbf{u}^T H \mathbf{u} + O(\|\mathbf{u}, z + v^*\|^3),\end{aligned}$$

is obtained.

3 Numerical simulations

We shall verify the fact that the dynamics of $(\mathbf{w}, v)$ are fast and those of $(\mathbf{u}, z)$ are slow under the coordinate system (7) by numerical simulations.

We set the input dimension to be $n = 1$, and choose the teacher function $T : \mathbb{R} \rightarrow \mathbb{R}$ defined by

$$T(x) := 2 \tanh(x) - \tanh(4x).$$

We set the activation function φ as $\tanh$. Thus, the target function T can be represented by the (1-2-1)-perceptron with no bias terms:

$$f_{(2)}(x; \boldsymbol{\theta}) = v_1 \varphi(w_1 x) + v_2 \varphi(w_2 x),$$

and the true parameter is $(w_1, w_2, v_1, v_2) = (1, 4, 2, -1)$. We also discard the bias terms of the student (1-1-1)-perceptron. This makes the matrix H defined by (5) scalar valued, and it becomes positive or negative definite trivially.

We set the probability distribution of the input x to be the Gaussian distribution $N(0, 2^2)$. Taking a large size of dataset $\{x_s\}_{s=1}^S$ according to $N(0, 2^2)$ for each iteration, we compute the arithmetic mean of the instantaneous loss $\ell(x, f_{(2)}(x; \theta))$ over $\{x_s\}_{s=1}^S$, which approximates the averaged loss function (3). Thus, the transition formula of the parameter θ is written as

$$\theta^{(t+1)} = \theta^{(t)} - \varepsilon \frac{1}{S} \sum_{s=1}^S \frac{\partial \ell(x_s^{(t)}, f_{(2)}(x_s^{(t)}; \theta))}{\partial \theta} \bigg|_{\theta=\theta^{(t)}}. \quad (10)$$

Here, $\varepsilon > 0$ is a small number for the Euler method. In this simulation, we set $S = 500$, $\varepsilon = 0.05$, and the loss function ℓ to be the squared error.

In this setting, we obtained a local minimiser $\theta^* = (w^*, v^*) \approx (0.472, 1.134)$ of $L_{(1)}$. The value of H is approximately 0.050. Since $H > 0$, the attractive region is $\{\theta_\lambda \mid \lambda \in (0, 1)\}$, due to Theorem 1.2.

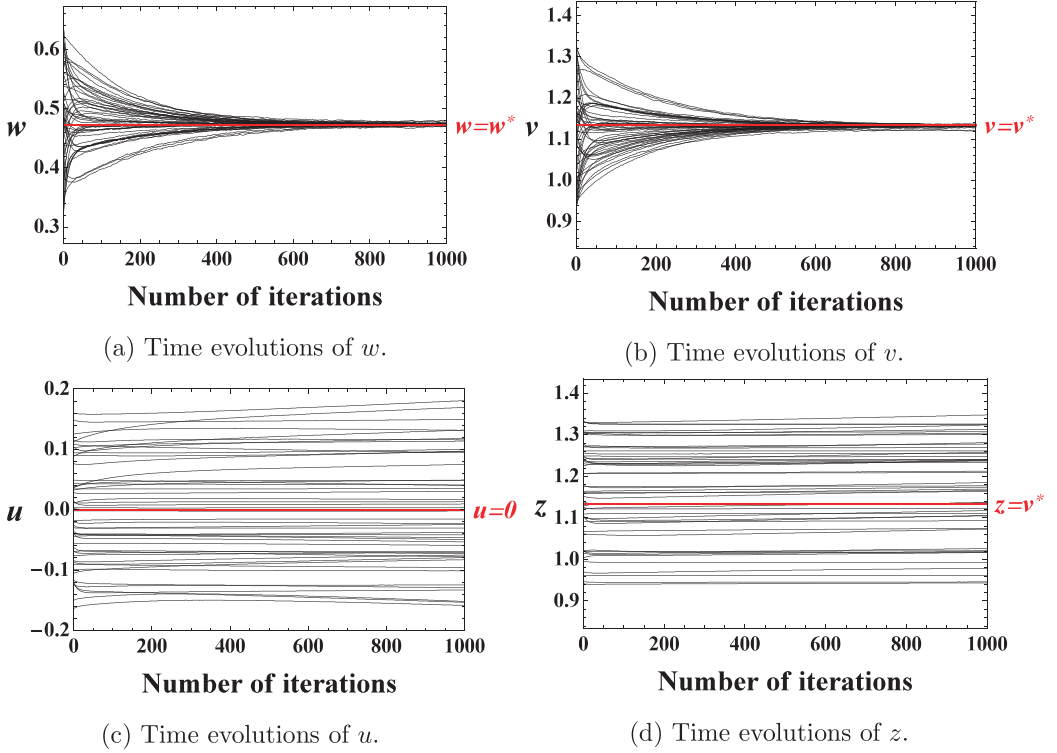


Figure 3: Time evolutions of each parameter in the first 1,000 iterations. Each trajectory of (w, v) quickly converges to $(w^*, v^*) \approx (0.472, 1.134)$, while trajectories of u and z evolve very slowly.

Figures 3(a-d) display time evolutions of each parameter in the first 1,000 iterations from 50 different initial points. We chose an initial parameter $\theta^{(0)} = (w_1^{(0)}, w_2^{(0)}, v_1^{(0)}, v_2^{(0)})$ randomly by

$$\begin{aligned} w_1^{(0)} &= w^* + \zeta_1, & w_2^{(0)} &= w^* + \zeta_2, \\ v_1^{(0)} &= v^* + \frac{1}{2}(\zeta_3 + \zeta_4), & v_2^{(0)} &= \frac{1}{2}(\zeta_3 - \zeta_4), \end{aligned}$$

so that $v = v^* + \zeta_3$, and $z = v^* + \zeta_4$, where $\zeta_1, \zeta_2 \sim U(-0.2, 0.2)$, and $\zeta_3, \zeta_4 \sim U(-0.2, 0.2)$. Here, $U(a, b)$ denotes the uniform distribution on the interval $[a, b] \subset \mathbb{R}$. We can see that the parameters w and v converge to their equilibriums exponentially fast ((a) and (b)), while u and z evolve slowly ((c) and (d)).

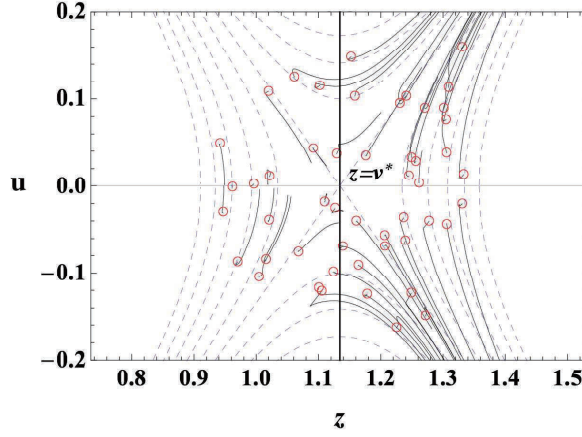


Figure 4: Trajectories on the (z, u) -plane obtained by learning for 20,000 iterations (solid black curves) and analytical trajectories (9) (dashed blue curves) near $\theta = \theta_1 = (w^*, w^*, v^*, 0)$. Red circles represent initial points.

Figure 4 shows evolutions on the (z, u) -plane. The red circles in the figure represent initial points. When $(w, v) = (w^*, v^*)$, the z -axis is a Milnor-like attractor, and the region $|z| < v^*$ is the attractive part of it. The intersection point of the line $z = v^*$ and the z -axis corresponds to the point $\theta = \theta_1$. The analytical trajectories (9) are plotted as dashed blue curves. Numerical evolutions of the parameter follow the analytical trajectories considerably well around θ_1 .

References

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