

Shallow Water Flow Based Simulation of Flash Floods in Small Catchments

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Keywords: Shallow Water Equations, Urban Flooding, Natural Catchments, Infiltration

Flash floods as a result of heavy rainfalls often cause severe damages to settlements and the environment. In future, the occurrence and intensity of heavy rainfalls might increase due to climate change. The simulation of flash floods is an important tool to analyze flow processes during and after rainfall events and to develop methods to protect settlements and the environment against damages caused by flooding. Generally, rainfall-runoff simulation in catchments is carried out with hydrological models which only ‘roughly’ can take into account the topography, flooding areas and local details of flow processes. To overcome these drawbacks, shallow water based models have been further developed and applied in recent years. The Hydroinformatics Modelling System (HMS) can be used for different applications, as for example rainfall-runoff and flood modelling. HMS is a Java-based framework which is developed at the Chair of Water Resources Management and Modeling of Hydrosystems, Technische Universität Berlin. The two-dimensional depth-averaged shallow water equations are discretized with a cell-centered finite volume method and solved with an explicit MUSCL scheme. Precipitation and infiltration are considered as source/sink terms in the mass balance equation. Different applications of HMS will be presented: (1) the simulation of a dam-break through an idealized city (flooding), (2) rainfall-runoff simulation in a natural catchment and (3) rainfall-runoff simulation considering infiltration with the Green-Ampt model. One future objective is to set up a model of the El Gouna region in HMS. Preliminary studies contain the analysis of different scenarios concerning bottom friction, slope, rainfall, infiltration and additional inflow from upstream for an idealized catchment. By implementing a digital elevation model (DEM) the topography of the natural catchment will be taken into account to simulate the runoff in the region of El Gouna. During the flash flood event on 9 March 2014 data of rainfall and runoff were measured and are published in the doctoral thesis of Hadidi (2016). This event will be simulated with HMS and the numerical results will be compared with the measured data. Later on the model will be applied to investigate different scenarios of structural measures to protect the city of El Gouna against flooding.




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Outline

- Motivation
- Modelling framework, physics and numerics
- Applications
- Conclusions and Outlook

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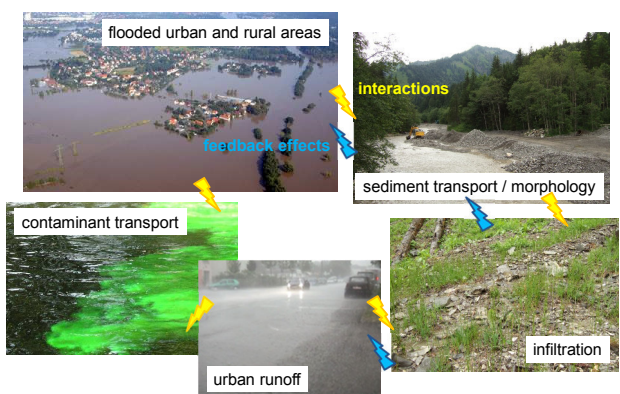
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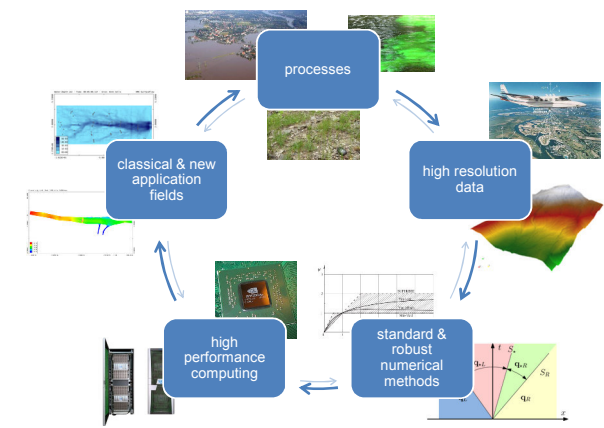
Hydrological, hydraulic and environmental problems



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Numerical modeling of hydro- and environmental systems



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Flash floods

Simulation of flash floods to:

- analyze structural protection measures
- develop early warning systems

2D shallow water models:

- consider complex topographies, flooding areas and local flow processes
- support high-resolution grids (~1m) to better resolve urban structures
- include robust numerical methods which enable the modelling of propagating wet-dry fronts
- deliver results of flow evolution in the whole simulated domain including water depths and flow velocities

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Flash floods

product of extreme weather conditions



cause severe damages



storage and usage of fresh water



need of mitigation measures

El Gouna, 9th March 2014



flooded city of El Gouna



Hurghada 9th March 2014



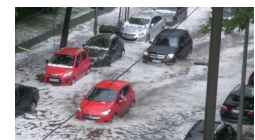
Hurghada airport



Berlin, 27th July 2016

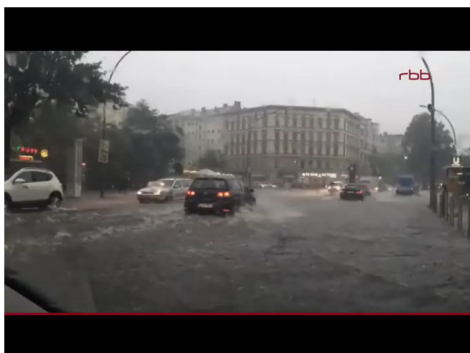


parking cars transported by flood



flooded city of Berlin

Berlin, 27th July 2016



➤ Highly random occurrence in arid/semi-arid regions as well as in regions with moderate climate

Outline

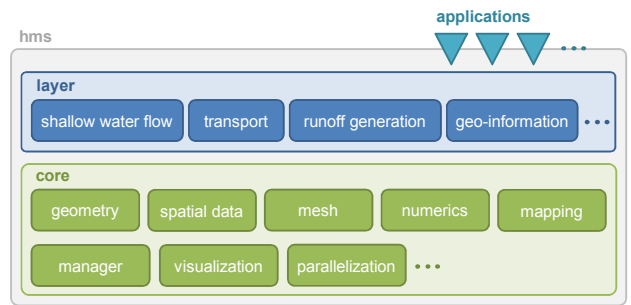
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Hydroinformatics Modeling System



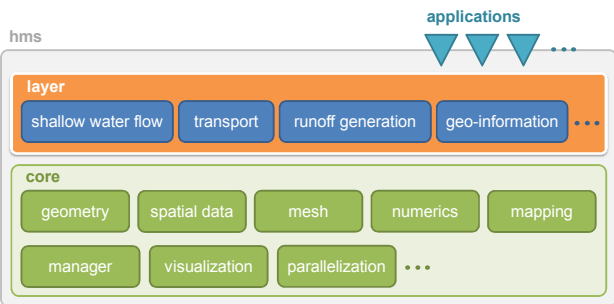
- hms is a Java-based object-oriented modeling framework which solves shallow water flow and associated processes using a cell-centered Finite-Volume Method (Simons *et al.* 2014).
- 'Easy' implementation of extensions, e.g. new conceptual approaches, coupling of processes
- 'Easy' handling of spatial data
- Developed at the Chair of Water Resources Management and Modeling of Hydrosystems

Software design



Busse *et al.* (2012), Simons *et al.* (2014)

Software design

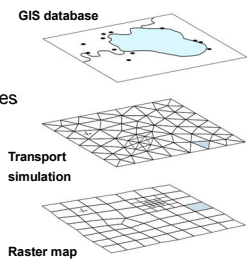


hms layer concept

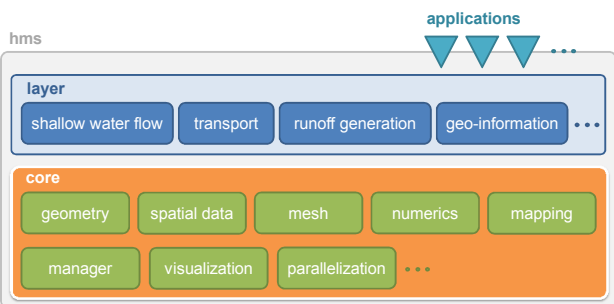
- Layers contain geometrical information, data, meta-data, methods, ...

- Accessible through generalized interfaces

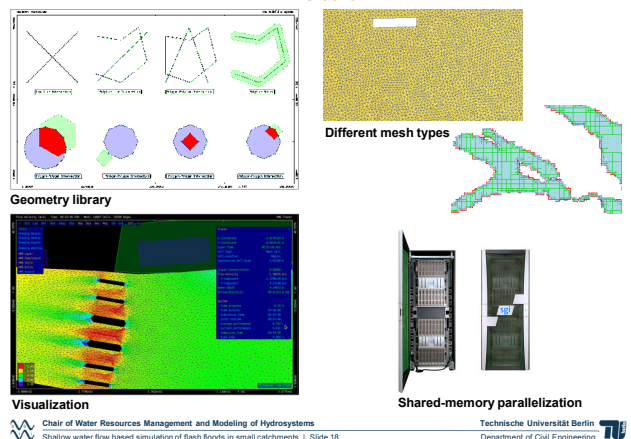
- Independent of represented information
 - Physically-based model
 - Geospatial database
 - External data sources
 - ...



Software design



hms core



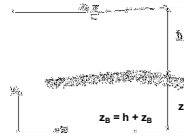
Shallow water equations

- Two-dimensional shallow water equations:

$$\mathbf{q} = \begin{bmatrix} h \\ uh \\ vh \end{bmatrix}, \mathbf{f} = \begin{bmatrix} \mathbf{v}h \\ \mathbf{v}uh + 1/2gh^2 - \nu_t \nabla (uh) \\ \mathbf{v}vh + 1/2gh^2 - \nu_t \nabla (vh) \end{bmatrix}, \mathbf{s} = \begin{bmatrix} r \\ -\tau_{Bx}/\rho - gh\partial z_B/\partial x - f_x/\rho \\ -\tau_{By}/\rho - gh\partial z_B/\partial y - f_y/\rho \end{bmatrix}$$

storage flux source term

- r mass sink/source term (e.g. rainfall, infiltration)
- ν_t turbulent viscosity
- τ_B bottom shear stress
- $\mathbf{f}$ external forces (e.g. wind, coriolis)
- ρ density



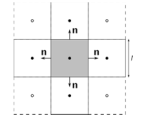
- Constant turbulent viscosity or algebraic turbulence model
- Hydrostatic reconstruction for well-balanced results
- Point-implicit solution of friction term

General Finite-Volume solver

- General form of 2D conservation law:

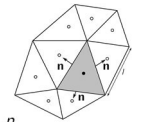
$$\frac{\partial \mathbf{q}}{\partial t} + \nabla \cdot \mathbf{f} = \mathbf{s}$$

storage flux source term



- General cell-centered Finite-Volume method:

$$\mathbf{q}^{n+1} = \mathbf{q}^n - \frac{\Delta t}{A} \sum_k \mathbf{f}_k^n \cdot \mathbf{n}_k / \Delta t + \Delta t \mathbf{s}^n$$

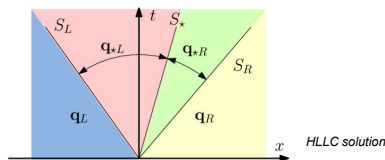


- independent of mesh type
- explicit time discretization

Simons et al. (2013)

"General" Godunov-type solver

- Using a **Riemann solver** for flux computation: exact solver, HLL, HLLC, Roe's
- Efficient solution of SWE and any number of other processes which are not influencing the Riemann solution directly
- Second order accuracy in space; avoiding spurious oscillations through TVD methods



Runoff generation / infiltration

- Effective rainfall → runoff generation model
 - Infiltration
 - Evapotranspiration (planned)

- Conservation law for the soil water content:

$$\mathbf{q} = [\theta], \mathbf{f} = [0], \mathbf{s} = [i]$$

storage flux source term

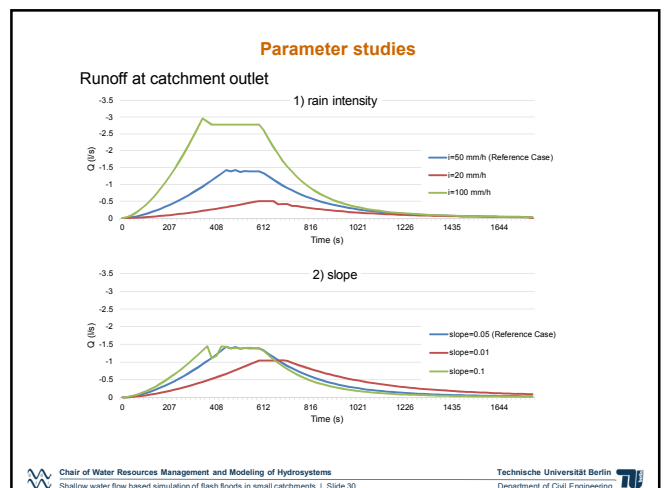
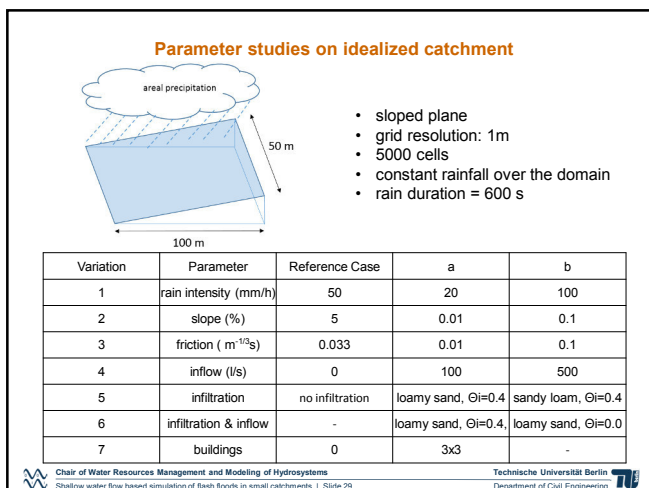
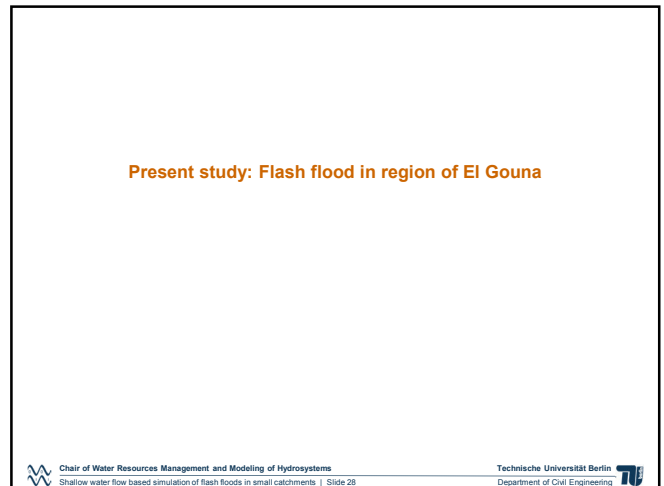
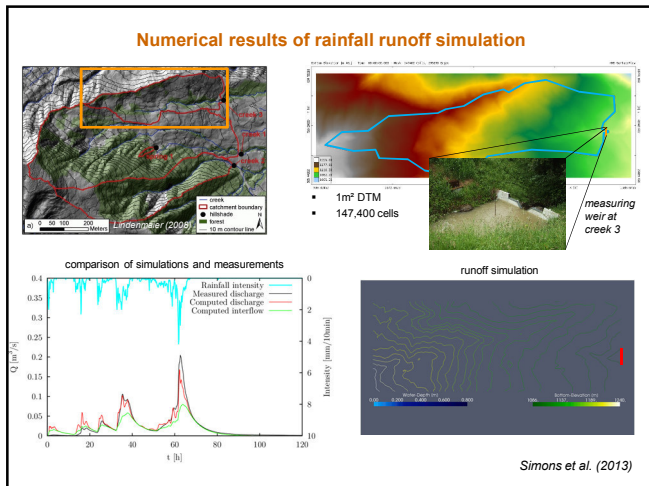
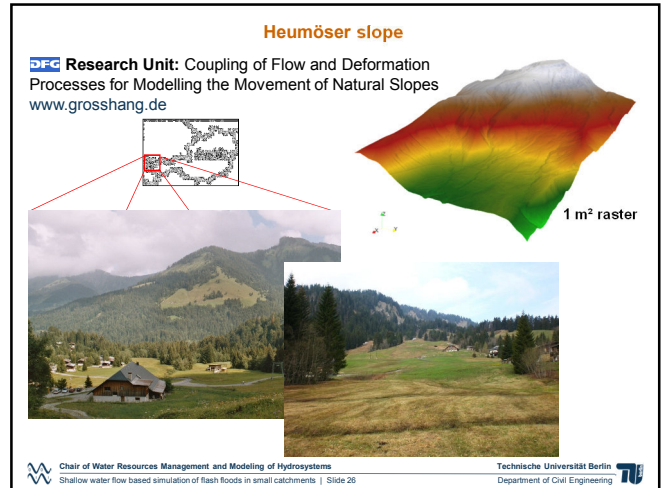
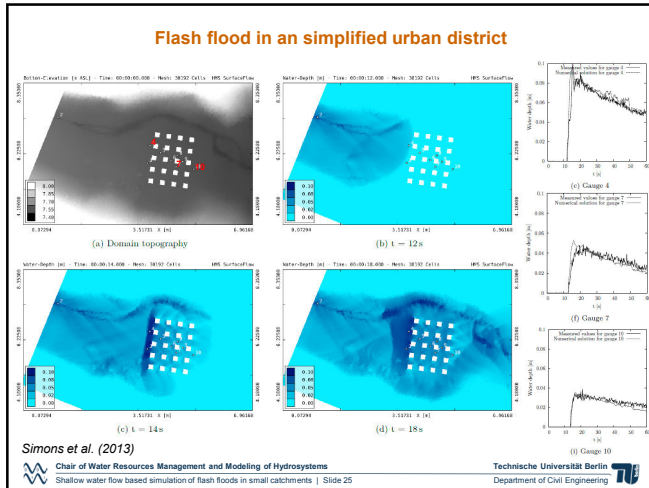
Infiltration in the unsaturated zone

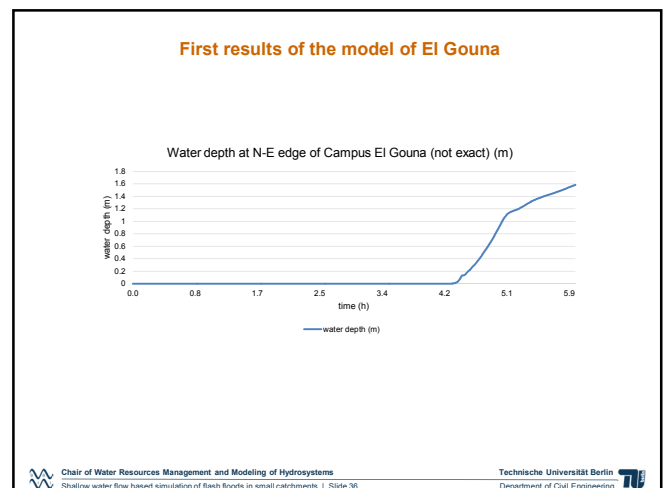
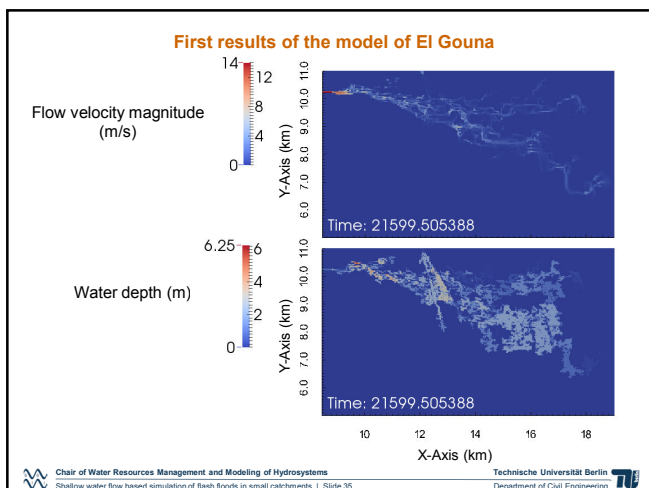
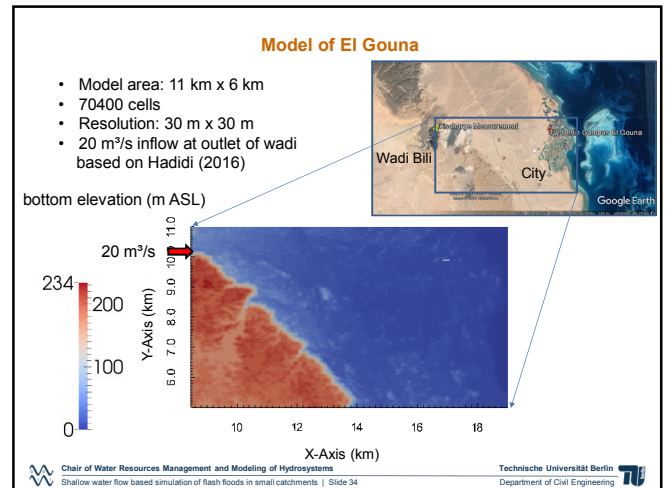
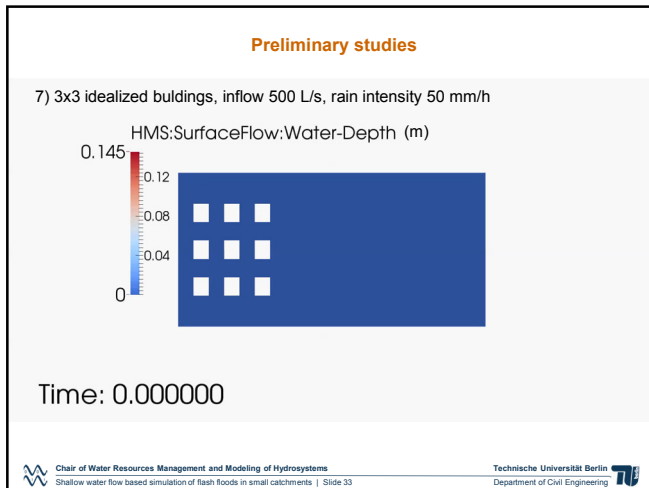
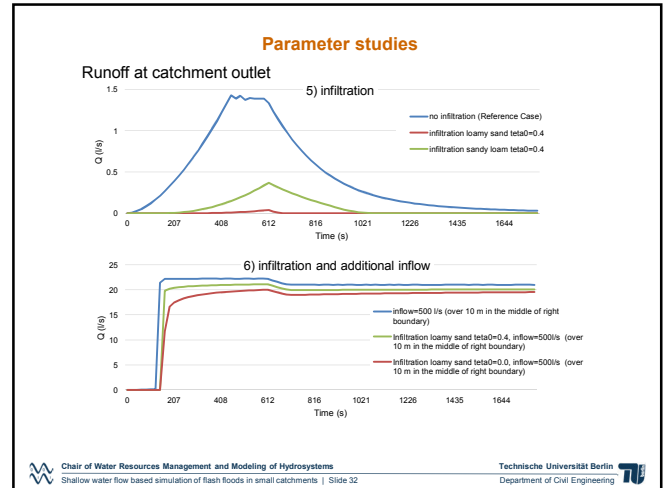
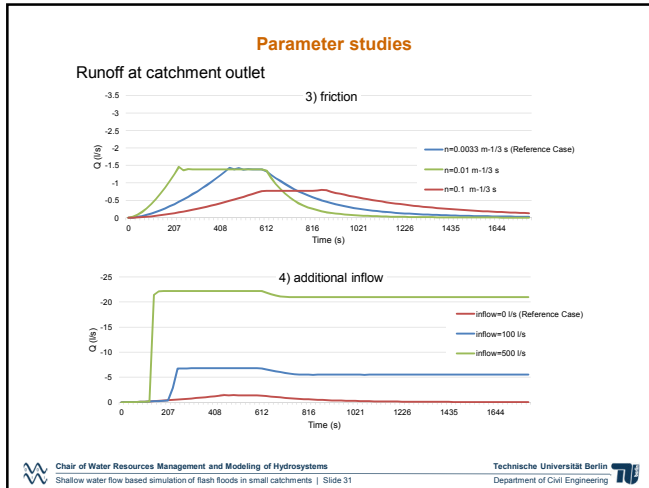
- Green-Ampt or Phillip's model
- Coupling with Richard's or two-phase flow model

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Previous studies





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Conclusions and Outlook

- Idealized Catchment:
 - Most important parameter: Inflow
- Model of El Gouna:
 - Water "reaches" the location of TUB Campus after ~ 4,4 hours
 - Infiltration was not considered
 - Constant inflow → not natural
- Next steps:
 - Implementation of measured hydrograph as boundary condition
 - Considering infiltration and comparing results
 - Grid refinement in the city area, resolving buildings and infrastructures
 - Implementation of structural protection measures:
 - Dams, canals, basins, local measures for buildings

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Thank you for your attention

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