

Classical Construction of Latin Squares and Their Application to Modern Cryptography

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1 Introduction

Let q be an integer and $q \geq 2$. A Latin square of order q is an $q \times q$ array in which q distinct symbols are arranged so that each symbol occurs in each row and column.

The reader knows the definition of a group. Latin squares are familiar as groups, but sets that are not groups can also be Latin squares.

In this paper, firstly, we summarize algebraic properties and group-like structure of Latin squares etc. Secondly, we introduce classical construction of Latin Squares, and describe recent results on the properties of Latin squares generated from this method. Thirdly, we research the application of Latin squares to modern cryptography.

2 Group-like structure

A Latin square is equivalent to a quasigroup with a binary operator. That is, there exists a bijection between the set of all quasigroups of order q with binary operators and the set of all Latin squares with a size of $q \times q$. In this section, we describe about group-like structure of Latin square etc.

Let Ω be a finite set of order q . Let $*$ be a binary operator in Ω . We deal with a set $(\Omega, *)$.

Definition 2.1 (Totality). If there exists unique $c \in \Omega$ such that $a*b = c$ for any $a, b \in \Omega$, then the set $(\Omega, *)$ is said to be totality.

A set $(\Omega, *)$ satisfying totality is called groupoid. To do this, first, we need to define whether operation about $*$ are closed in a set Ω .

Definition 2.2 (Divisibility). For any $a, b \in \Omega$, if there exists unique $x \in \Omega$ such that $a * x = b$ and exists unique $y \in \Omega$ such that $y * a = b$, then the set $(\Omega, *)$ is said to be divisibility.

A groupoid satisfying divisibility is called quasigroup.

Definition 2.3 (Identity). For any $a \in \Omega$, if there exists $e \in \Omega$ such that $a * e = e * a = a$, then the element e is said to be identity element, and the set $(\Omega, *)$ is said to have an identity element.

A quasigroup with an identity element is called a loop.

Definition 2.4 (Associativity). If the equation $(a * b) * c = a * (b * c)$ holds for any $a, b, c \in \Omega$, that is, the associative law of $*$ holds in Ω , then the set $(\Omega, *)$ is said to be associativity.

A loop satisfying associativity is a group. As readers know, A set Ω that is closed under operation of $*$ is a semigroup if it satisfies the associative law. If a semigroup has an identity element, it becomes a monoid. A monoid becomes a group, if any element has an inverse. These are summarised in the following table 1:

Table 1: The summary of group-like structure

	Totality	Divisibility	Identity	Associativity
Groupoid	✓	-	-	-
Quasigroup	✓	✓	-	-
Loop	✓	✓	✓	-
Group	✓	✓	✓	✓
Monoid	✓	-	✓	✓
Semigroup	✓	-	-	✓

A Latin square is said to be reduced if, in its first row and column, the symbols occur in natural order. For example, the following Latin square L is reduced.

For example, let $\Omega = \{1, 2, 3, 4, 5\}$. If we consider a Latin square L as an multiplication table for a set $(\Omega, *)$, we get table 2. A multiplication table such as table 2 obtained from Latin square L is called to be a bordered Latin square.

$$L = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 \\ 2 & 3 & 4 & 5 & 1 \\ 3 & 4 & 5 & 1 & 2 \\ 4 & 5 & 1 & 2 & 3 \\ 5 & 1 & 2 & 3 & 4 \end{bmatrix}$$

Table 2: Multiplication table (bordered Latin square)

*	1	2	3	4	5
1	1	2	3	4	5
2	2	3	4	5	1
3	3	4	5	1	2
4	4	5	1	2	3
5	5	1	2	3	4

The following theorems are known, and these are summarised in the table 3:

Theorem 2.5. ([11]) Every multiplication table of a quasigroup is a Latin square and conversely, any bordered Latin square is the multiplication table of a quasigroup.

Theorem 2.6. ([11]) Every multiplication table of a loop is a reduced Latin square and conversely, any bordered a reduced Latin square is the multiplication table of a loop.

Table 3: The correspondence of set and Multiplication table

Set	Multiplication table
Quasigroup	Latin square
Loop	Reduced Latin square

3 Classical construction and their property

Much research has been done on the construction and properties of Latin squares. In this section, we introduce a long-known method for constructing Latin squares and present recent results on the properties of

Latin squares constructed from this method. We suggest that readers who wish to learn more about Latin squares refer to [11, 12, 16].

We define the following q times q square $L(a, b)$ for integers $a, b (a \neq b)$. Each entry of this square is calculated as a congruence modulo q .

$$L(a, b) = \begin{bmatrix} 0 & a & 2a & \cdots & (q-1)a \\ b & b+a & b+2a & \cdots & b+(q-1)a \\ 2b & 2b+a & 2b+2a & \cdots & 2b+(q-1)a \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ (q-1)b & (q-1)b+a & (q-1)b+2a & \cdots & (q-1)b+(q-1)a \end{bmatrix},$$

When $a, b, a+b, a-b$ are all relatively prime to q , $L(a, b)$ is a diagonal Latin square of order q . Here, a diagonal Latin square is meant a Latin square in which both diagonals contain distinct elements. This construction of Latin square is introduced in the proof of theorem 3.1

Theorem 3.1. ([12]) If q is odd and not a multiple of 3, then there is a diagonal Latin square of order q .

Let L_1 and L_2 be Latin squares of the same order, We say that L_1 and L_2 are orthogonal if, when superimposed, each of the possible q^2 ordered pairs occurs exactly once. Moreover, We say that a set $\{L_1, L_2, \dots, L_t\}$ of $t \geq 2$ Latin squares of order q is orthogonal if any two distinct squares are orthogonal, that is if L_i is orthogonal to L_j whenever $i \neq j$. Such a set of orthogonal squares is said to be a set of mutually orthogonal Latin squares (MOLS).

For example, let $L_1 = L(1, 2), L_2 = L(1, 3), L_3 = L(2, 1) = {}^tL_1, L_4 = L(3, 1) = {}^tL_2$, where tL is the transpose of L . Then, the set $\{L_1, L_2, L_3, L_4\}$ is MOLS.

$$L_1 = L(1, 2) = \begin{bmatrix} 0 & 1 & 2 & 3 & 4 \\ 2 & 3 & 4 & 5 & 0 \\ 4 & 5 & 1 & 2 & 3 \\ 1 & 2 & 3 & 4 & 1 \\ 3 & 4 & 0 & 1 & 2 \end{bmatrix}, L_2 = L(1, 3) = \begin{bmatrix} 0 & 1 & 2 & 3 & 4 \\ 3 & 4 & 0 & 1 & 2 \\ 1 & 2 & 3 & 4 & 1 \\ 4 & 5 & 1 & 2 & 3 \\ 2 & 3 & 4 & 5 & 0 \end{bmatrix},$$

For constructing mutually orthogonal Latin hyper cubes in higher dimensions, there are [9, 13].

Nuida and Adachi [14] called $L(a, b)$ a weighted-sum square, and investigated the properties of weighted-sum orthogonal Latin squares. We will describe their application to cryptography in the next section

4 Application to cryptography

A secret sharing scheme is one of the methods in cryptography, was independently proposed by Blakley and Shamir in 1979 [5, 15]. The most famous secret sharing scheme is a (t, w) -threshold scheme which was proposed by Shamir [15] in 1979. It is a method of sharing a secret value K among a finite set $\mathcal{P} = \{P_1, P_2, \dots, P_w\}$ of w participants in such a way that any t participants can reconstruct K but no group of $t - 1$ or fewer participants can reconstruct K . Each piece of information of K distributed to each participant is called *share* or a *shadow*.

Secret sharing schemes using Latin squares are Cooper's scheme [6] and Stones' scheme [17] and so on. [6, 1] is not a (t, w) -threshold scheme, but [17] is a (t, t) -threshold scheme. An extension concept of MOLS is an orthogonal array, and [8] is a (t, w) -threshold scheme using an orthogonal array. For an orthogonal array, we refer to [10].

Recently, Takeuti and Adachi proposed in their preprint [20] a $(2, w)$ -threshold secret sharing scheme, which have made [8] easier to use by focusing it for Latin squares. Nuida and Adachi [14] have taken a different approach to proving secret computation in [20] by using the features of $L(a, b)$ in previous section. This is the same situation as the point at infinity variant of $(2, w)$ -threshold scheme of [15], which is described in section 11.7 of [7]

We suggest readers who wish to learn more about cryptography using combinatorial designs refer to [18, 19], and readers who wish to learn more about secure multiparty computation (MPC) in cryptography refer to [2, 3, 4].

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